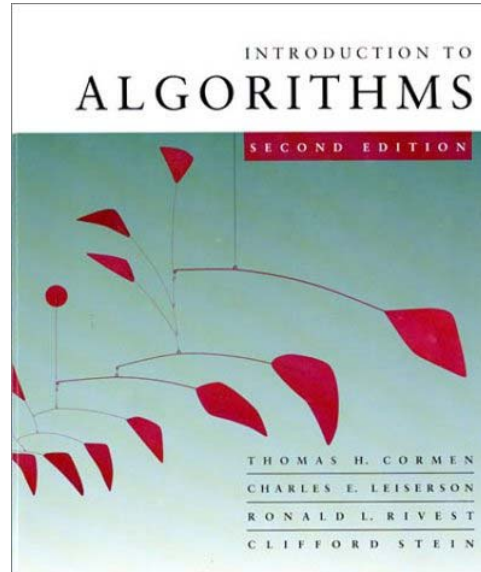




# CS 5633 -- Spring 2009



## *Minimum Spanning Trees*

**Carola Wenk**

Slides courtesy of Charles Leiserson with changes and additions by Carola Wenk



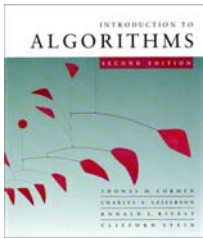
# Minimum spanning trees

**Input:** A connected, undirected graph  $G = (V, E)$  with weight function  $w : E \rightarrow \mathbb{R}$ .

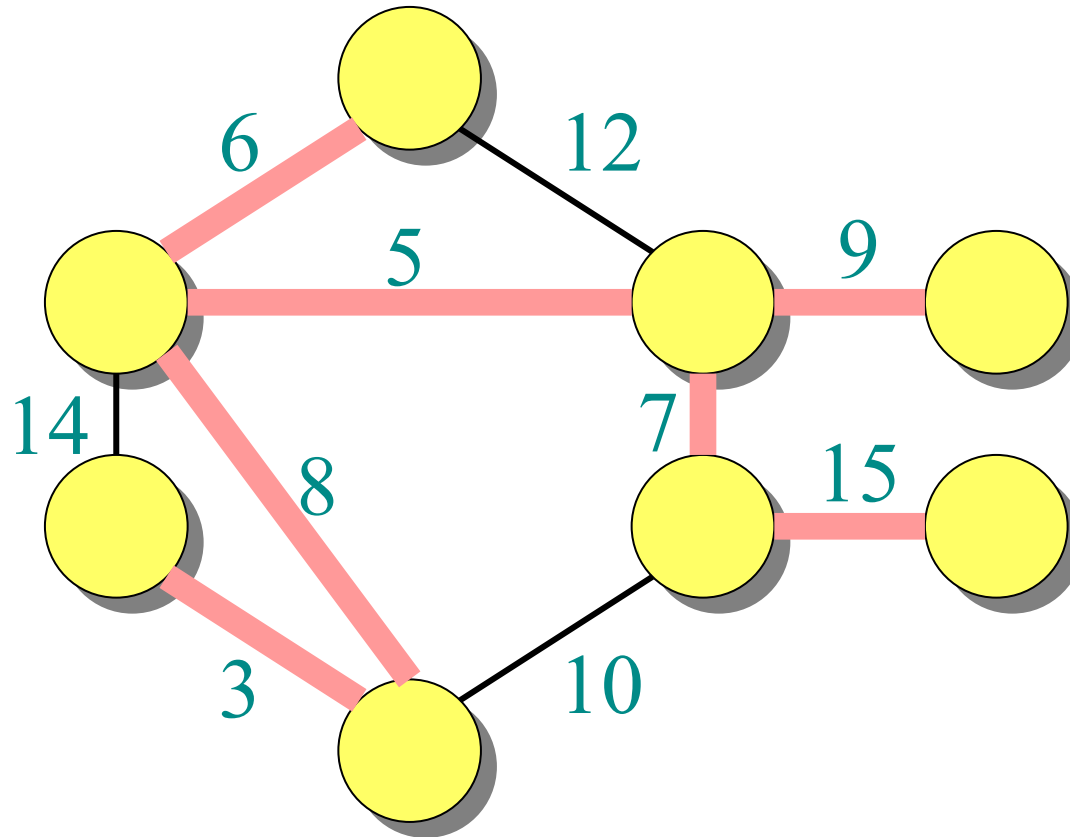
- For simplicity, assume that all edge weights are distinct. (CLRS covers the general case.)

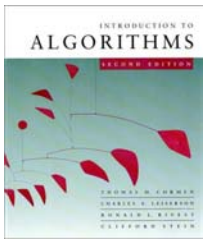
**Output:** A *spanning tree*  $T$  — a tree that connects all vertices — of minimum weight:

$$w(T) = \sum_{(u,v) \in T} w(u,v).$$



# Example of MST





# Hallmark for “greedy” algorithms

***Greedy-choice property**  
A locally optimal choice  
is globally optimal.*

**Theorem.** Let  $T$  be the MST of  $G = (V, E)$ , and let  $A \subseteq V$ . Suppose that  $(u, v) \in E$  is the least-weight edge connecting  $A$  to  $V \setminus A$ . Then,  $(u, v) \in T$ .

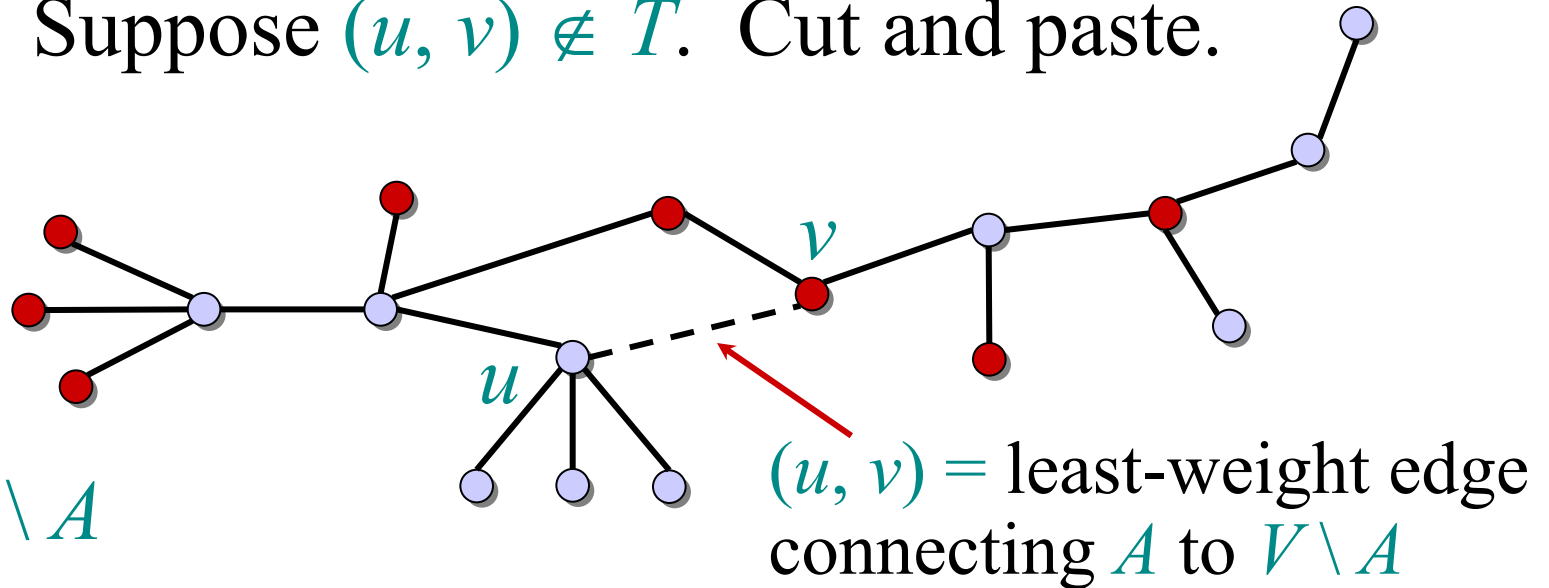


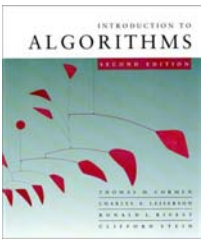
# Proof of theorem

*Proof.* Suppose  $(u, v) \notin T$ . Cut and paste.

$T$ :

●  $\in A$   
●  $\in V \setminus A$



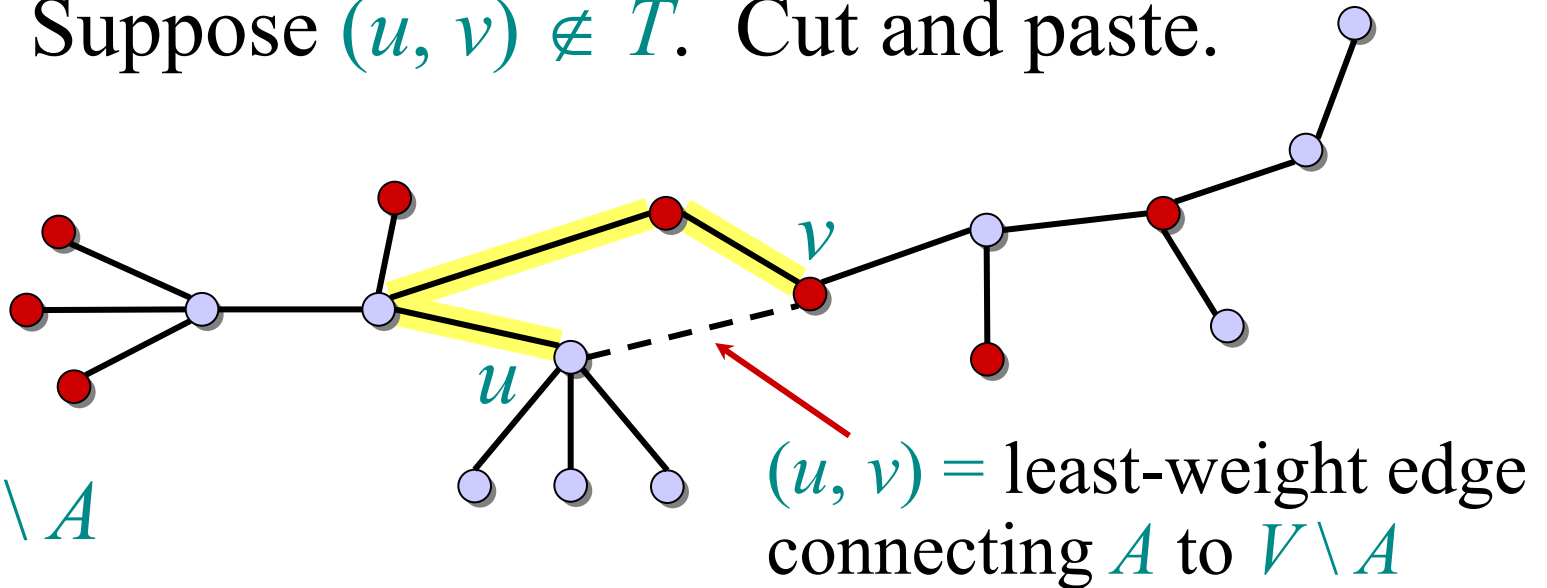


# Proof of theorem

*Proof.* Suppose  $(u, v) \notin T$ . Cut and paste.

$T$ :

- $\bullet \in A$
- $\bullet \in V \setminus A$



Consider the unique simple path from  $u$  to  $v$  in  $T$ .

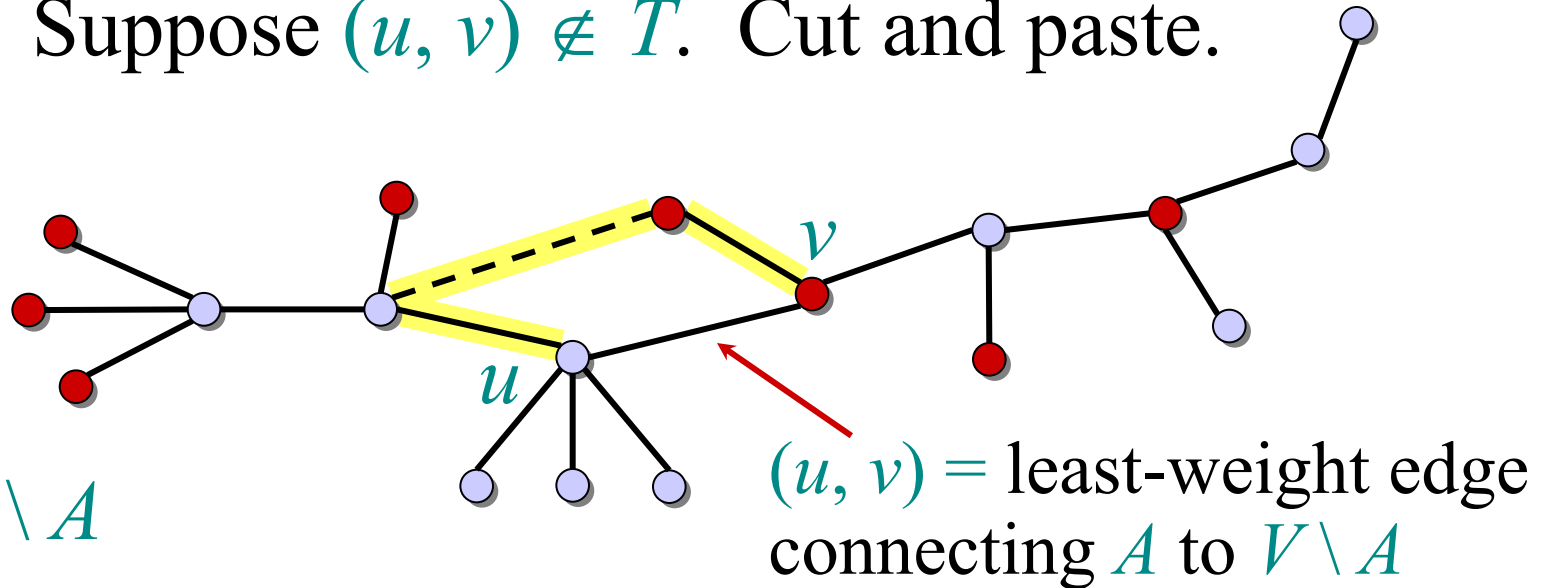


# Proof of theorem

*Proof.* Suppose  $(u, v) \notin T$ . Cut and paste.

$T$ :

- $\bullet \in A$
- $\bullet \in V \setminus A$



Consider the unique simple path from  $u$  to  $v$  in  $T$ .

Swap  $(u, v)$  with the first edge on this path that connects a vertex in  $A$  to a vertex in  $V \setminus A$ .

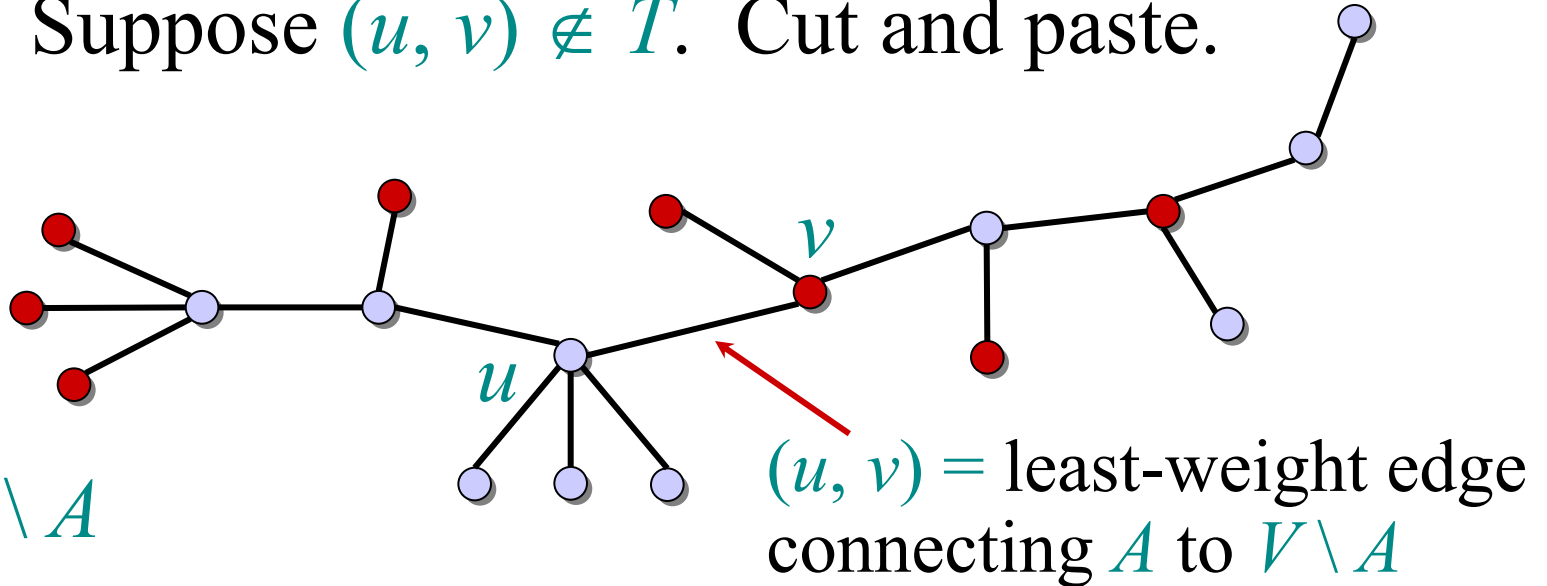


# Proof of theorem

*Proof.* Suppose  $(u, v) \notin T$ . Cut and paste.

$T'$ :

- $\bullet \in A$
- $\bullet \in V \setminus A$



Consider the unique simple path from  $u$  to  $v$  in  $T$ .

Swap  $(u, v)$  with the first edge on this path that connects a vertex in  $A$  to a vertex in  $V \setminus A$ .

A lighter-weight spanning tree than  $T$  results. □





# Prim's algorithm

**IDEA:** Maintain  $V \setminus A$  as a priority queue  $Q$ . Key each vertex in  $Q$  with the weight of the least-weight edge connecting it to a vertex in  $A$ .

$Q \leftarrow V$

$key[v] \leftarrow \infty$  for all  $v \in V$

$key[s] \leftarrow 0$  for some arbitrary  $s \in V$

**while**  $Q \neq \emptyset$

**do**  $u \leftarrow \text{EXTRACT-MIN}(Q)$

**for each**  $v \in \text{Adj}[u]$

**do if**  $v \in Q$  and  $w(u, v) < key[v]$

**then**  $key[v] \leftarrow w(u, v)$      $\triangleright$  DECREASE-KEY

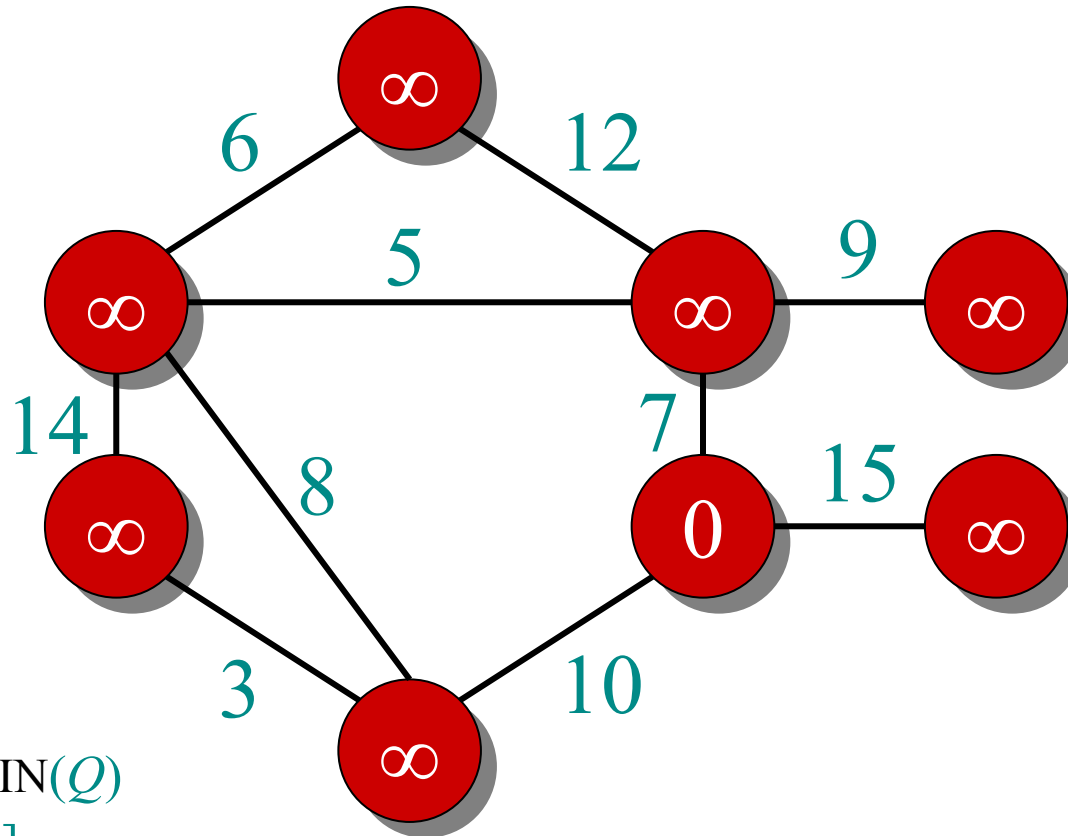
$\pi[v] \leftarrow u$

At the end,  $\{(v, \pi[v])\}$  forms the MST.



# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



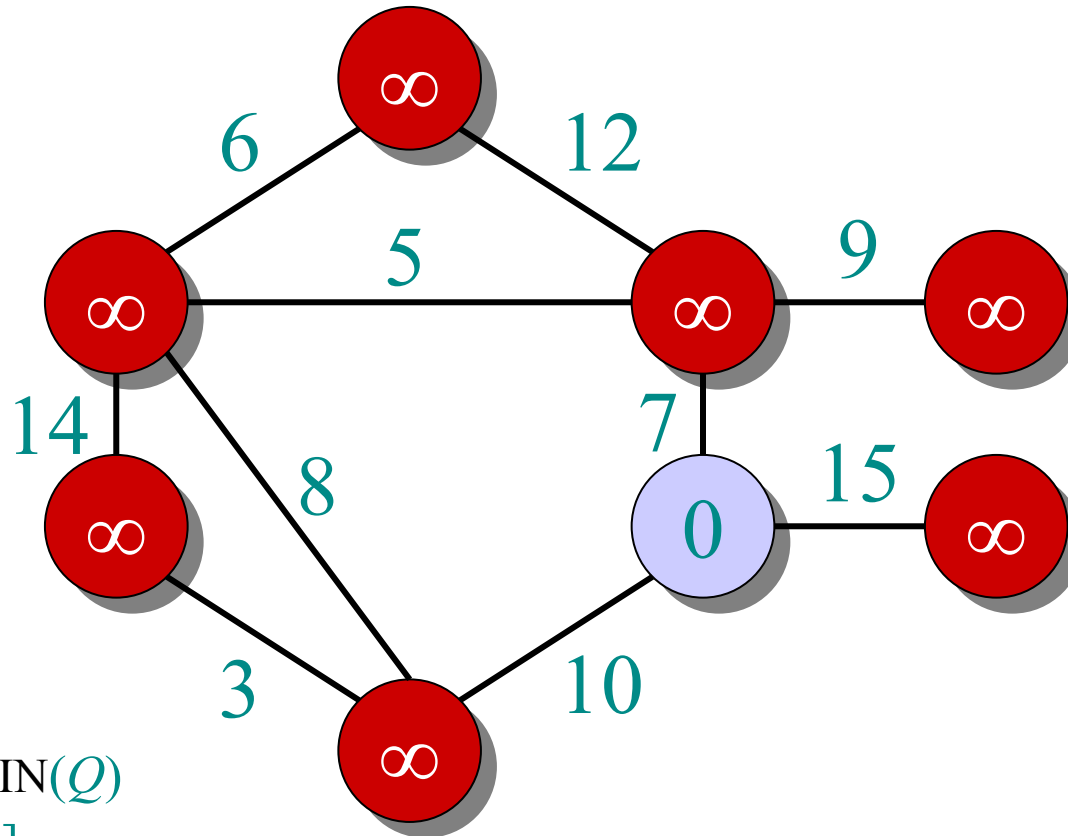
```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
     then key[v] ← w(u, v) ▷ DECREASE-KEY
        π[v] ← u
  
```



# Example of Prim's algorithm

- $\circ \in A$
- $\bullet \in V \setminus A$



$u \leftarrow \text{EXTRACT-MIN}(Q)$

**for** each  $v \in \text{Adj}[u]$

**do if**  $v \in Q$  and  $w(u, v) < \text{key}[v]$

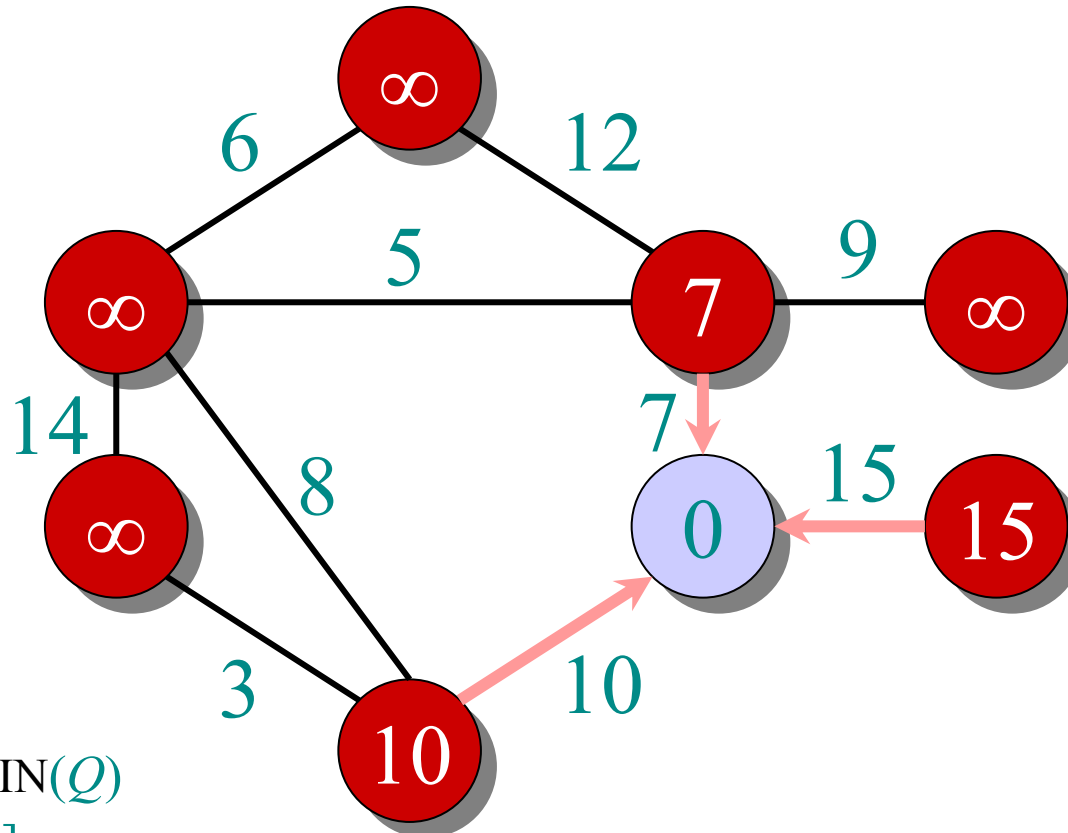
**then**  $\text{key}[v] \leftarrow w(u, v) \triangleright \text{DECREASE-KEY}$

$\pi[v] \leftarrow u$



# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



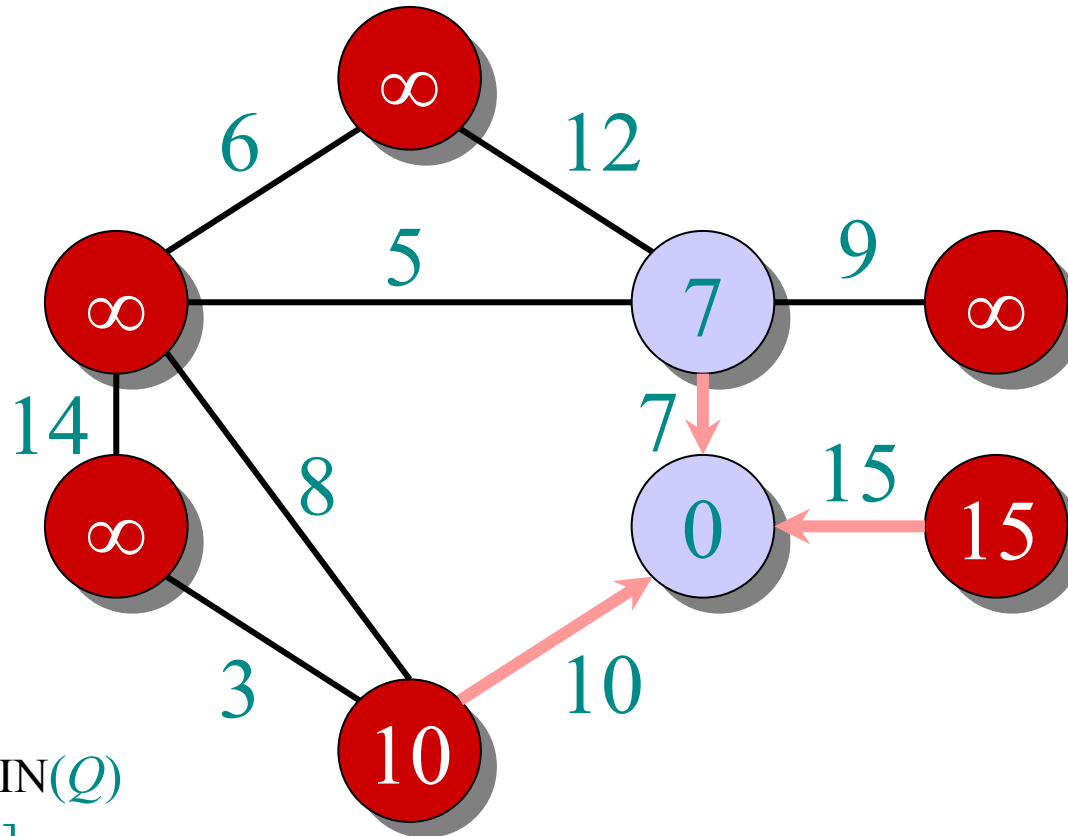
```

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```



# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



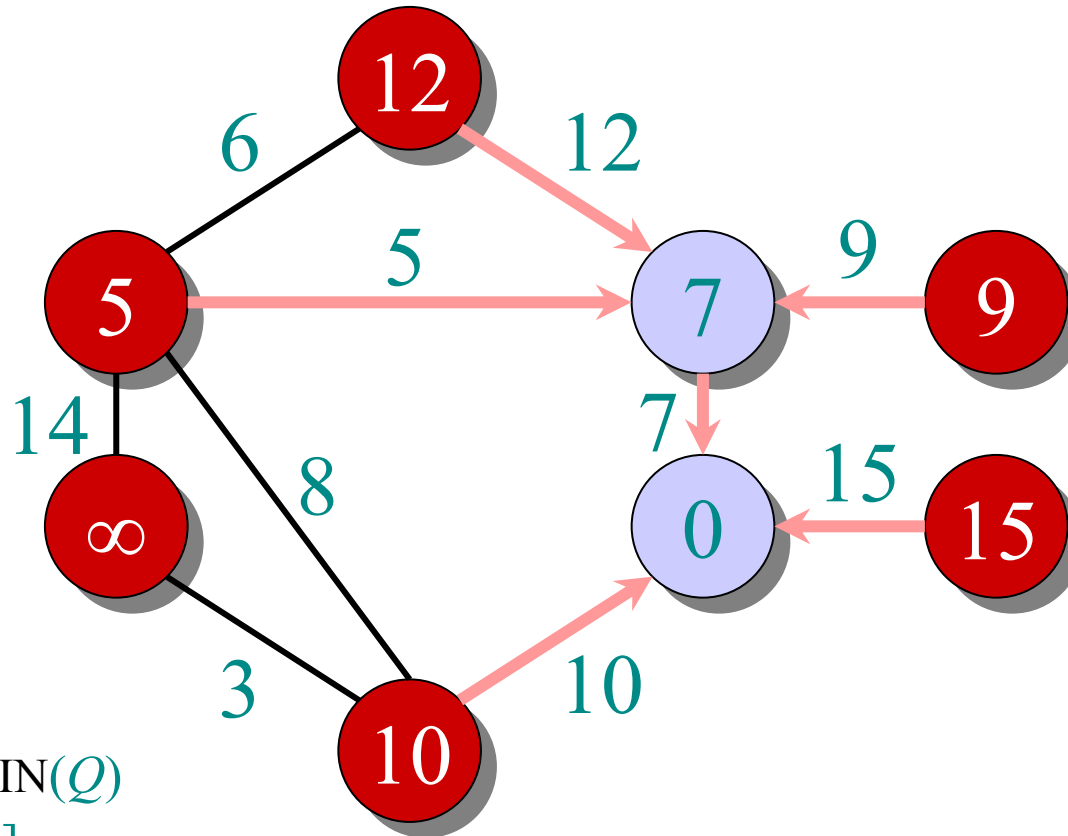
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# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



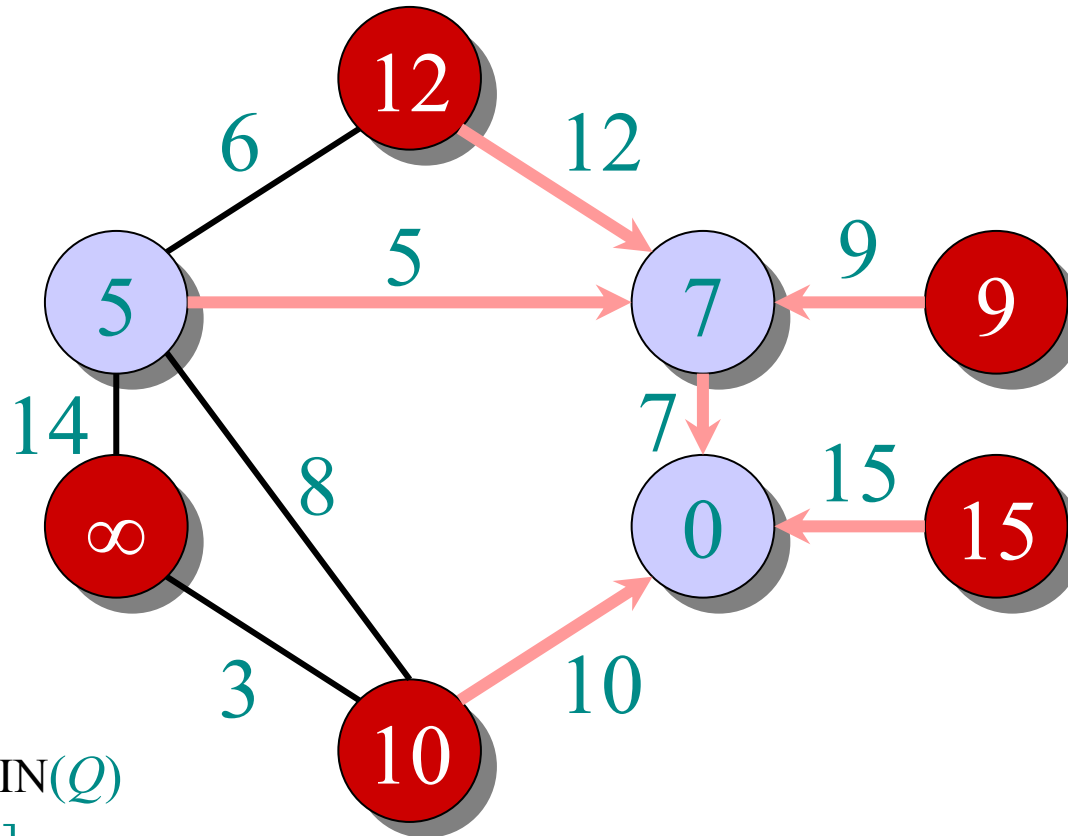
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        π[v] ← u
  
```



# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



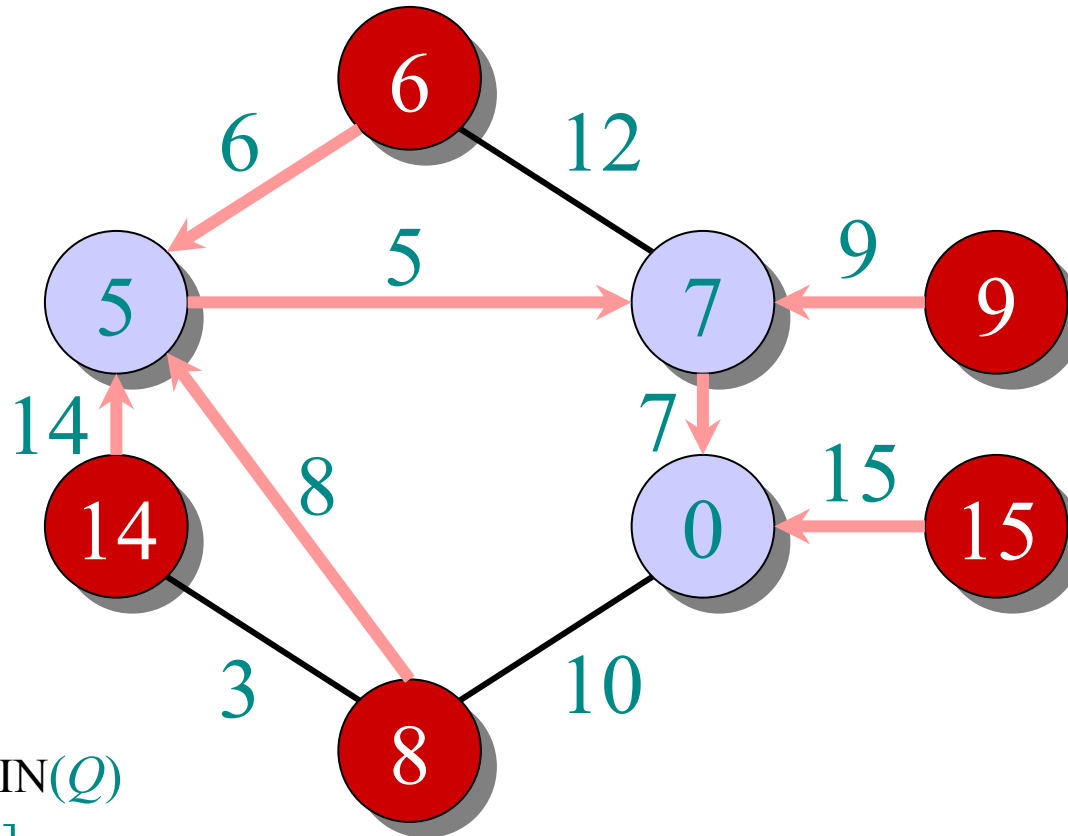
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     then key[v] ← w(u, v) ▷ DECREASE-KEY
        π[v] ← u
  
```



# Example of Prim's algorithm

○  $\in A$   
●  $\in V \setminus A$



```

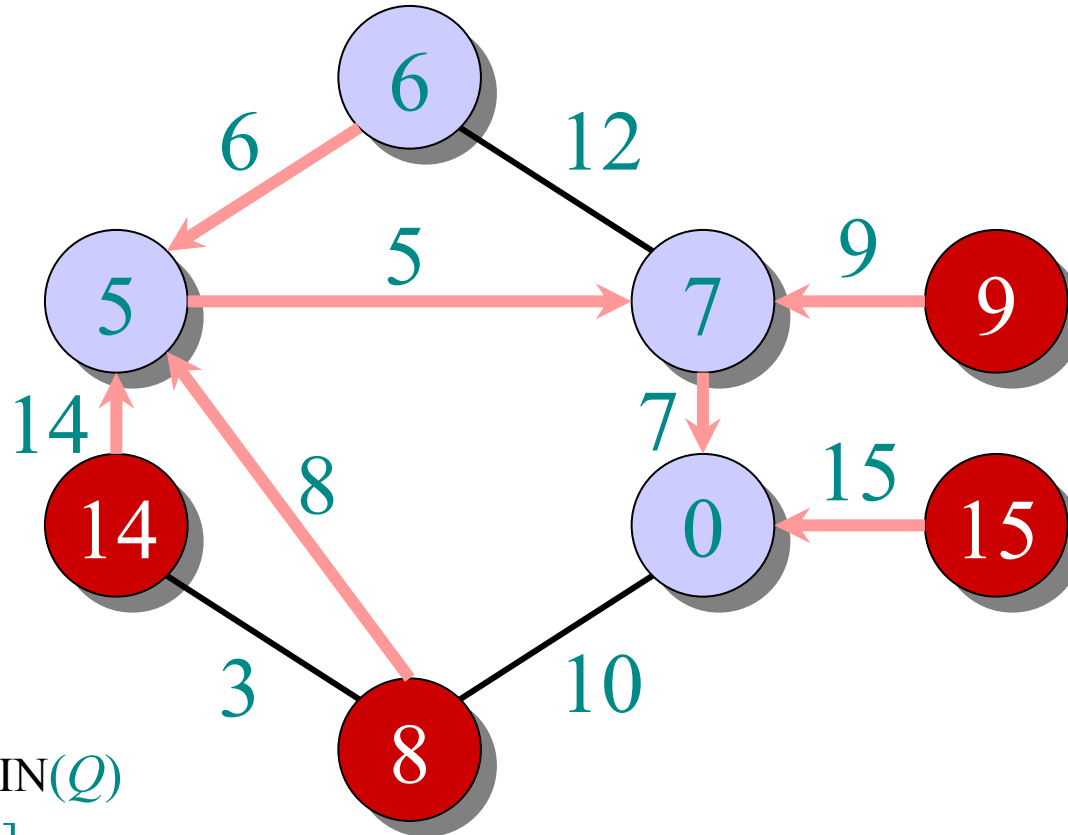
u ← EXTRACT-MIN(Q)
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     then key[v] ← w(u, v) ▷ DECREASE-KEY
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```





# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



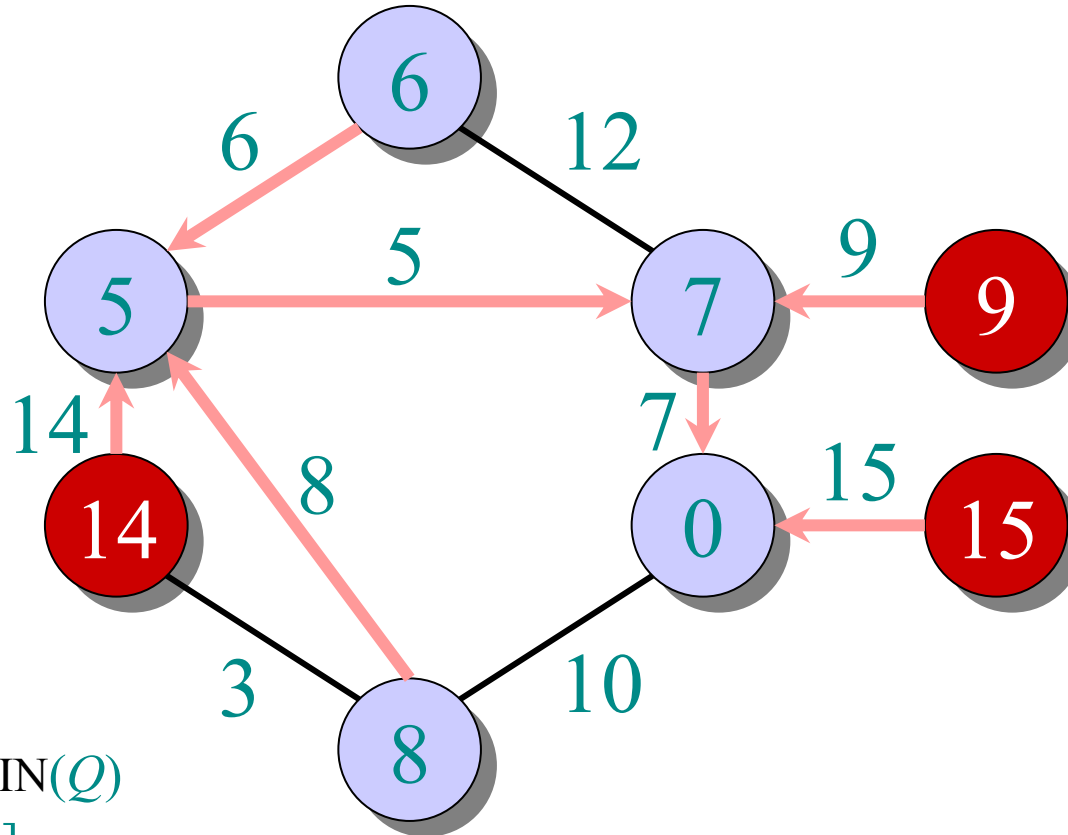
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for each v ∈ Adj[u]
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        π[v] ← u
  
```



# Example of Prim's algorithm

- $\circ \in A$
- $\bullet \in V \setminus A$

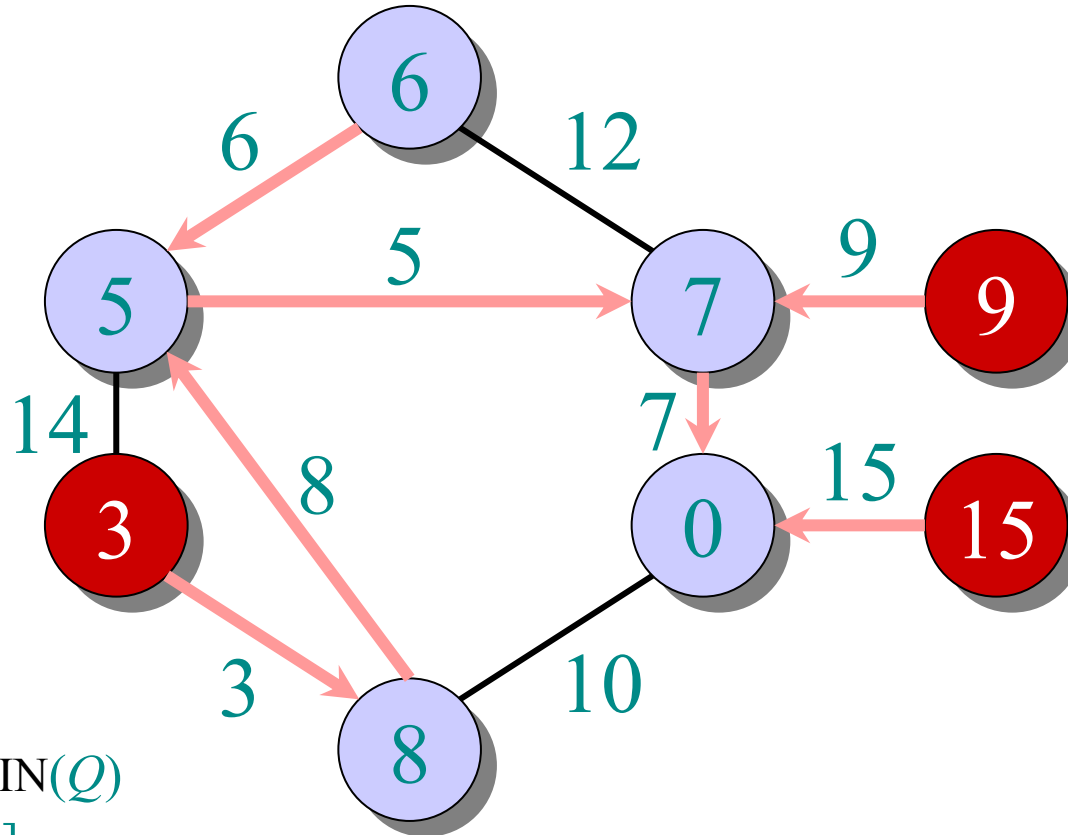


```
 $u \leftarrow \text{EXTRACT-MIN}(Q)$   
for each  $v \in \text{Adj}[u]$   
  do if  $v \in Q$  and  $w(u, v) < \text{key}[v]$   
    then  $\text{key}[v] \leftarrow w(u, v) \triangleright \text{DECREASE-KEY}$   
         $\pi[v] \leftarrow u$ 
```



# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



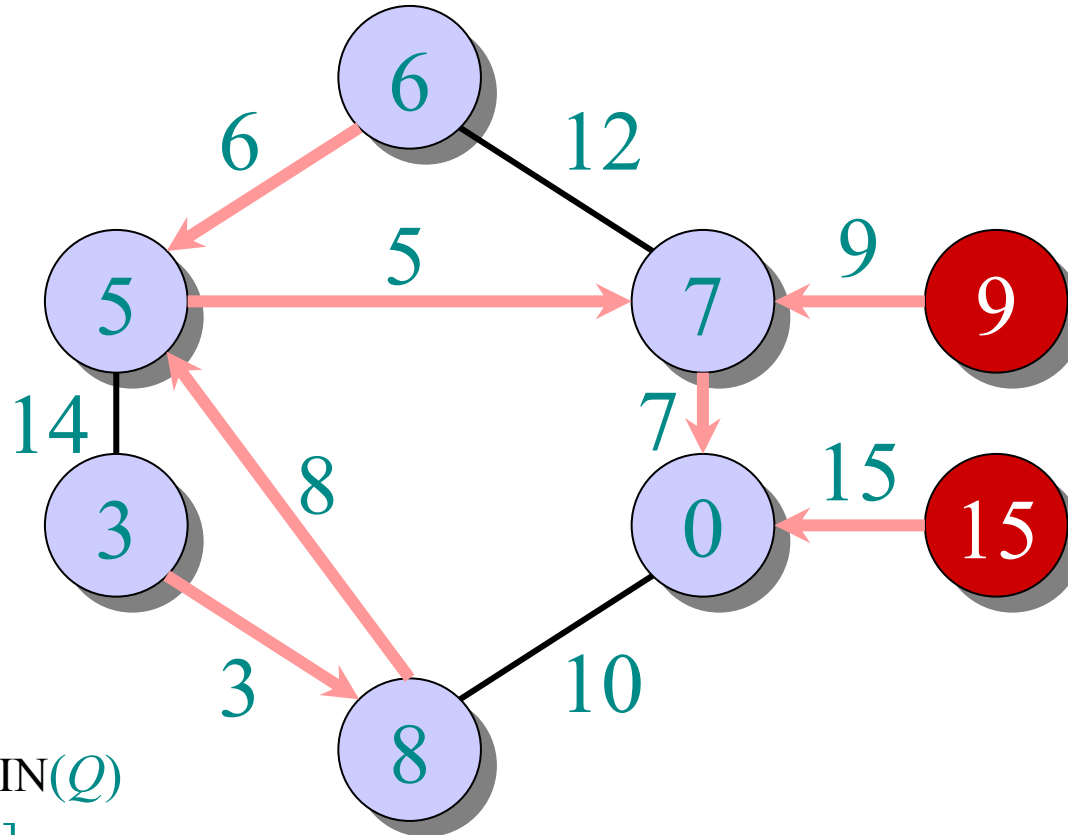
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    then key[v] ← w(u, v) ▷ DECREASE-KEY
       π[v] ← u
  
```



# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



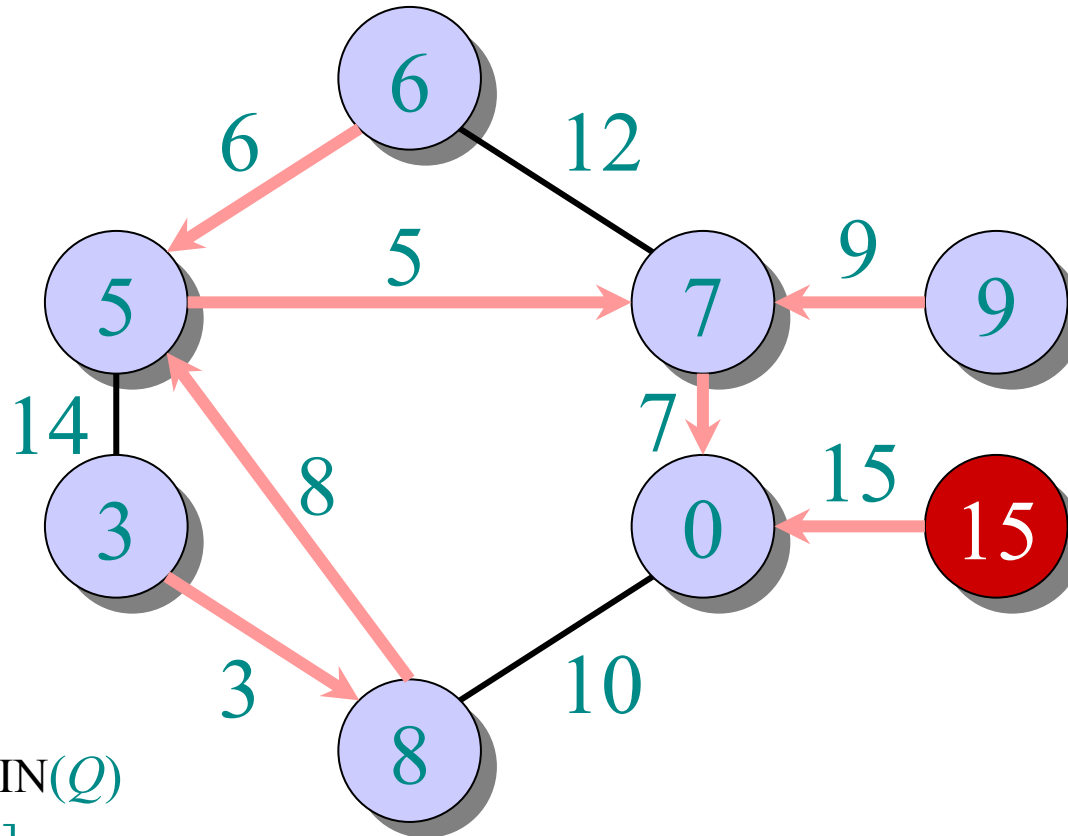
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```



# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



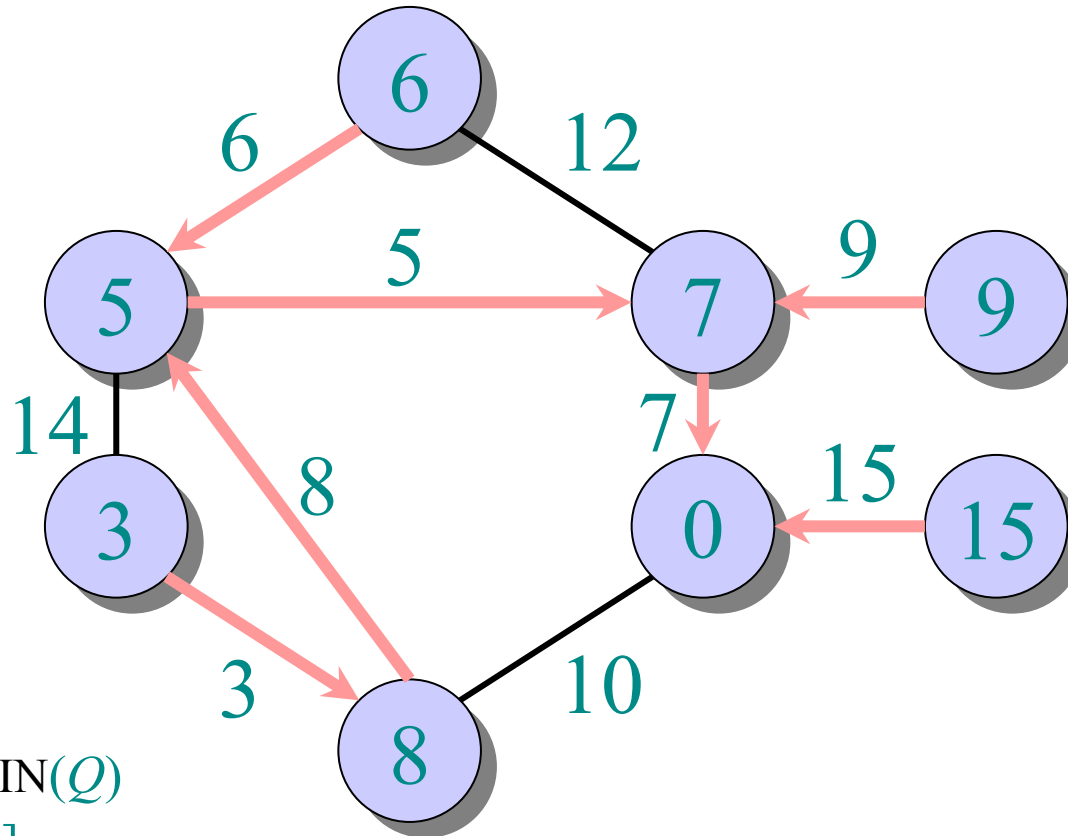
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        π[v] ← u
  
```



# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
     then key[v] ← w(u, v) ▷ DECREASE-KEY
        π[v] ← u
  
```



# Analysis of Prim

$\Theta(|V|)$  total

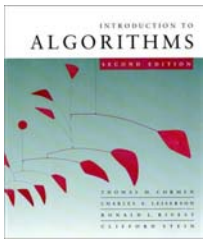
$|V|$  times

$degree(u)$  times

```
 $Q \leftarrow V$   
 $key[v] \leftarrow \infty$  for all  $v \in V$   
 $key[s] \leftarrow 0$  for some arbitrary  $s \in V$   
while  $Q \neq \emptyset$   
  do  $u \leftarrow \text{EXTRACT-MIN}(Q)$   
    for each  $v \in Adj[u]$   
      do if  $v \in Q$  and  $w(u, v) < key[v]$   
        then  $key[v] \leftarrow w(u, v)$   
           $\pi[v] \leftarrow u$ 
```

Handshaking Lemma  $\Rightarrow \Theta(|E|)$  implicit DECREASE-KEY's.

$$\text{Time} = \Theta(|V|) \cdot T_{\text{EXTRACT-MIN}} + \Theta(|E|) \cdot T_{\text{DECREASE-KEY}}$$



# Analysis of Prim (continued)

$$\text{Time} = \Theta(|V|) \cdot T_{\text{EXTRACT-MIN}} + \Theta(|E|) \cdot T_{\text{DECREASE-KEY}}$$

$Q$	$T_{\text{EXTRACT-MIN}}$	$T_{\text{DECREASE-KEY}}$	Total
-----	--------------------------	---------------------------	-------

array	$O( V )$	$O(1)$	$O( V ^2)$
-------	----------	--------	------------

binary heap	$O(\log  V )$	$O(\log  V )$	$O( E  \log  V )$
-------------	---------------	---------------	-------------------

Fibonacci heap	$O(\log  V )$ amortized	$O(1)$ amortized	$O( E  +  V  \log  V )$ worst case
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# Kruskal's algorithm

## IDEA (again greedy):

Repeatedly pick edge with smallest weight as long as it does not form a cycle.

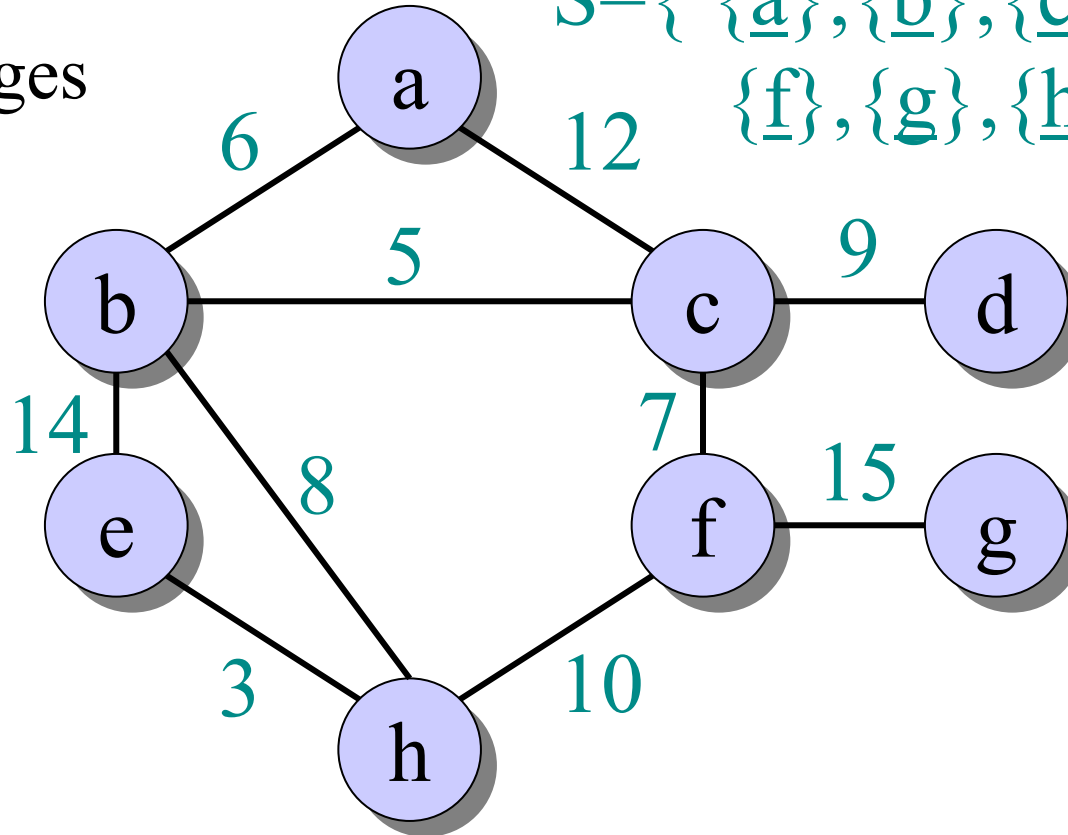
- The algorithm creates a set of trees (a **forest**)
- During the algorithm the added edges merge the trees together, such that in the end only one tree remains
- The correctness of this greedy strategy is not obvious and needs to be proven. (Proof skipped here.)



# Example of Kruskal's algorithm

— MST edges  
a set repr.

$S = \{ \{\underline{a}\}, \{\underline{b}\}, \{\underline{c}\}, \{\underline{d}\}, \{\underline{e}\}, \{\underline{f}\}, \{\underline{g}\}, \{\underline{h}\} \}$



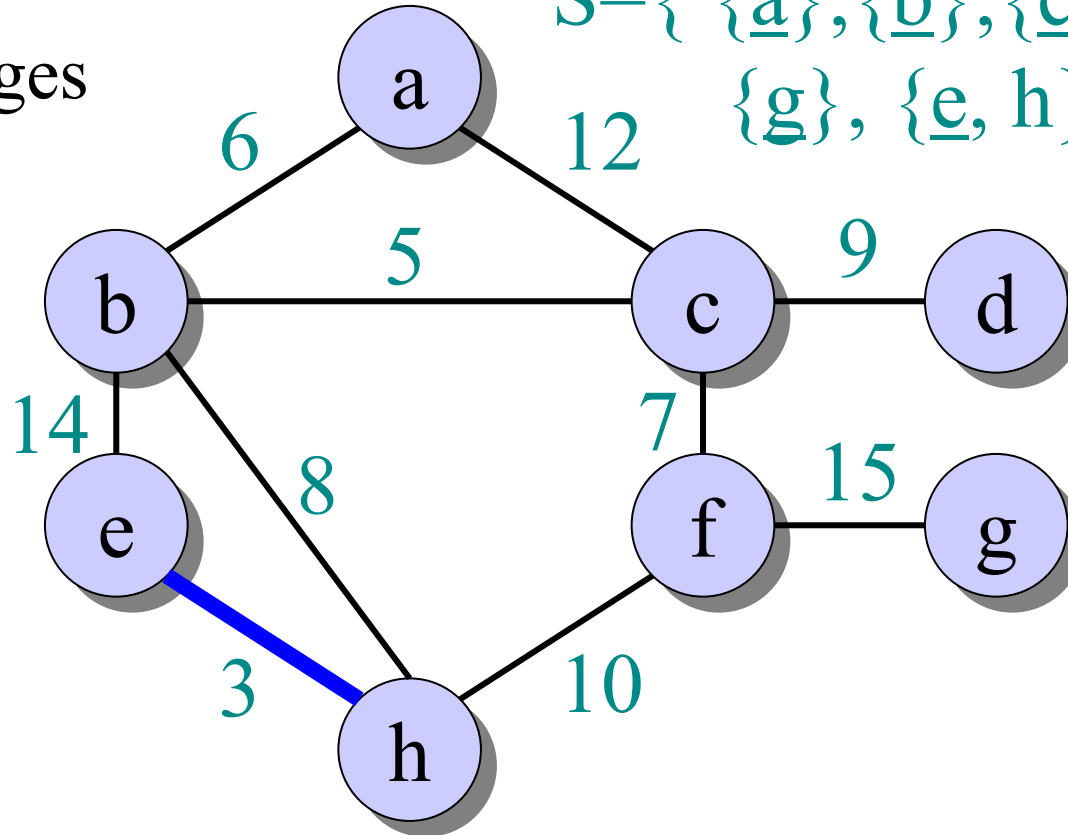
Every node is a single tree.



# Example of Kruskal's algorithm

**—** MST edges  
a set repr.

$S = \{ \{\underline{a}\}, \{\underline{b}\}, \{\underline{c}\}, \{\underline{d}\}, \{\underline{f}\} \}$   
 $\{ \underline{g}\}, \{\underline{e}, h\} \}$

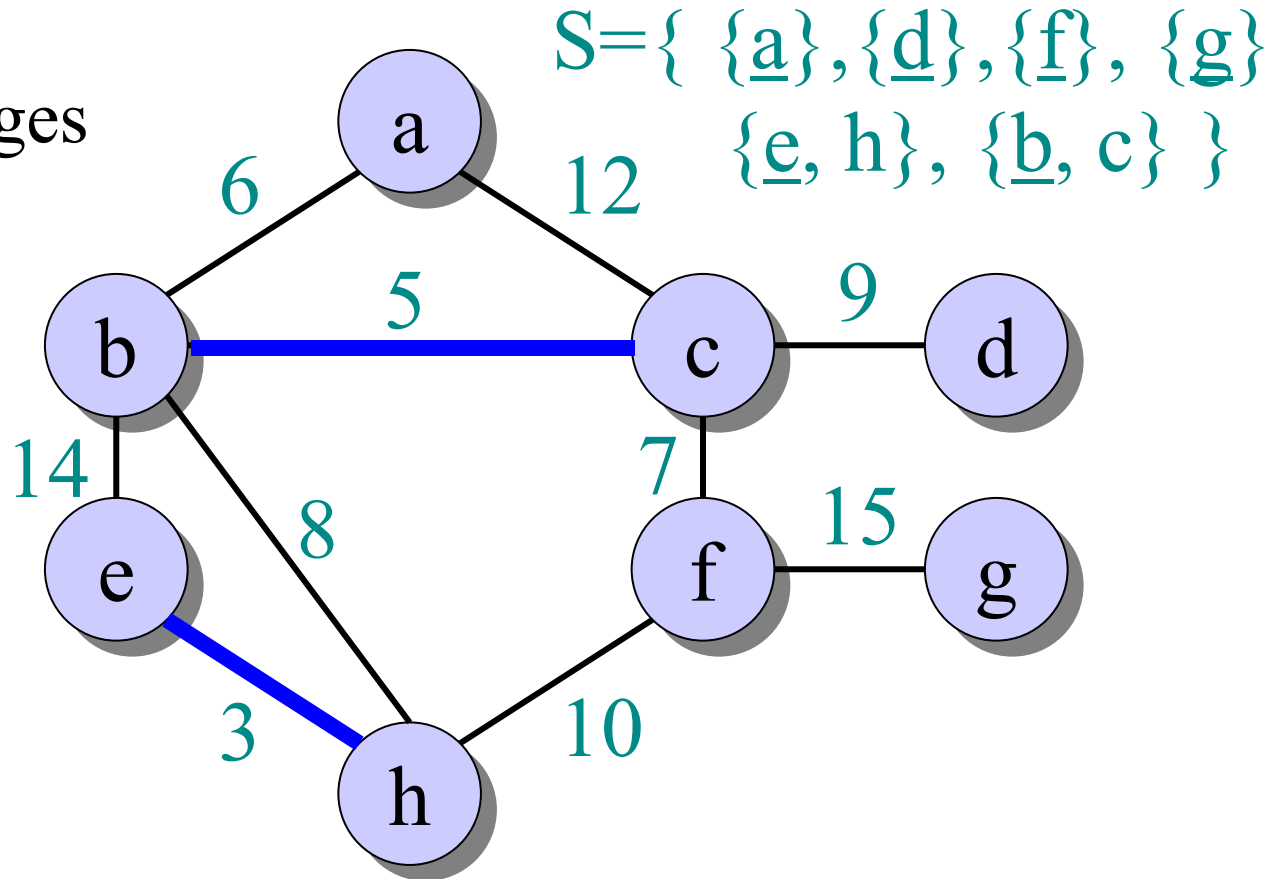


Edge 3 merged two singleton trees.



# Example of Kruskal's algorithm

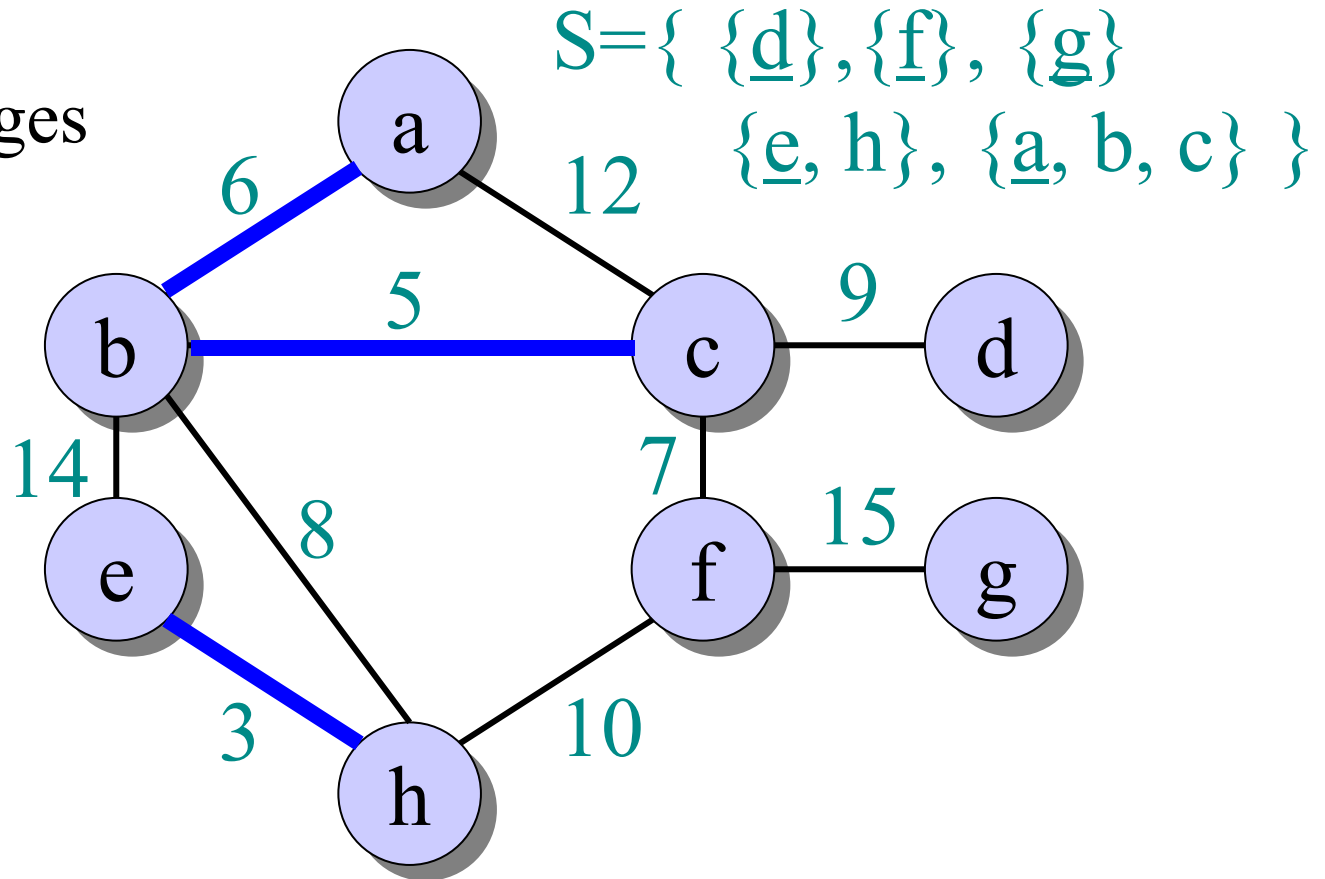
— MST edges  
a set repr.





# Example of Kruskal's algorithm

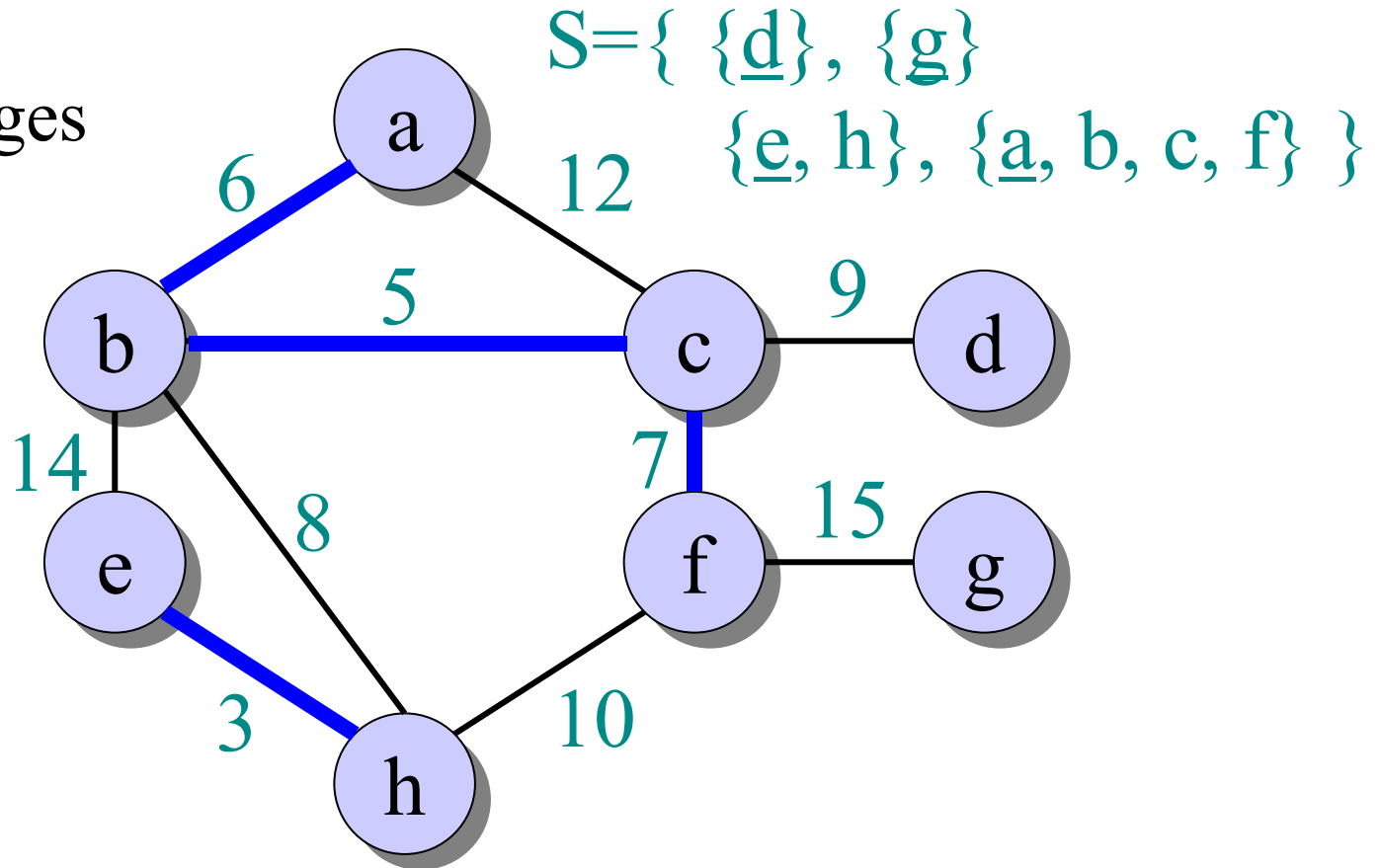
**—** MST edges  
a set repr.





# Example of Kruskal's algorithm

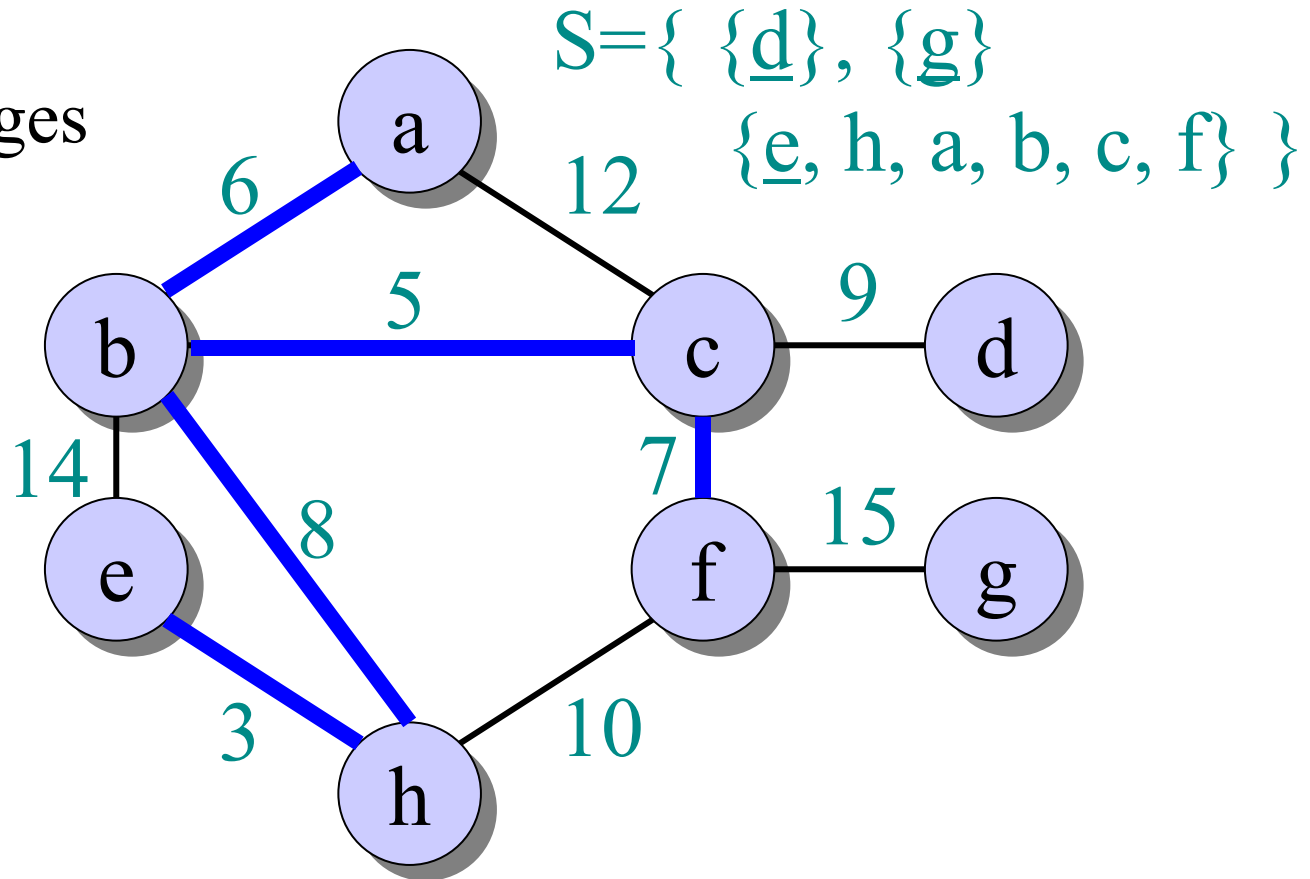
**—** MST edges  
a set repr.





# Example of Kruskal's algorithm

— MST edges  
a set repr.

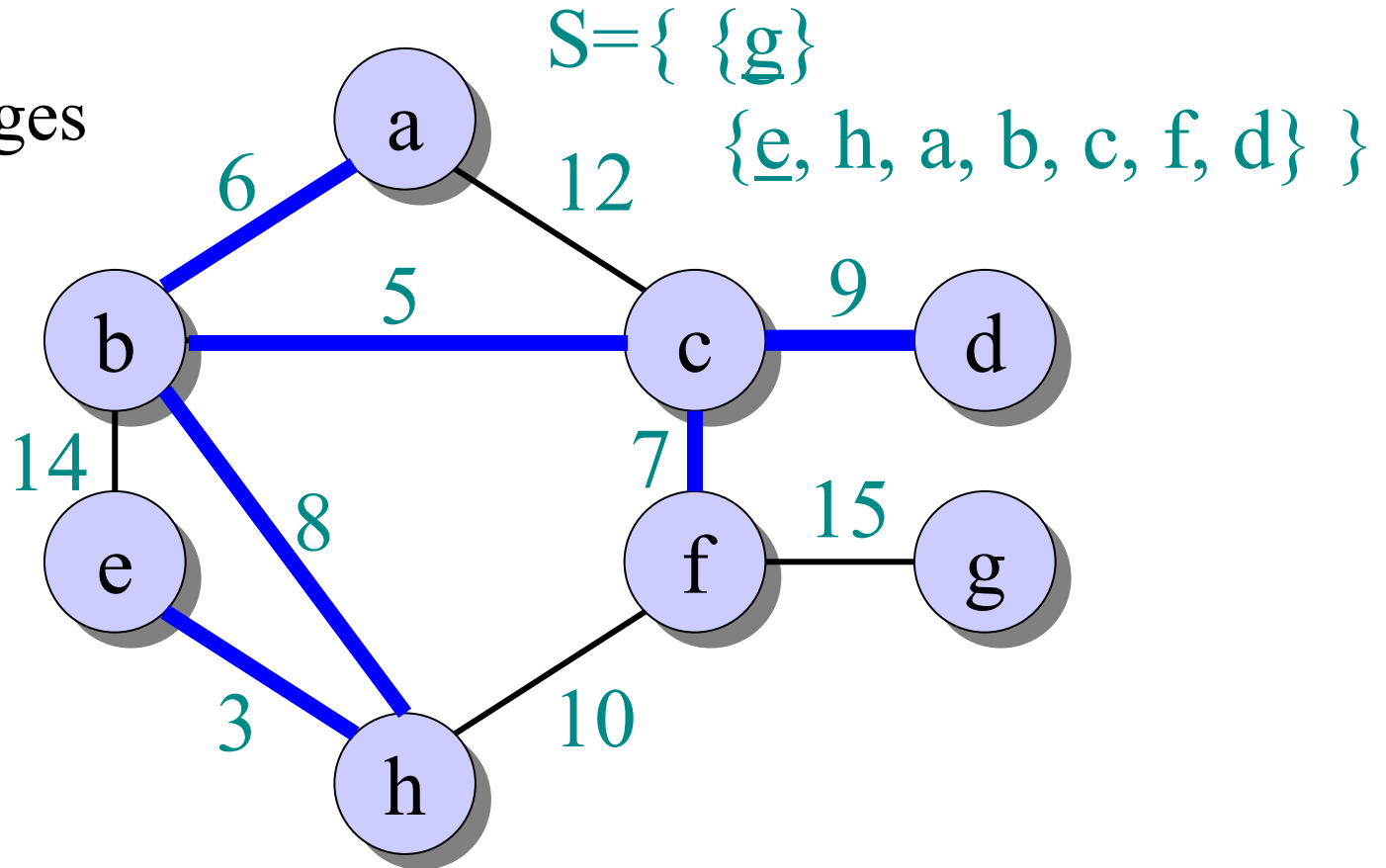


Edge 8 merged the two bigger trees.



# Example of Kruskal's algorithm

— MST edges  
a set repr.

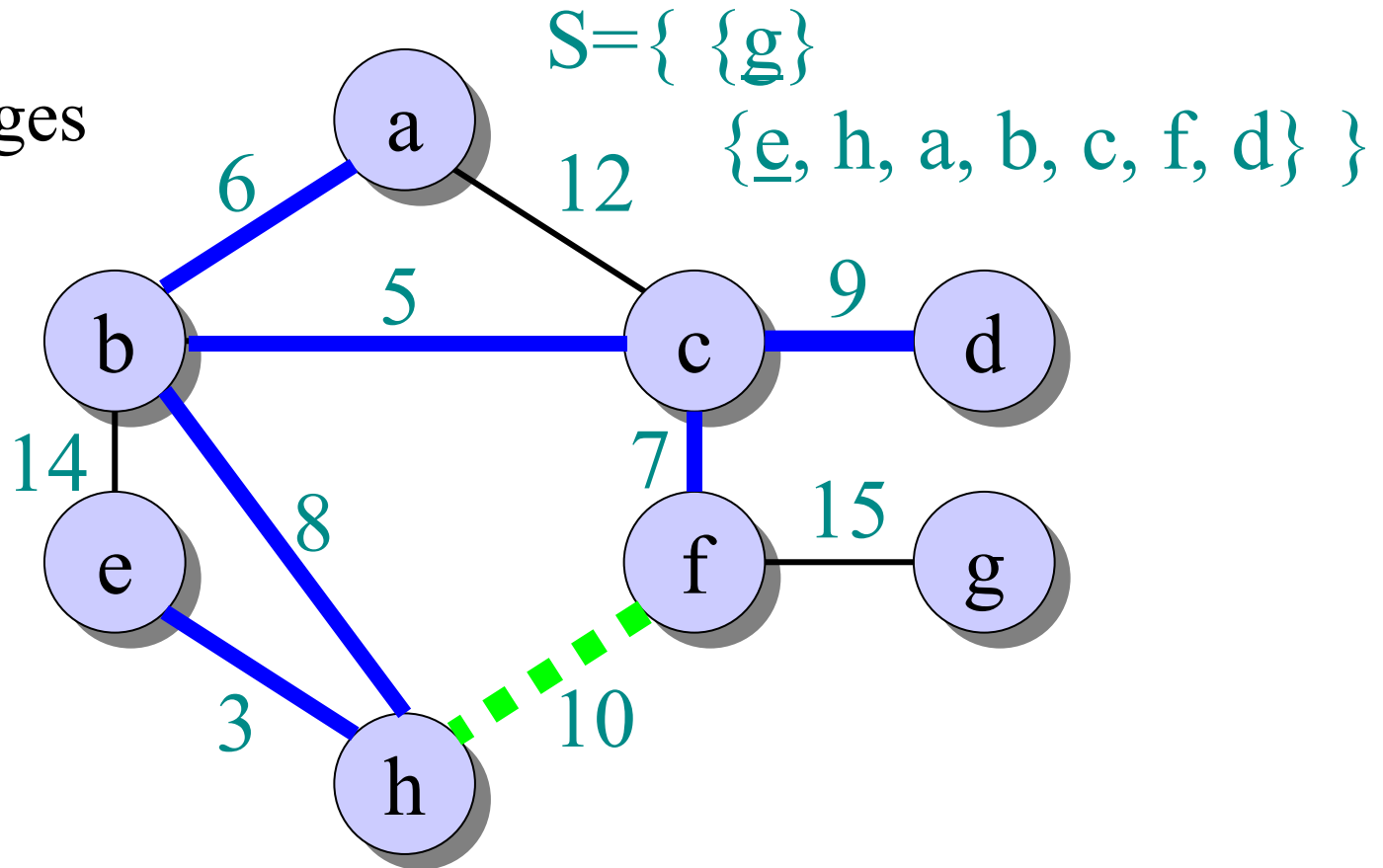






# Example of Kruskal's algorithm

— MST edges  
a set repr.

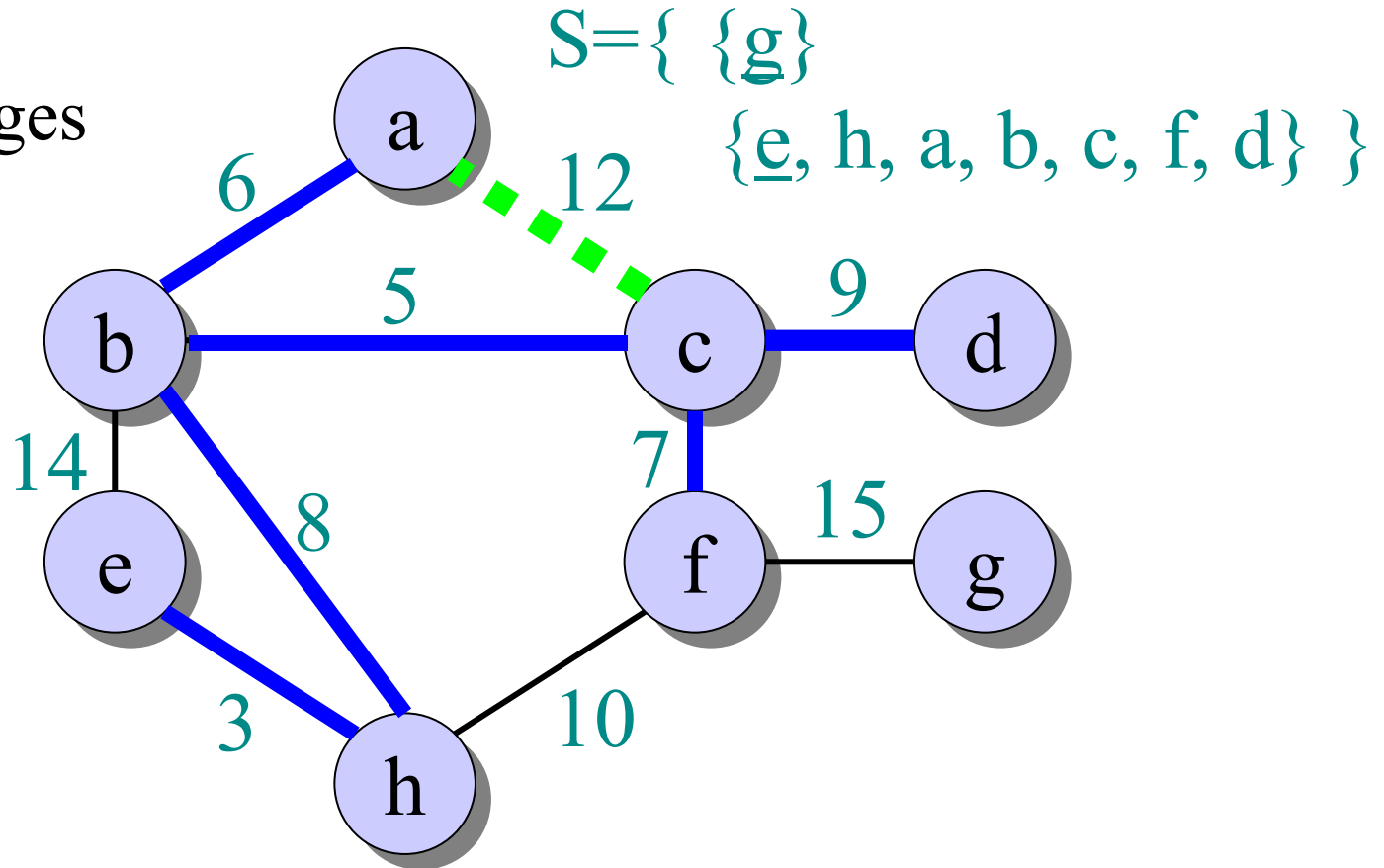


Skip edge 10 as it would cause a cycle.



# Example of Kruskal's algorithm

— MST edges  
a set repr.

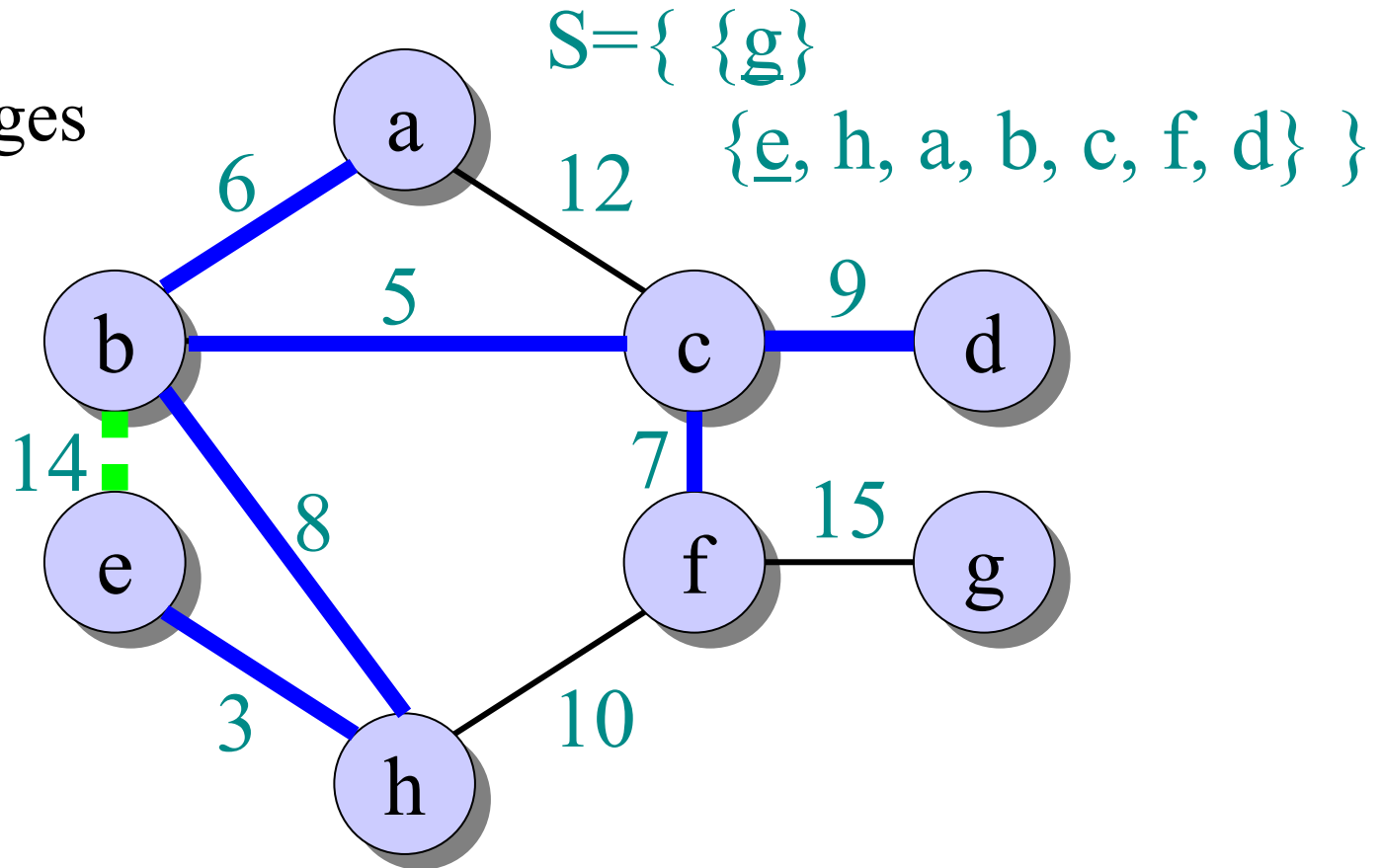


Skip edge 12 as it would cause a cycle.



# Example of Kruskal's algorithm

— MST edges  
a set repr.



Skip edge 14 as it would cause a cycle.

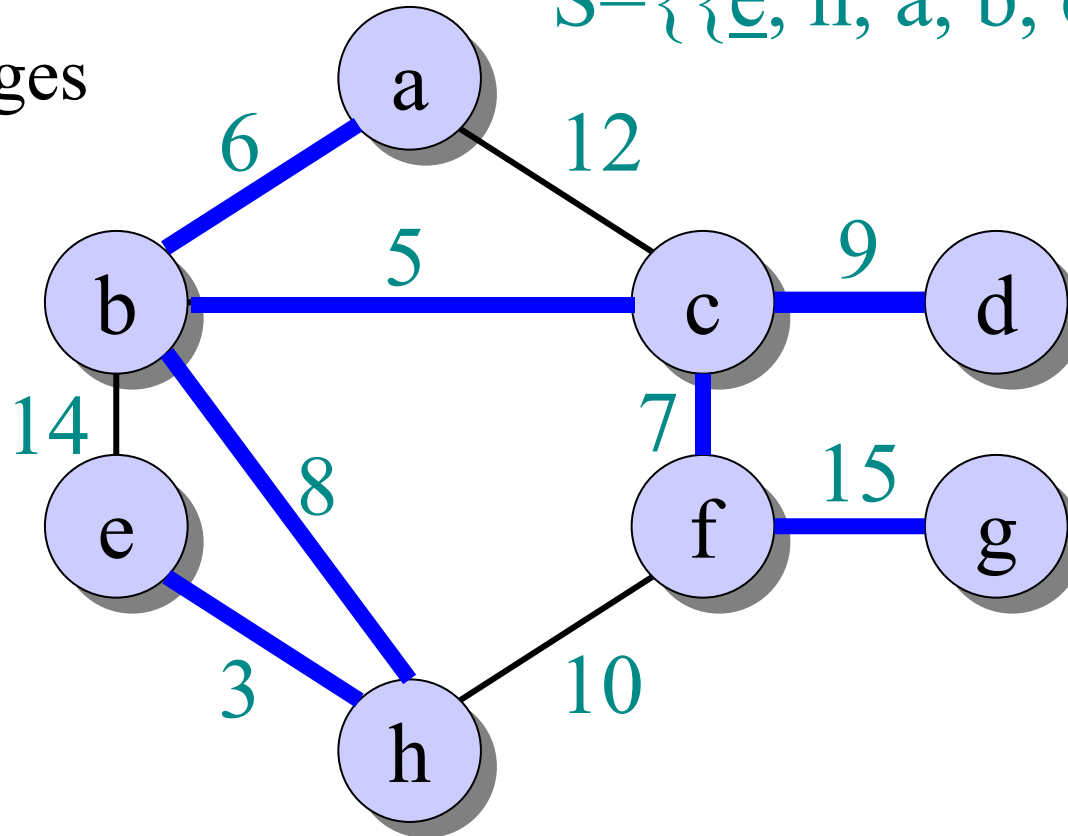


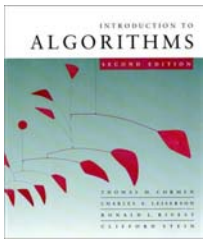
# Example of Kruskal's algorithm

**—** MST edges

a set repr.

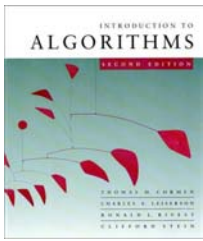
$S = \{ \{ \underline{e}, h, a, b, c, f, d, g \} \}$





# Disjoint-set data structure (Union-Find)

- Maintains a dynamic collection of *pairwise-disjoint* sets  $\mathbf{S} = \{S_1, S_2, \dots, S_r\}$ .
- Each set  $S_i$  has one element distinguished as the **representative** element.
- Supports operations:
  - $O(1)$  • MAKE-SET( $x$ ): adds new set  $\{x\}$  to  $\mathbf{S}$
  - $O(\alpha(n))$  • UNION( $x, y$ ): replaces sets  $S_x, S_y$  with  $S_x \cup S_y$
  - $O(\alpha(n))$  • FIND-SET( $x$ ): returns the representative of the set  $S_x$  containing element  $x$
- $1 < \alpha(n) < \log^*(n) < \log(\log(n)) < \log(n)$



# Kruskal's algorithm

**IDEA:** Repeatedly pick edge with smallest weight as long as it does not form a cycle.

$S \leftarrow \emptyset$   $\triangleright$   $S$  will contain all MST edges

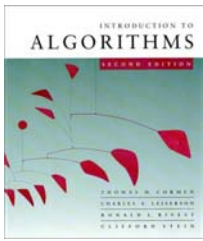
$O(|V|)$  **for each**  $v \in V$  **do** MAKE-SET( $v$ )

$O(|E|\log|E|)$  Sort edges of  $E$  in non-decreasing order according to  $w$

$O(|E|)$  **For each**  $(u,v) \in E$  taken in this order **do**

$O(\alpha(|V|))$   $\left\{ \begin{array}{l} \text{if FIND-SET}(u) \neq \text{FIND-SET}(v) \triangleright u,v \text{ in different trees} \\ \quad S \leftarrow S \cup \{(u,v)\} \\ \quad \text{UNION}(u,v) \triangleright \text{Edge } (u,v) \text{ connects the two trees} \end{array} \right.$

**Runtime:**  $O(|V| + |E|\log|E| + |E|\alpha(|V|)) = O(|E| \log |E|)$



# MST algorithms

- Prim's algorithm:
  - Maintains one tree
  - Runs in time  $O(|E| \log |V|)$ , with binary heaps.
- Kruskal's algorithm:
  - Maintains a forest and uses the disjoint-set data structure
  - Runs in time  $O(|E| \log |E|)$
- Best to date: Randomized algorithm by Karger, Klein, Tarjan [1993]. Runs in expected time  $O(|V| + |E|)$