

## 2. Homework

Due **1/29/09** before class

Always justify your answers. All algorithms should be as efficient as possible and all runtimes should be as tight as possible.

1.  $\log n!$  (**2 points**)

Show that  $\log n! \in \Theta(n \log n)$  without using Stirling's formula. (*Hint: Show that  $n! \geq (n/2)^{n/2}$* )

2. *d*-Heaps (**7 points**)

A *d*-ary max-heap, *d*-heap for short, is the generalization of a binary heap to a *d*-ary tree. The tree still has to be almost complete, and for every child of a parent the child's value is less or equal than the parent's value.

- (a) (2 points) Suppose a *d*-heap is stored in an array (that begins with index 1). For an entry located at index *i* in which location is its parent and in which locations are its children? (You do not have to formally prove your answer, but please give at least an example)
- (b) (1 point) What is the height of a *d*-heap that contains *n* elements? Give your answer in  $\Theta$ -notation, and shortly justify why it is correct (no formal proof needed). The height should be a function of *n* and *d*.
- (c) (2 points) Shortly explain how the insertion procedure works for *d*-heaps (you do not have to give pseudocode). What is the runtime of inserting an element into a *d*-heap of *n* elements? The runtime should be a function of *n* and *d*.
- (d) (2 points) Shortly explain how the extract\_max procedure works for *d*-heaps (you do not have to give pseudocode). What is the runtime of extracting the maximum from a *d*-heap of *n* elements? The runtime should be a function of *n* and *d*.

3. Majority Element (**5 points**)

Let  $A[1..n]$  be an array of *n* numbers. A number in *A* is a *majority element* if *A* contains this number at least  $\lfloor n/2 \rfloor + 1$  times.

- (a) (3 points) Write a divide-and-conquer algorithm that determines whether a given array  $A[1..n]$  contains a majority element, and if so, returns it. Your algorithm should run in  $O(n \log n)$  time. You are **not** allowed to sort the array.
- (b) (2 points) Set up a recurrence relation for the runtime of your algorithm. Argue why it solves to  $O(n \log n)$ .

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#### 4. Guessing and Induction (8 points)

For each of the following recurrences use the recursion tree method to find a good guess of what it could solve to (make your guess as tight as possible). Then prove that  $T(n)$  is in big-Oh of your guess by induction (inductive step and base case).

(Hint: Appendix A in the book has a list of solved summations that might be helpful. For simplicity you may want to use  $\log_4 n$  instead of  $\log_2 n$ .)

Every recursion below is stated for  $n \geq 2$ , and the base case is  $T(1) = 1$ .

(a) (4 points)

$$T(n) = 4T\left(\frac{n}{4}\right) + 2n$$

(b) (4 points)

$$T(n) = 4T\left(\frac{n}{4}\right) + \sqrt{n}$$

### Related questions from previous PhD Exams

Just for your information. You **do not** need to solve them for homework credit.

- P1 (a) This problem is concerned with divide-and-conquer algorithms and recurrence relations. Note that in the following we will write  $T(n/2)$  to denote  $T(\lfloor n/2 \rfloor)$  or  $T(\lceil n/2 \rceil)$ , which simplifies arithmetic manipulation and does not change asymptotic bounds.
- Explain the divide-and-conquer paradigm for algorithm design, including a generic recurrence relation for the runtime  $T(n)$  for inputs of size  $n$ . You may introduce additional constants or functions for your description.
  - Consider the recurrence relation  $T(n) = 2T(n/2) + n$ , and assume  $T(2) = 2$ . Prove by induction that  $T(n) = n \log_2 n$  when  $n \geq 2$  is a power of 2.
  - Provide and briefly justify asymptotically tight bounds for the following recurrence relations:

$$T(n) = T(n/2) + 1$$

$$T(n) = 3T(n/3) + n$$

$$T(n) = 3T(n/2) + n$$

$$T(n) = T(n-1) + n$$