

#### **CS 5633 -- Spring 2008**



#### P and NP

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Slides courtesy of Piotr Indyk with small changes by Carola Wenk

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#### Have seen so far

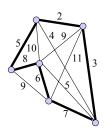
- Algorithms for various problems
  - Running times  $O(nm^2)$ ,  $O(n^2)$ ,  $O(n \log n)$ , O(n), etc.
  - − I.e., polynomial in the input size
- Can we solve all (or most of) interesting problems in polynomial time?
- Not really...

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## **Example difficult problem**

- Traveling Salesperson Problem (TSP)
  - Input: Undirected graph with lengths on edges
  - Output: Shortest tour that visits each vertex exactly once
- Best known algorithm:  $O(n \ 2^n)$  time.

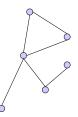


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# **Another difficult problem**

- Clique:
  - Input: Undirected graph G=(V,E)
  - Output: Largest subset C of V such that every pair of vertices in C has an edge between them (C is called a clique)
- Best known algorithm:  $O(n \ 2^n)$  time



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#### What can we do?

- Spend more time designing algorithms for those problems
  - People tried for a few decades, no luck
- Prove there is no polynomial time algorithm for those problems
  - Would be great
  - Seems *really* difficult
  - Best lower bounds for "natural" problems:
    - $\Omega(n^2)$  for restricted computational models
    - 4.5*n* for unrestricted computational models

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#### What else can we do?

- Show that those hard problems are essentially equivalent. I.e., if we can solve one of them in polynomial time, then all others can be solved in polynomial time as well.
- Works for at least 10 000 hard problems

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## The benefits of equivalence

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- Combines research efforts
- If one problem has polynomial time solution, then all of them do
- More realistically: Once an exponential lower bound is shown for one problem, it holds for all of them







## **Summing up**

- If we show that a problem ∏ is equivalent to ten thousand other well studied problems without efficient algorithms, then we get a very strong evidence that ∏ is hard.
- We need to:

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- Identify the class of problems of interest
- Define the notion of equivalence
- Prove the equivalence(s)

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## Class of problems: NP

- Decision problems: answer YES or NO. E.g.,"is there a tour of length  $\leq K$ "?
- Solvable in *non-deterministic polynomial* time:
  - Intuitively: the solution can be verified in polynomial time
  - E.g., if someone gives us a tour T, we can verify in *polynomial* time if T is a tour of length < K.
- Therefore, the decision variant of TSP is in NP.

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## Decision problem vs. optimization problem (cont.)

#### Theorem:

a) If 1. can be solved in polynomial time, then 2. can be solved in polynomial time. b) If 2. can be solved in polynomial time, then 3. can be solved in polynomial time.

#### Proof:

- Run 1. for values k=1..n. Instead of linear search one could also do binary search.
- Run 2. to find the size  $k_{opt}$  of a largest clique in G. Now check one edge after the other. Remove one edge from G, compute the new size of the largest clique in this new graph. If it is still  $k_{opt}$  then this edge is not necessary for a clique. If it is less than  $k_{\rm opt}$  then it is part of the

**Decision problem vs.** optimization problem

#### 3 variants of Clique:

- **Input:** Undirected graph G=(V,E), and an integer  $k \ge 0$ . **Output:** Does G contain a clique of C such that  $|C| \ge k$ ?
- **Input:** Undirected graph G=(V,E)**Output:** Largest integer k such that G contains a clique C with |C|=k.
- **Input:** Undirected graph G=(V,E)**Output:** Largest clique *C* of *V*.
- 3. is harder than 2. is harder than 1. So, if we reason about the decision problem (1.), and can show that it is hard, then the others are hard as well. Also, every algorithm for 3. can solve 2. and 1. as well.

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## Class of problems: NP

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#### Formal definitions of P and NP

• A decision problem  $\prod$  is solvable in polynomial time (or  $\prod \in P$ ), if there is a polynomial time algorithm A(.) such that for any input x:

$$\prod(x)$$
=YES iff  $A(x)$ =YES

• A decision problem  $\prod$  is solvable in nondeterministic polynomial time (or  $\prod \in NP$ ), if there is a polynomial time algorithm A(.,.) such that for any input x:

 $\prod(x)$ =YES iff there exists a certificate y of size poly(|x|) such that A(x,y)=YES

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## **Examples of problems in NP**

 Is "Does there exist a clique in G of size ≥K" in NP?

Yes: A(x,y) interprets x as a graph G, y as a set C, and checks if all vertices in C are adjacent and if  $|C| \ge K$ 

• Is Sorting in NP?

No, not a decision problem.

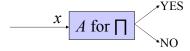
• Is "Sortedness" in NP?

Yes: ignore y, and check if the input x is sorted.

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**Reductions:** ∏' to ∏

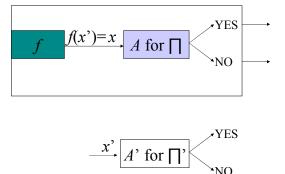


$$x'$$
 A' for  $\prod'$ 

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**Reductions:** ∏' to ∏

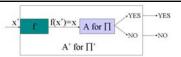


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#### **Reductions**



•  $\prod$ ' is *polynomial time reducible* to  $\prod (\prod' \leq \prod)$  iff there is a polynomial time function f that maps inputs x' for  $\prod$ ' into inputs x for  $\prod$ , such that for any x'

$$\prod'(x')=\prod(f(x'))$$

- Fact 1: if  $\prod \in P$  and  $\prod' \leq \prod$  then  $\prod' \in P$
- Fact 2: if  $\prod \in NP$  and  $\prod' \leq \prod$  then  $\prod' \in NP$
- Fact 3 (transitivity):

if 
$$\prod$$
''  $\leq \prod$ ' and  $\prod$ '  $\leq \prod$  then  $\prod$ "  $\leq \prod$ 

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## Recap

- We defined a large class of interesting problems, namely NP
- We have a way of saying that one problem is not harder than another  $(\prod^2 \leq \prod)$
- Our goal: show equivalence between hard problems

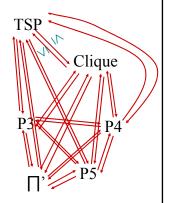
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**Showing equivalence between difficult problems** 

• Options:

- Show reductions between all pairs of problems
- Reduce the number of reductions using transitivity of "<"</li>



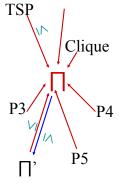
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**Showing equivalence between difficult problems** 

• Options:

- Show reductions between all pairs of problems
- Reduce the number of reductions using transitivity of "<"</li>
- Show that *all* problems in NP are reducible to a *fixed* ∏.

To show that some problem  $\prod' \in NP$  is equivalent to all difficult problems, we only show  $\prod \leq \prod'$ .



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# The first problem $\prod$

- Satisfiability problem (SAT):
  - Given: a formula  $\varphi$  with m clauses over n variables, e.g.,  $x_1 \lor x_2 \lor x_5, x_3 \lor \neg x_5$
  - Check if there exists TRUE/FALSE assignments to the variables that makes the formula satisfiable

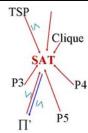
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## **SAT** is **NP-complete**

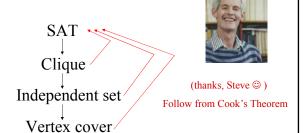


- Fact: SAT ∈NP
- Theorem [Cook'71]: For any  $\prod$ '  $\in$  NP we have  $\prod$ '  $\leq$  SAT.
- Definition: A problem  $\prod$  such that for any  $\prod' \in NP$  we have  $\prod' \leq \prod$ , is called *NP-hard*
- Definition: An NP-hard problem that belongs to NP is called *NP-complete*
- Corollary: SAT is NP-complete.

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### Plan of attack:



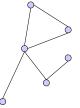
Conclusion: all of the above problems are NP-complete

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# Clique again

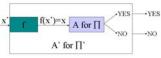
- Clique (decision variant):
  - **Input:** Undirected graph G=(V,E), and an integer  $K\ge 0$
  - **Output:** Is there a clique C, i.e., a subset C of V such that every pair of vertices in C has an edge between them, such that  $|C| \ge K$ ?



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# $SAT \leq Clique x$



• Given a SAT formula  $\varphi = C_1, ..., C_m$  over  $x_1, ..., x_n$ , we need to produce G = (V, E) and K,

$$G = (V,E) \text{ and } K$$

$$f(x') = x$$

such that  $\varphi$  satisfiable iff G has a clique of size > K.

• Notation: a literal is either  $x_i$  or  $\neg x_i$ 

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## **SAT** ≤ Clique reduction

- For each literal t occurring in  $\varphi$ , create a vertex  $v_t$
- Create an edge  $v_t v_{t'}$  iff:
  - -t and t are not in the same clause, and

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-t is not the negation of t

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## **SAT** $\leq$ Clique example

Edge  $v_t - v_{t'} \Leftrightarrow { \cdot t \text{ and } t' \text{ are not in the same clause, and } { \cdot t \text{ is not the negation of } t' }$ 

- Formula:  $x_1 \lor x_2 \lor x_3$ ,  $\neg x_2 \lor \neg x_3$ ,  $\neg x_1 \lor x_2$
- Graph:
  - $x_1$   $x_2$   $x_3$   $x_2$   $x_3$
- Claim:  $\varphi$  satisfiable iff G has a clique of size  $\geq m$

**Proof** 

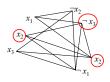
Edge  $v_t - v_{t'} \Leftrightarrow { \cdot t \text{ and } t' \text{ are not in the same clause, and } { \cdot t \text{ is not the negation of } t' }$ 

- "→" part:
  - Take any assignment that satisfies  $\varphi$ .

E.g., 
$$x_1 = F$$
,  $x_2 = T$ ,  $x_3 = F$ 

- Let the set C contain one satisfied literal per clause
- -C is a clique

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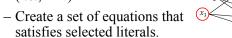
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#### **Proof**

• t and t' are not in the same clause, and • t is not the negation of t'

- "←" part:
  - Take any clique C of size ≥ m(i.e., = m)



E.g., 
$$x_3 = T$$
,  $x_2 = F$ ,  $x_1 = F$ 

- The set of equations is consistent and the solution satisfies  $\varphi$ 

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## **Altogether**

- We constructed a reduction that maps:
  - YES inputs to SAT to YES inputs to Clique
  - NO inputs to SAT to NO inputs to Clique
- The reduction works in polynomial time
- Therefore,  $SAT \le Clique \rightarrow Clique NP-hard$
- Clique is in NP → Clique is NP-complete

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**Clique ≤ IS** 

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A' for II'

# **Independent set (IS)**

- **Input:** Undirected graph G=(V,E)
- Output: Is there a subset S of V,  $|S| \ge K$  such that no pair of vertices in S has an edge between them? (S is called an independent set)



• Construction:  $K'=K, V'=V, E'=\overline{E}$ 

such that G has clique of size  $\ge K$  iff G has IS of size  $\ge K$ .

• Given an input G=(V,E), K to Clique, need to construct an

input G'=(V',E'), K' to IS,

f(x')=x

• Reason: C is a clique in G iff it is an IS in G's complement.

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# Vertex cover (VC)

• Input: undirected graph G=(V,E)

• Output: is there a subset C of V,  $|C| \le K$ , such that each edge in E is incident to at least one vertex in C.

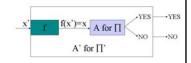


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 $IS \leq VC$ 



x'

• Given an input G=(V,E), K to  $I\dot{S}$ , need to construct an input G'=(V',E'), K' to VC, such that f(x')=x



G has an IS of size  $\geq K$  iff G has VC of size  $\leq K$ .

- Construction: V'=V, E'=E, K'=|V|-K
- Reason: S is an IS in G iff V-S is a VC in G.

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