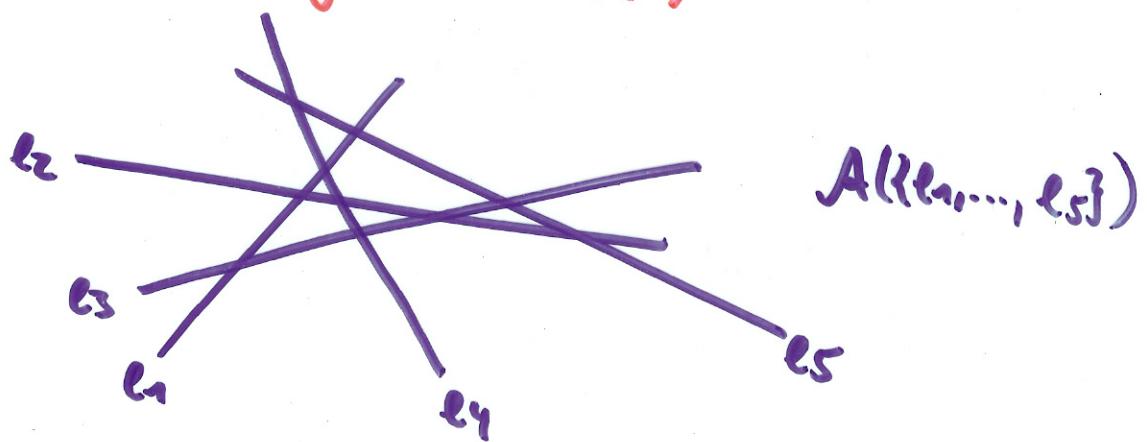


Arrangements of lines

Let $L = \{l_1, \dots, l_n\}$ be a set of lines in the plane. Then the subdivision of the plane induced by L is called the arrangement $A(L)$.



- $A(L)$ consists of vertices, edges, faces
- The combinatorial complexity of an arrangement of lines is #vertices + #edges + #faces
- $A(L)$ is simple iff no three lines pass through the same point and no two lines are parallel

- Lemma:

(i) # vertices of $A(L)$ is at most $\frac{n(n-1)}{2}$

(ii) # edges " " " " " n^2

(iii) # faces " " " " " $\frac{n^2+n+2}{2}$

Equality holds $\Leftrightarrow A(L)$ is simple

Proof:

(i) vertex = intersection of two lines $\rightarrow \leq \binom{n}{2} = \frac{n(n-1)}{2}$ line pairs

(ii) On a line at most $n-1$ vertices $\rightarrow \leq n$ edges $\rightarrow n^2$ total

(iii) $A(\{l_1, \dots, l_{i-1}\})$ add l_i , $A(\{l_1, \dots, l_i\})$

Every edge on l_i splits face of $A(\{l_1, \dots, l_{i-1}\})$ in two.

i edges on l_i \rightarrow total # faces = $1 + \sum_{i=1}^n i = 1 + \frac{n(n+1)}{2}$

- $A(L)$ is a planar subdivision of quadratic complexity
- Use doubly-connected edge list to store $A(L)$, with an additional bounding box that encloses all vertices of $A(L)$ $B(L)$
- Sweep line construction: $O(n^2 \log n)$
- Here: Incremental construction in $O(n^2)$ time
let $A_i := A(\{l_1, \dots, l_i\})$ inside $B(L)$

Algorithm Construct-Arrangement(L):

Input: Set of n line segments $L = \{l_1, \dots, l_n\}$

Output: dcel for $A(L)$ inside $B(L)$

- Compute bounding box $B(L)$ $O(n^2)$
- Construct dcel for $B(L)$ $O(1)$
- For $i := 1$ to n do

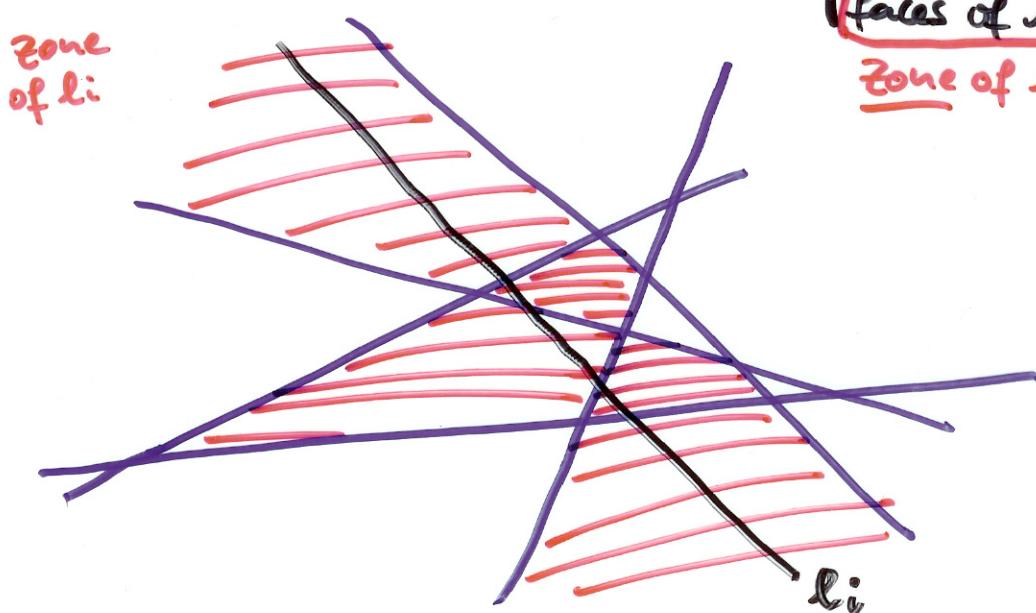
- Find edge e on $B(L)$ that contains leftmost intersection point of l_i with A_{i-1}
- $f :=$ bounded face incident to e
- while f is inside $B(L)$ // i.e., not unbounded

do • Split f $O(\text{complexity of } f)$

- set f to be next intersected face

Time to insert l_i in A_{i-1} : $O(\sum \text{of complexities of faces of } A_{i-1} \text{ intersected by } l_i)$

Zone of l_{i-1} in arrangement A_{i-1}

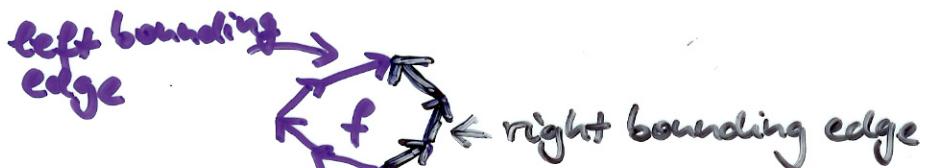


Theorem ("Zone Theorem"):

The complexity of the zone of a line in an arrangement of n lines is $O(n)$.

Proof:

- Assume ℓ is a horizontal line (rotate)
- Assume $A(\ell)$ is simple and has no horizontal cuts



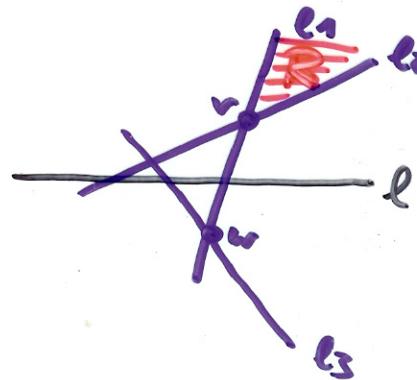
- Count # of left bounding edges (right is similar)
- Induction on n : Show that # left bounding edges of the zone is $\leq 3n$

$$n=1 \quad \checkmark$$

$$\underline{n \geq 1:}$$

- Let ℓ_1 be the line which has the rightmost intersection with ℓ
- Let $v :=$ 1st intersection point of ℓ_1 with another line in L above ℓ ($w :=$ " below ℓ)
- Zone of $A(\ell \setminus \{\ell_1\})$ has $3(n-1)$ left bounding edges
- 1 new edge \overrightarrow{vw} , two old edges split by v or w
 $\leadsto 3(n-1) + 3 = 3n$ left bounding edges in total
- No more new edges:

Region R is not in $\text{zone}(\ell)$, but is the only part of ℓ_1 above V that could contribute with left bounding edges



|| Theorem: An arrangement of n lines in the plane can be constructed by an incremental algorithm in $O(n^2)$ time. ||

Proof: With zone theorem, the total runtime is $\sum_{i=1}^n O(i) = O(n^2)$ □

Higher Dimensions:

Let $H = \{h_1, \dots, h_n\}$ be a set of $(d-1)$ -dimensional hyperplanes in \mathbb{R}^d .

Then $A(H)$ the arrangement of all hyperplanes in H is the subdivision of \mathbb{R}^d that H induces.

- $A(H)$ consists of vertices (0-dimensional faces), edges (1-dimensional faces),
 :
 k -dimensional faces ; $0 \leq k \leq d$
- The combinatorial complexity of $A(H)$ is $\Theta(n^d)$
(# vertices = $\binom{n}{d} = O(n^d)$)
- $A(H)$ is simple iff no $d+1$ hyperplanes pass through the same point and every d hyperplanes meet in a single point
- The complexity of the zone of a hyperplane in an arrangement of hyperplanes in \mathbb{R}^d is $O(n^{d-1})$
- The arrangement of n hyperplanes in \mathbb{R}^d can be constructed by an incremental algorithm in $O(n^d)$ time.