4/6/06

# 9. Homework

# Due Thursday 4/18/06 before class

### 1. Ackermann (2 points)

What is the value of  $\alpha(10^{200})$ ? Justify your answer. What is the value of  $\log_2 10^{200}$ ?

# 2. Faster MST (4 points)

Let G = (V, E) be a connected undirected graph with edge weights  $w : E \to \mathbb{R}$ .

If all of the edge weights are integers between 1 and |E|, how fast can the minimum spanning tree be computed? (Give the *most efficient* algorithm you can think of.)

# 3. Adjacency Matrix (6 points)

Suppose the graph G = (V, E) is given in an adjacency matrix. The edge weights are the entries in the matrix.

- (a) How fast does BFS run on this graph? Justify your answer.
- (b) How fast does Kruskal's algorithm run on this graph? Justify your answer.

#### 4. Maze (4 points)

Let G = (V, E) be a connected undirected graph. Give the most efficient algorithm you can think of to compute a path in G that traverses each edge in E exactly once in each direction. Describe how you can use this algorithm to find your way out of a maze if you are given a large supply of breadcrumbs. Analyze the runtime of your algorithm.

#### 5. Cycles (4 points)

Give the most efficient algorithm you can think of to detect whether a given undirected graph G = (V, E) contains a cycle. If the graph contains a cycle then your algorithm should output one. Analyze the runtime of your algorithm.

#### 6. DFS and BFS (4 points)

Let G = (V, E) be a connected undirected graph, and  $u \in V$  one fixed vertex. Let T be the depth-first tree computed by DFS, starting at u. Let T' be the breadth-first tree computed by BFS, starting at u. Show that if T = T' then G = T. (In other words, if T is both a depth-first and a breadth-first tree rooted at u, then G cannot contain any edges that do not belong to T.)