

Paper Reading and Presentation

CMPS 7010 Research Seminar

A Three-Phase Approach

- [How to read a paper](#) by Srinivasan Keshav, University of Waterloo
- Phase 1 (5-10 min)
 - Carefully read the title, abstract, and intro
 - Read the section and subsection titles
 - Read the conclusions
 - Glance over the references
- Answer **five Cs**: category, context, correctness, contributions, clarity
- For your own paper, expect most reviewers to make only one pass over it

A Three-Phase Approach (cont.)

- Phase 2 (up to an hour)
 - Read the paper with great care but ignore details such as proofs
 - Look carefully at the figures, diagrams and other illustrations
 - Remember to mark relevant unread references for further reading
- What if you still don't understand the paper
 - set the paper aside
 - return to it later
 - persevere and go on to the third pass

A Three-Phase Approach (cont.)

- Phase 3 (~4-5 hours)
 - Try to **virtually reimplement** the paper
 - Identify and challenge every assumption in every statement
 - Think about how you yourself would present a particular idea/proof
 - Jot down ideas for future work
- At the end of this phase, you should be able to
 - Reconstruct the entire structure of the paper from memory
 - Identify strong and weak points
 - Pinpoint implicit assumptions, missing citations, potential issues in experiments or analysis

How to Do a Literature Survey

1. Use an academic search engine (e.g., Google Scholar) to find 3-5 **recent** papers. Do one pass on each paper and read their related work sections.
2. Find shared citation and repeated author names in the bibliography. These are the **key papers** and **key researchers** in the area. Identify where they've published recently to find the **top conferences** in the field.
3. Make two passes on the key papers and related work from the recent proceedings of the top conferences.
4. Iterate if necessary.

Conferences vs. Journals

- Conferences

- Annual/occasional meetings organized by a committee
- There is a typically a **submission deadline**
- Papers are evaluated by a group of appointed paper reviewers
- Paper accepted are published in the conference proceedings
- At least one author of an accepted paper needs to present it (you have the chance to better advertise your work)
- Self-funded: people who attend pay a registration fee

Conferences vs. Journals

- New Trends in (Top) CS Conferences
 - Rebuttal phase
 - Multiple submission opportunities (multiple **deadlines**)
 - Journal publication
 - Open review

Conferences vs. Journals

- Journals
 - involve several rounds of reviews: reject, major revision, minor revision, accepted for publication
 - may accept extensions of conference papers (20-30% of new material)
 - Not all the journals have new material requirement
 - you can submit at any time
 - typically no registration/publication fee

Conferences vs. Journals

- Conferences are typically preferred in Computer Science
 - High status, higher visibility, greater impact, higher quality, more timely
 - There are exceptions
- Why journals
 - Longer page limit
 - More detailed reviews (maybe)
 - Opportunity of revise and resubmit
 - Higher acceptance rates

Other Sources

- Google scholar: citations, h-index
- ResearchGate
- Personal webpages

How to Give Oral Talks

- [“How to Present a Paper in Theoretical Computer Science: A Speaker's Guide for Students”](#) by Ian Parberry
- [“Oral Presentation Advice”](#) by Mark D. Hill
- [“How to deliver a great academic job talk”](#) by Philip J. Guo
- [“Ten simple rules for giving an effective academic job talk”](#) by Shayna A. Sura et al.

What to Say and How to Say It

- Goal of a conference talk: get people interested in your work
 - Leave your audience with a clear picture of the gist of your contribution
 - Make them want to read your paper
- Goal of a job talk: get the job
 - Get people interested in your work
 - Impress experts with the depth
 - Demonstrate that you are a good teacher/research collaborator
- Communicate the **key idea**
 - Skip what is standard or obvious
 - Skip **details**: all details are in the paper

Structure of a Talk

- A general structure for a computer science talk
 - **Introduction** (informal)
 - **Body** (more formal, but abstract)
 - **Technicalities** (details on the key results of the paper)
 - **Evaluation** (practical relevance)
 - **Conclusion** (wrap up talk)
- **Guide** the audience, make transitional statements

Introduction

- Often the **most important** part – sets the tone for the entire talk
- Define the problem
 - succinctly and accurately
- Motivate the audience
 - why the problem is important?
- Introduce terminology

Introduction (cont.)

- Discuss related work
 - Highlight both **recent** and **seminal** ones
 - Compare fairly and directly
- Emphasize the contribution
- Provide a road-map

The Body

- Abstract the major results
- Explain the significance of the results
- Sketch proofs of the crucial results
 - Discuss new methods, key insights, etc.

Technicalities

- Present one key result and its proof carefully
 - It's ok to lose the attention of non-experts at this point

Evaluation

- Discuss evaluation settings
- Show the key results
- Highlight insights and practical relevance

Conclusion

- Summarize your talk
- discuss open problems/future work
- Indicate that your talk is over

Making Slides

- Use large enough fonts (minimum 20 points font)
- Don't overload slides
 - Try not to write full sentences
- Use figures, tables and animations
- Use colors efficiently
- Typeset professional math equations
 - Powerpoint equations, LaTeX add-in, etc.

Getting Through to the Audience

- Know your audience
 - Scientists
 - Computer scientists
 - Computer scientists in your area
 - Experts in your sub-area
- Use repetition
 - Intro: “We will discuss”
 - Body and technicalities: “Let’s discuss”
 - Conclusion: “We have discussed”

Getting Through to the Audience (cont.)

- Remind, don't assume
- Don't over-run
 - ~1.5 minute per slide
 - Conference talk (~20 min): ~15 slides
 - Job talk (~50 min): ~35 slides + a few backup slides

Getting Through to the Audience (cont.)

- Don't read from the slides
- Maintain eye contact
- Project energy and vitality
- Practice, practice, practice
 - pay attention to **timing**
 - practice words you find hard to pronounce
 - check spelling, grammar and legibility
 - **smooth** transitions (you should always know what the next slide is about)
 - ...

Question Time

- Opportunities to
 - get feedback
 - clarify important points
 - know if listeners are interested
- Types of questions
 - genuine request for knowledge
 - selfish question
 - malicious question
- Answers
 - be prepared
 - be polite
 - avoid lengthy exchange
- It's ok to say
 - "Let's continue our discussion off-line"
 - "I don't know"