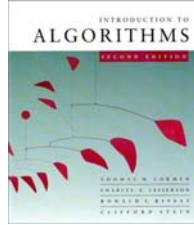




## CS 5633 -- Spring 2005



### Quicksort

Carola Wenk

Slides courtesy of Charles Leiserson with small changes by Carola Wenk

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## Quicksort

- Proposed by C.A.R. Hoare in 1962.
- Divide-and-conquer algorithm.
- Sorts “in place” (like insertion sort, but not like merge sort).
- Very practical (with tuning).

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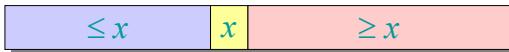
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## Divide and conquer

Quicksort an  $n$ -element array:

**1. Divide:** Partition the array into two subarrays around a **pivot**  $x$  such that elements in lower subarray  $\leq x \leq$  elements in upper subarray.



**2. Conquer:** Recursively sort the two subarrays.

**3. Combine:** Trivial.

**Key:** Linear-time partitioning subroutine.

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## Partitioning subroutine

PARTITION( $A, p, q$ )  $\triangleright A[p \dots q]$

$x \leftarrow A[p]$   $\triangleright$  pivot =  $A[p]$

$i \leftarrow p$

for  $j \leftarrow p+1$  to  $q$

do if  $A[j] \leq x$

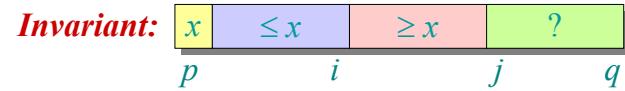
then  $i \leftarrow i + 1$

exchange  $A[i] \leftrightarrow A[j]$

exchange  $A[p] \leftrightarrow A[i]$

return  $i$

Running time  
 $= O(n)$  for  $n$  elements.



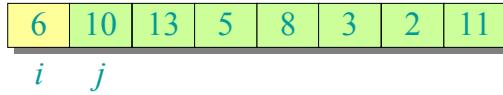
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## Example of partitioning



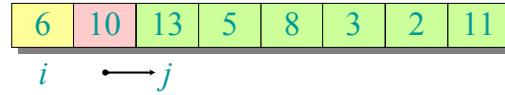
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## Example of partitioning



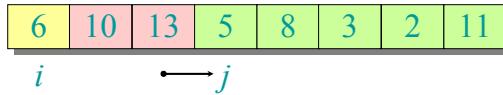
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## Example of partitioning



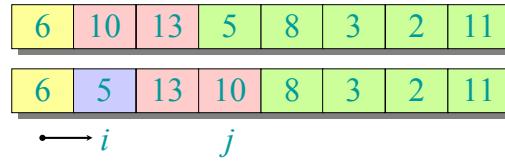
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## Example of partitioning



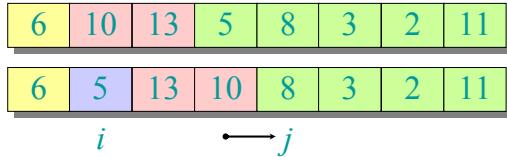
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## Example of partitioning



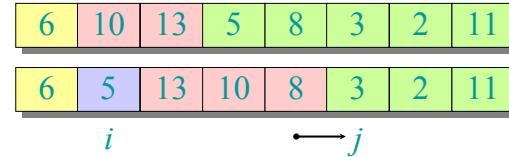
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## Example of partitioning



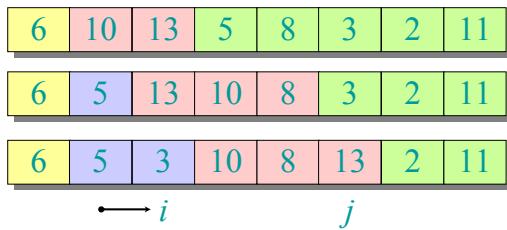
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## Example of partitioning



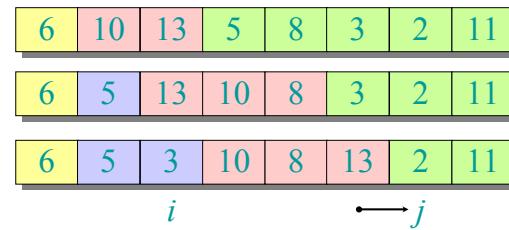
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## Example of partitioning



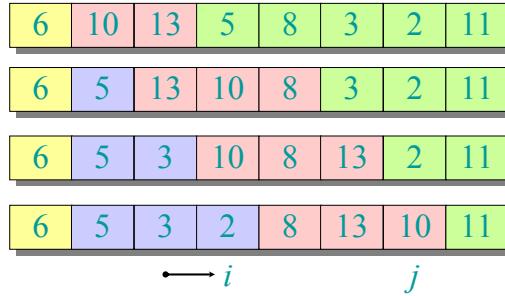
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## Example of partitioning



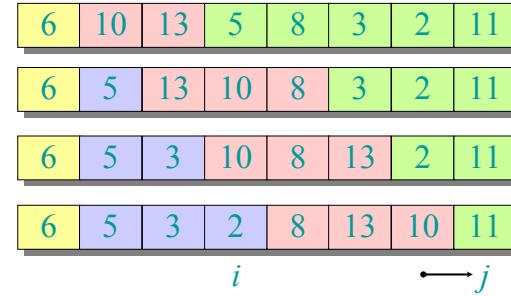
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## Example of partitioning



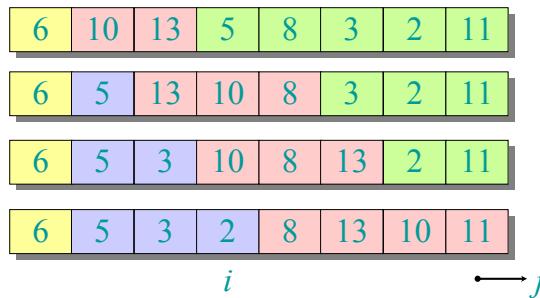
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## Example of partitioning



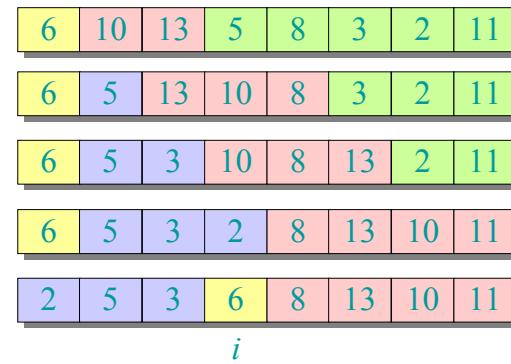
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## Example of partitioning



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## Pseudocode for quicksort

```
QUICKSORT( $A, p, r$ )
  if  $p < r$ 
    then  $q \leftarrow \text{PARTITION}(A, p, r)$ 
      QUICKSORT( $A, p, q-1$ )
      QUICKSORT( $A, q+1, r$ )
```

**Initial call:**  $\text{QUICKSORT}(A, 1, n)$



## Analysis of quicksort

- Assume all input elements are distinct.
- In practice, there are better partitioning algorithms for when duplicate input elements may exist.
- Let  $T(n) =$  worst-case running time on an array of  $n$  elements.



## Worst-case of quicksort

- Input sorted or reverse sorted.
- Partition around min or max element.
- One side of partition always has no elements.

$$\begin{aligned} T(n) &= T(0) + T(n-1) + \Theta(n) \\ &= \Theta(1) + T(n-1) + \Theta(n) \\ &= T(n-1) + \Theta(n) \\ &= \Theta(n^2) \quad (\text{arithmetic series}) \end{aligned}$$



## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$

$T(n)$

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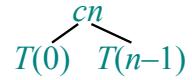
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## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



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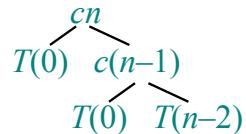
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## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



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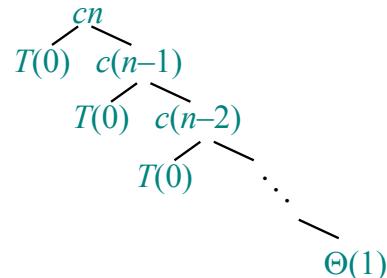
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## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



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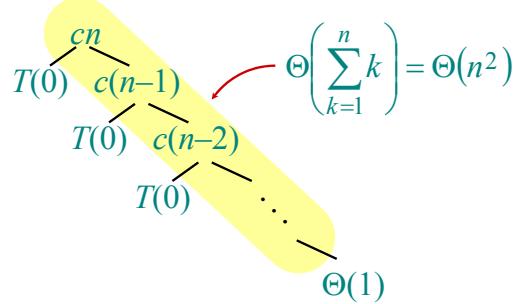
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## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



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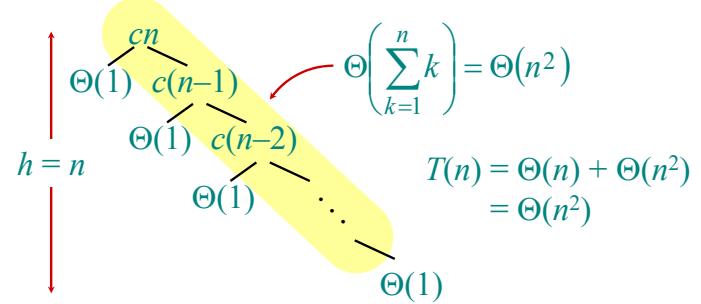
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## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



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## Best-case analysis *(For intuition only!)*

If we're lucky, PARTITION splits the array evenly:

$$\begin{aligned} T(n) &= 2T(n/2) + \Theta(n) \\ &= \Theta(n \log n) \quad (\text{same as merge sort}) \end{aligned}$$

What if the split is always  $\frac{1}{10} : \frac{9}{10}$ ?

$$T(n) = T\left(\frac{1}{10}n\right) + T\left(\frac{9}{10}n\right) + \Theta(n)$$

What is the solution to this recurrence?

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## Analysis of “almost-best” case

$$T(n)$$

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## Analysis of “almost-best” case

$$\begin{array}{c} cn \\ T\left(\frac{1}{10}n\right) \quad T\left(\frac{9}{10}n\right) \end{array}$$

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## Analysis of “almost-best” case

$$\begin{array}{cc} cn & cn \\ \frac{1}{10}cn & \frac{9}{10}cn \\ T\left(\frac{1}{100}n\right)T\left(\frac{9}{100}n\right) & T\left(\frac{9}{100}n\right)T\left(\frac{81}{100}n\right) \end{array}$$

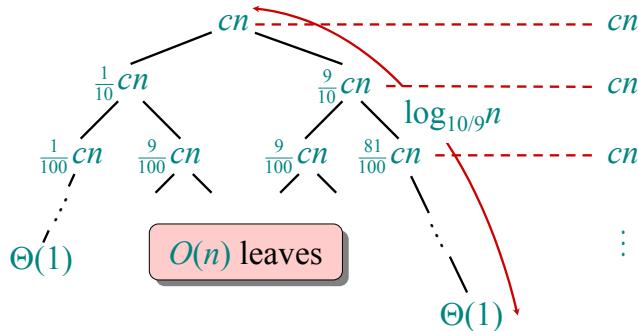
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## Analysis of “almost-best” case



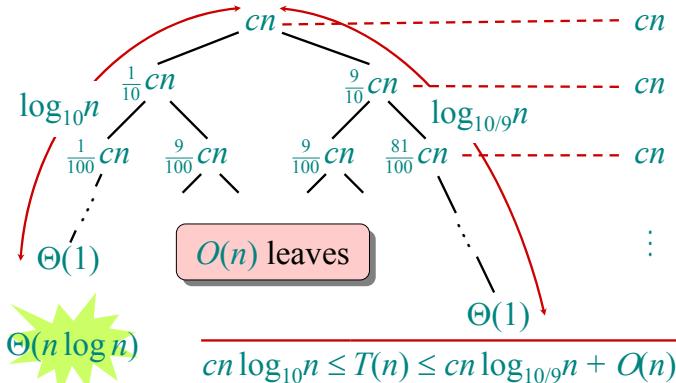
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## Analysis of “almost-best” case



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## Randomized quicksort

- IDEA:** Partition around a *random* element.
- Running time is independent of the input order.
  - No assumptions need to be made about the input distribution.
  - No specific input elicits the worst-case behavior.
  - The worst case is determined only by the output of a random-number generator.

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## Randomized quicksort analysis

Let  $T(n)$  = the random variable for the running time of randomized quicksort on an input of size  $n$ , assuming random numbers are independent.

For  $k = 0, 1, \dots, n-1$ , define the *indicator random variable*

$$X_k = \begin{cases} 1 & \text{if PARTITION generates a } k : n-k-1 \text{ split,} \\ 0 & \text{otherwise.} \end{cases}$$

$E[X_k] = \Pr\{X_k = 1\} = 1/n$ , since all splits are equally likely, assuming elements are distinct.

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## Analysis (continued)

$$\begin{aligned} T(n) &= \begin{cases} T(0) + T(n-1) + \Theta(n) & \text{if } 0 : n-1 \text{ split,} \\ T(1) + T(n-2) + \Theta(n) & \text{if } 1 : n-2 \text{ split,} \\ \vdots \\ T(n-1) + T(0) + \Theta(n) & \text{if } n-1 : 0 \text{ split,} \end{cases} \\ &= \sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n)). \end{aligned}$$

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## Calculating expectation

$$E[T(n)] = E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right]$$

Take expectations of both sides.

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## Calculating expectation

$$\begin{aligned} E[T(n)] &= E\left[\sum_{k=0}^{n-1} X_k(T(k) + T(n-k-1) + \Theta(n))\right] \\ &= \sum_{k=0}^{n-1} E[X_k(T(k) + T(n-k-1) + \Theta(n))] \end{aligned}$$

Linearity of expectation.

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## Calculating expectation

$$\begin{aligned} E[T(n)] &= E\left[\sum_{k=0}^{n-1} X_k(T(k) + T(n-k-1) + \Theta(n))\right] \\ &= \sum_{k=0}^{n-1} E[X_k(T(k) + T(n-k-1) + \Theta(n))] \\ &= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(k) + T(n-k-1) + \Theta(n)] \end{aligned}$$

Independence of  $X_k$  from other random choices.

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## Calculating expectation

$$\begin{aligned} E[T(n)] &= E\left[\sum_{k=0}^{n-1} X_k(T(k) + T(n-k-1) + \Theta(n))\right] \\ &= \sum_{k=0}^{n-1} E[X_k(T(k) + T(n-k-1) + \Theta(n))] \\ &= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(k) + T(n-k-1) + \Theta(n)] \\ &= \frac{1}{n} \sum_{k=0}^{n-1} E[T(k)] + \frac{1}{n} \sum_{k=0}^{n-1} E[T(n-k-1)] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n) \end{aligned}$$

Linearity of expectation;  $E[X_k] = 1/n$ .

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## Calculating expectation

$$\begin{aligned} E[T(n)] &= E\left[\sum_{k=0}^{n-1} X_k(T(k) + T(n-k-1) + \Theta(n))\right] \\ &= \sum_{k=0}^{n-1} E[X_k(T(k) + T(n-k-1) + \Theta(n))] \\ &= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(k) + T(n-k-1) + \Theta(n)] \\ &= \frac{1}{n} \sum_{k=0}^{n-1} E[T(k)] + \frac{1}{n} \sum_{k=0}^{n-1} E[T(n-k-1)] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n) \\ &= \frac{2}{n} \sum_{k=0}^{n-1} E[T(k)] + \Theta(n) \end{aligned}$$

Summations have identical terms.

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## Hairy recurrence

$$E[T(n)] = \frac{2}{n} \sum_{k=2}^{n-1} E[T(k)] + \Theta(n)$$

(The  $k=0, 1$  terms can be absorbed in the  $\Theta(n)$ .)

**Prove:**  $E[T(n)] \leq an \log n$  for constant  $a > 0$ .

- Choose  $a$  large enough so that  $an \log n$  dominates  $E[T(n)]$  for sufficiently small  $n \geq 2$ .

**Use fact:**  $\sum_{k=2}^{n-1} k \log k \leq \frac{1}{2} n^2 \log n - \frac{1}{8} n^2$  (exercise).

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## Substitution method

$$E[T(n)] \leq \frac{2}{n} \sum_{k=2}^{n-1} ak \log k + \Theta(n)$$

Substitute inductive hypothesis.

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## Substitution method

$$\begin{aligned} E[T(n)] &\leq \frac{2}{n} \sum_{k=2}^{n-1} ak \log k + \Theta(n) \\ &\leq \frac{2a}{n} \left( \frac{1}{2} n^2 \log n - \frac{1}{8} n^2 \right) + \Theta(n) \end{aligned}$$

Use fact.

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## Substitution method

$$\begin{aligned} E[T(n)] &\leq \frac{2}{n} \sum_{k=2}^{n-1} ak \log k + \Theta(n) \\ &\leq \frac{2a}{n} \left( \frac{1}{2} n^2 \log n - \frac{1}{8} n^2 \right) + \Theta(n) \\ &= an \log n - \left( \frac{an}{4} - \Theta(n) \right) \end{aligned}$$

Express as **desired – residual**.

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## Substitution method

$$\begin{aligned} E[T(n)] &\leq \frac{2}{n} \sum_{k=2}^{n-1} ak \log k + \Theta(n) \\ &= \frac{2a}{n} \left( \frac{1}{2} n^2 \log n - \frac{1}{8} n^2 \right) + \Theta(n) \\ &= an \log n - \left( \frac{an}{4} - \Theta(n) \right) \\ &\leq an \log n \end{aligned}$$

if  $a$  is chosen large enough so that  $an/4$  dominates the  $\Theta(n)$ .



## Quicksort in practice

- Quicksort is a great general-purpose sorting algorithm.
- Quicksort is typically over twice as fast as merge sort.
- Quicksort can benefit substantially from **code tuning**.
- Quicksort behaves well even with caching and virtual memory.