# CS 6463 Computational Geometry, Fall 10 

$10 / 20 / 10$

## 4. Homework <br> Due 11/10/10 before class

## Always justify the runtime and the correctness of your algorithms, and try to make algorithms as efficient as possible.

1. Convex Hull of Intersections (15 points)

Let $\mathcal{L}$ be a set of $n$ lines in the plane, no two of which are parallel. Let $S$ be the set of all $O\left(n^{2}\right)$ intersection points between any two lines in $\mathcal{L}$.
(a) Give an $O(n \log n)$ time algorithm to compute an axis-parallel rectangle that contains $S$.
(b) Give an $O(n \log n)$ time algorithm that computes $C H(S)$.

Hint: Your algorithms cannot compute all points in $S$ explicitly. Sort all lines by slope, and prove that it is enough to consider only a certain subset of intersection points.
2. Star-Shaped Polygon (10 points)

A simple polygon $P$ is called star-shaped, if it contains a point $c$ such that for any point $p \in P$ the line segment $\overline{c p}$ is contained in $P$.
(a) Give an example of a star-shaped polygon that is not convex. What do you think is the reason for the name star-shaped?
(b) Develop an algorithm with expected linear runtime to decide whether a simple polygon is star-shaped.
(Hint: Half-plane intersection.)
3. Linear Separator (10 points)

Given $m$ red points $R=\left\{r_{1}, \ldots, r_{m}\right\}$ and $n$ blue points $B=\left\{b_{1}, \ldots, b_{n}\right\}$ in the plane. The linear separator problem is to decide whether there exists a line $l$ such that all points of $R$ are on one side of $l$ and all points of $B$ are on the other side. (You may assume appropriate general position, and may disregard points that lie exactly on the line.)
Use point-line duality to develop an algorithm for this problem which runs in expected linear time. (Hint: Linear Programming.)
4. Worst-case LP (5 points)

Suppose you are given a linear program consisting of $n$ distinct half-planes and a linear objective function. Assume the linear program is bounded.
Is there always a way to order the half-planes such that the algorithm requires at least $\Omega\left(n^{2}\right)$ time? If so, explain how to construct such an ordering (given any fixed set of $n$ half-planes). If not, give an example for arbitrary $n$ in which all orderings lead to an $o\left(n^{2}\right)$ runtime.

