CS 6463 Computational Geometry, Fall 10

10/20/10

## 4. Homework Due 11/10/10 before class

## Always justify the runtime and the correctness of your algorithms, and try to make algorithms as efficient as possible.

1. Convex Hull of Intersections (15 points)

Let  $\mathcal{L}$  be a set of *n* lines in the plane, no two of which are parallel. Let *S* be the set of all  $O(n^2)$  intersection points between any two lines in  $\mathcal{L}$ .

- (a) Give an  $O(n \log n)$  time algorithm to compute an axis-parallel rectangle that contains S.
- (b) Give an  $O(n \log n)$  time algorithm that computes CH(S).

*Hint:* Your algorithms cannot compute all points in S explicitly. Sort all lines by slope, and prove that it is enough to consider only a certain subset of intersection points.

2. Star-Shaped Polygon (10 points)

A simple polygon P is called *star-shaped*, if it contains a point c such that for any point  $p \in P$  the line segment  $\overline{cp}$  is contained in P.

- (a) Give an example of a star-shaped polygon that is not convex. What do you think is the reason for the name *star-shaped*?
- (b) Develop an algorithm with expected linear runtime to decide whether a simple polygon is star-shaped.
  (*Hint: Half-plane intersection.*)
- 3. Linear Separator (10 points)

Given *m* red points  $R = \{r_1, \ldots, r_m\}$  and *n* blue points  $B = \{b_1, \ldots, b_n\}$  in the plane. The **linear separator problem** is to decide whether there exists a line *l* such that all points of *R* are on one side of *l* and all points of *B* are on the other side. (You may assume appropriate general position, and may disregard points that lie exactly on the line.)

Use point-line duality to develop an algorithm for this problem which runs in expected linear time. *(Hint: Linear Programming.)* 

4. Worst-case LP (5 points)

Suppose you are given a linear program consisting of n distinct half-planes and a linear objective function. Assume the linear program is bounded.

Is there always a way to order the half-planes such that the algorithm requires at least  $\Omega(n^2)$  time? If so, explain how to construct such an ordering (given *any* fixed set of *n* half-planes). If not, give an example for arbitrary *n* in which all orderings lead to an  $o(n^2)$  runtime.