

## Flow Networks

Carola Wenk

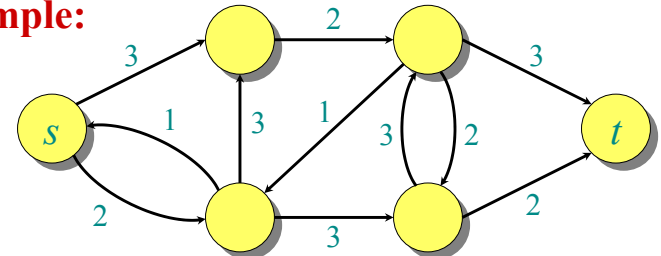
Slides courtesy of Charles Leiserson with small changes by Carola Wenk



## Flow networks

**Definition.** A *flow network* is a directed graph  $G = (V, E)$  with two distinguished vertices: a *source*  $s$  and a *sink*  $t$ . Each edge  $(u, v) \in E$  has a nonnegative *capacity*  $c(u, v)$ . If  $(u, v) \notin E$ , then  $c(u, v) = 0$ .

**Example:**



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## Flow networks

**Definition.** A *positive flow* on  $G$  is a function  $p : V \times V \rightarrow \mathbb{R}$  satisfying the following:

- **Capacity constraint:** For all  $u, v \in V$ ,  $0 \leq p(u, v) \leq c(u, v)$ .
- **Flow conservation:** For all  $u \in V \setminus \{s, t\}$ ,

$$\sum_{v \in V} p(u, v) - \sum_{v \in V} p(v, u) = 0.$$

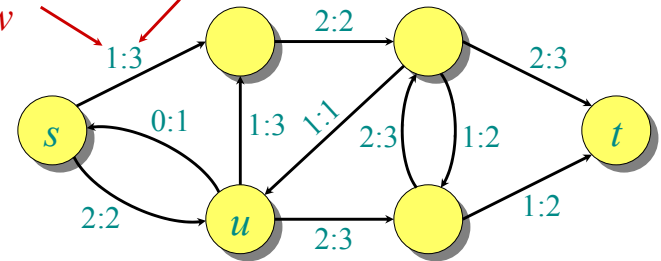
The *value* of a flow is the net flow out of the source:

$$\sum_{v \in V} p(s, v) - \sum_{v \in V} p(v, s).$$



## A flow on a network

*positive flow*      *capacity*



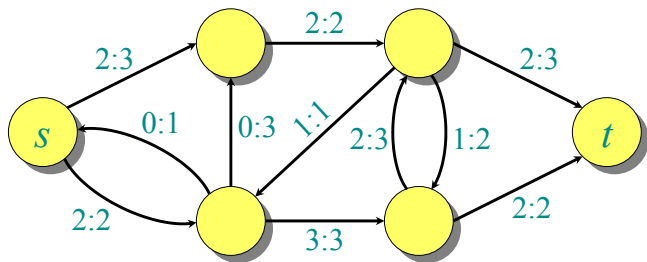
**Flow conservation** (like Kirchoff's current law):

- Flow into  $u$  is  $2 + 1 = 3$ .
- Flow out of  $u$  is  $0 + 1 + 2 = 3$ .

The value of this flow is  $1 - 0 + 2 = 3$ .

# The maximum-flow problem

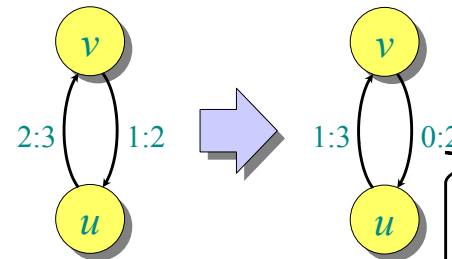
**Maximum-flow problem:** Given a flow network  $G$ , find a flow of maximum value on  $G$ .



The value of the maximum flow is 4.

# Flow cancellation

Without loss of generality, positive flow goes either from  $u$  to  $v$ , or from  $v$  to  $u$ , but not both.



Net flow from  $u$  to  $v$  in both cases is 1.

On the following slides the (net) flow on this edge will be the negated flow of the other direction, so, -1.

The capacity constraint and flow conservation are preserved by this transformation.

**INTUITION:** View flow as a *rate*, not a *quantity*.

# A notational simplification

**IDEA:** Work with the net flow between two vertices, rather than with the positive flow.

**Definition.** A (*net*) flow on  $G$  is a function  $f : V \times V \rightarrow \mathbb{R}$  satisfying the following:

- **Capacity constraint:** For all  $u, v \in V$ ,  $f(u, v) \leq c(u, v)$ .

- **Flow conservation:** For all  $u \in V \setminus \{s, t\}$ ,

$$\sum_{v \in V} f(u, v) = 0. \leftarrow \text{One summation instead of two.}$$

- **Skew symmetry:** For all  $u, v \in V$ ,  $f(u, v) = -f(v, u)$ .

# Equivalence of definitions

**Theorem.** The two definitions are equivalent.

*Proof.* ( $\Rightarrow$ ) Let  $f(u, v) = p(u, v) - p(v, u)$ .

- **Capacity constraint:** Since  $p(u, v) \leq c(u, v)$  and  $p(v, u) \geq 0$ , we have  $f(u, v) \leq c(u, v)$ .

- **Flow conservation:**

$$\begin{aligned} \sum_{v \in V} f(u, v) &= \sum_{v \in V} (p(u, v) - p(v, u)) \\ &= \sum_{v \in V} p(u, v) - \sum_{v \in V} p(v, u) \end{aligned}$$

- **Skew symmetry:**

$$\begin{aligned} f(u, v) &= p(u, v) - p(v, u) \\ &= -(p(v, u) - p(u, v)) \\ &= -f(v, u). \end{aligned}$$



# Proof (continued)

( $\Leftarrow$ ) Let

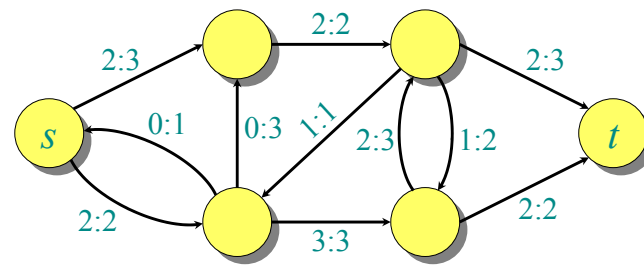
$$p(u, v) = \begin{cases} f(u, v) & \text{if } f(u, v) > 0, \\ 0 & \text{if } f(u, v) \leq 0. \end{cases}$$

- **Capacity constraint:** By definition,  $p(u, v) \geq 0$ . Since  $f(u, v) \leq c(u, v)$ , it follows that  $p(u, v) \leq c(u, v)$ .
- **Flow conservation:** If  $f(u, v) > 0$ , then  $p(u, v) - p(v, u) = f(u, v)$ . If  $f(u, v) \leq 0$ , then  $p(u, v) - p(v, u) = -f(v, u) = f(u, v)$  by skew symmetry. Therefore,

$$\sum_{v \in V} p(u, v) - \sum_{v \in V} p(v, u) = \sum_{v \in V} f(u, v). \quad \square$$

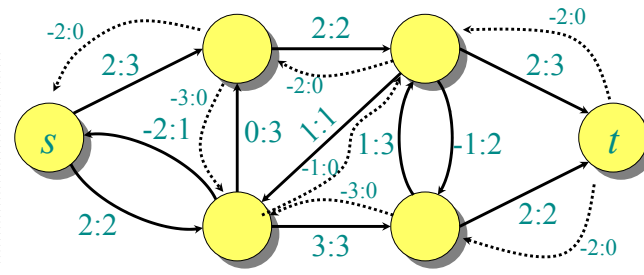
# Positive flow vs. (net) flow

**Positive flow:**



**(Net) flow:**

Edges with 0-capacity are usually omitted, although they do carry a negative flow!



# Notation

**Definition.** The **value** of a flow  $f$ , denoted by  $|f|$ , is given by

$$\begin{aligned} |f| &= \sum_{v \in V} f(s, v) \\ &= f(s, V). \end{aligned}$$

**Implicit summation notation:** A set used in an arithmetic formula represents a sum over the elements of the set.

- **Example** — flow conservation:  
 $f(u, V) = 0$  for all  $u \in V \setminus \{s, t\}$ .

# Simple properties of flow

**Lemma.**

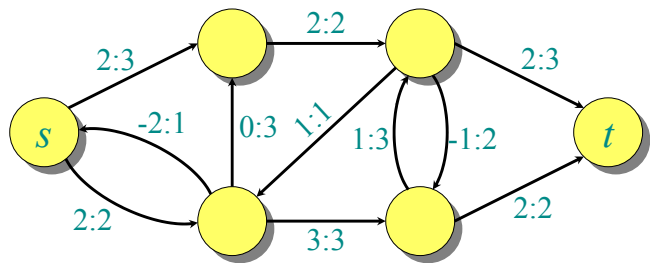
1.  $f(X, X) = 0$ ,
2.  $f(X, Y) = -f(Y, X)$ ,
3.  $f(X \cup Y, Z) = f(X, Z) + f(Y, Z)$  if  $X \cap Y = \emptyset$ .  $\square$

**Theorem.**  $|f| = f(V, t)$ .

*Proof.*

$$\begin{aligned} |f| &= f(s, V) && 3. \\ &= f(V, V) - f(V \setminus \{s\}, V) && 1., 2. \\ &= f(V, V \setminus \{s\}) && 2., 3. \\ &= f(V, t) + f(V, V \setminus \{s, t\}) && \text{Flow conservation} \\ &= f(V, t). && \square \end{aligned}$$

# Flow into the sink

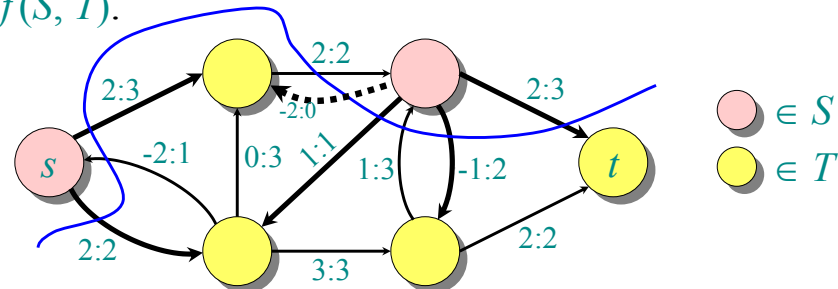


$$|f| = f(s, V) = 4$$

$$f(V, t) = 4$$

# Cuts

**Definition.** A *cut*  $(S, T)$  of a flow network  $G = (V, E)$  is a partition of  $V$  such that  $s \in S$  and  $t \in T$ . If  $f$  is a flow on  $G$ , then the *flow across the cut* is  $f(S, T)$ .



$$f(S, T) = (2 + 2) + (-2 + 1 - 1 + 2) = 4$$

# Another characterization of flow value

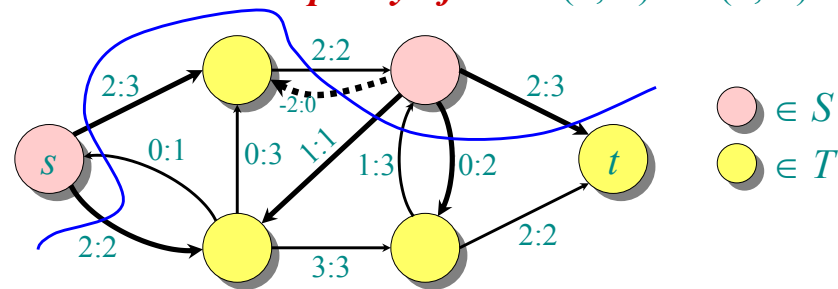
**Lemma.** For any flow  $f$  and any cut  $(S, T)$ , we have  $|f| = f(S, T)$ .

*Proof.*

$$\begin{aligned} f(S, T) &= f(S, V) - f(S, S) \\ &= f(S, V) \\ &= f(s, V) + f(S \setminus \{s\}, V) \\ &= f(s, V) \\ &= |f|. \quad \square \end{aligned}$$

# Capacity of a cut

**Definition.** The *capacity of a cut*  $(S, T)$  is  $c(S, T)$ .



$$c(S, T) = (2 + 3) + (0 + 1 + 2 + 3) = 11$$

# Upper bound on the maximum flow value

**Theorem.** The value of any flow is bounded above by the capacity of any cut:  $|f| \leq c(S, T)$ .

*Proof.*

$$\begin{aligned}
 |f| &= f(S, T) \\
 &= \sum_{u \in S} \sum_{v \in T} f(u, v) \\
 &\leq \sum_{u \in S} \sum_{v \in T} c(u, v) \\
 &= c(S, T). \quad \square
 \end{aligned}$$

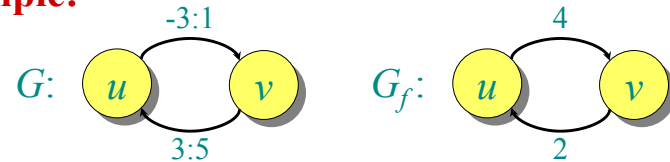
# Residual network

**Definition.** Let  $f$  be a flow on  $G = (V, E)$ . The **residual network**  $G_f(V, E_f)$  is the graph with strictly positive **residual capacities**

$$c_f(u, v) = c(u, v) - f(u, v) > 0.$$

Edges in  $E_f$  admit more flow.

**Example:**

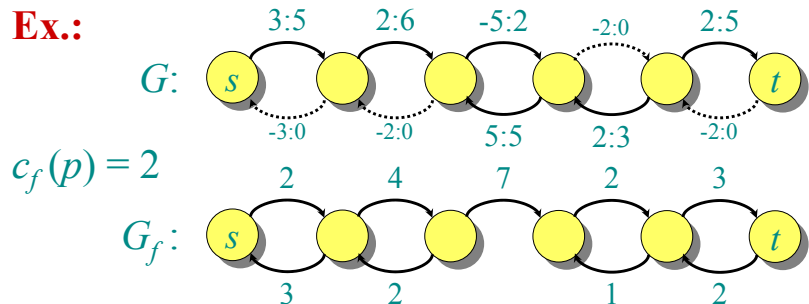


**Lemma.**  $|E_f| \leq 2|E|$ . □

# Augmenting paths

**Definition.** Any path from  $s$  to  $t$  in  $G_f$  is an **augmenting path** in  $G$  with respect to  $f$ . The flow value can be increased along an augmenting path  $p$  by  $c_f(p) = \min_{(u,v) \in p} \{c_f(u, v)\}$ .

**Ex.:**



# Max-flow, min-cut theorem

**Theorem.** The following are equivalent:

1.  $|f| = c(S, T)$  for some cut  $(S, T)$ . min-cut
2.  $f$  is a maximum flow.
3.  $f$  admits no augmenting paths.

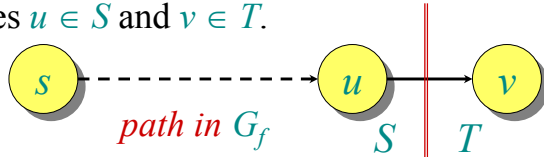
*Proof.*

(1)  $\Rightarrow$  (2): Since  $|f| \leq c(S, T)$  for any cut  $(S, T)$  (by the theorem from 3 slides back), the assumption that  $|f| = c(S, T)$  implies that  $f$  is a maximum flow.

(2)  $\Rightarrow$  (3): If there were an augmenting path, the flow value could be increased, contradicting the maximality of  $f$ .

## Proof (continued)

(3)  $\Rightarrow$  (1): Define  $S = \{v \in V : \text{there exists a path in } G_f \text{ from } s \text{ to } v\}$ , and let  $T = V \setminus S$ . Since  $f$  admits no augmenting paths, there is no path from  $s$  to  $t$  in  $G_f$ . Hence,  $s \in S$  and  $t \in T$ , and thus  $(S, T)$  is a cut. Consider any vertices  $u \in S$  and  $v \in T$ .



We must have  $c_f(u, v) = 0$ , since if  $c_f(u, v) > 0$ , then  $v \in S$ , not  $v \in T$  as assumed. Thus,  $f(u, v) = c(u, v)$ , since  $c_f(u, v) = c(u, v) - f(u, v)$ . Summing over all  $u \in S$  and  $v \in T$  yields  $f(S, T) = c(S, T)$ , and since  $|f| = f(S, T)$ , the theorem follows.  $\square$

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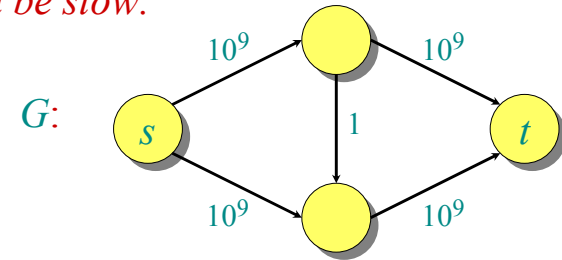
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## Ford-Fulkerson max-flow algorithm

### Algorithm:

$f[u, v] \leftarrow 0$  for all  $u, v \in V$   
**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists  
**do** augment  $f$  by  $c_f(p)$

*Can be slow:*



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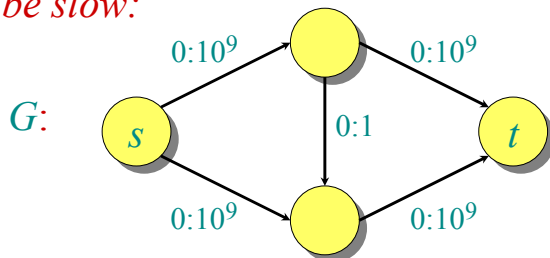
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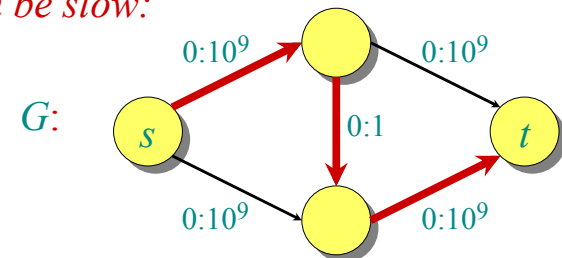
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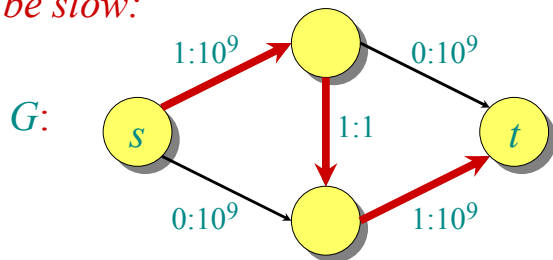
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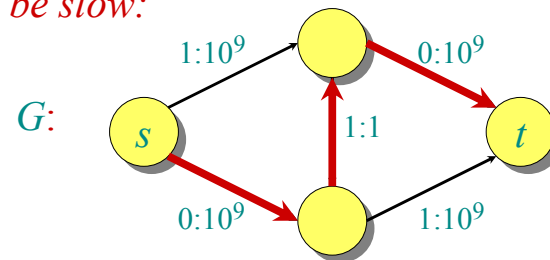
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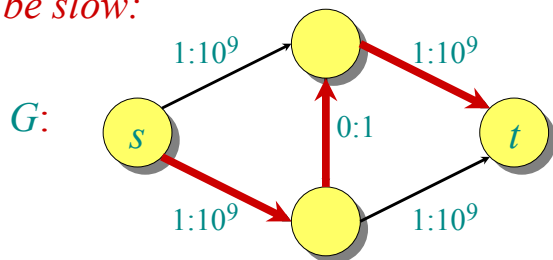
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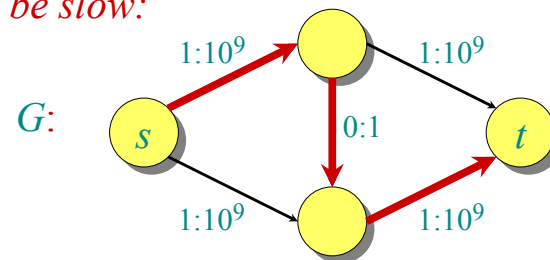
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*Can be slow:*



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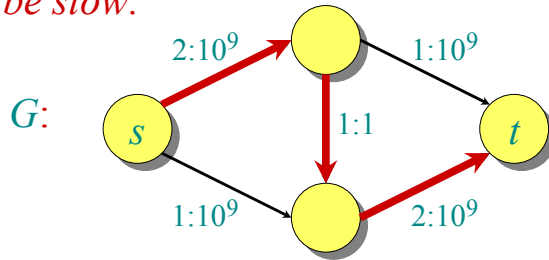
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*Can be slow:*



2 billion iterations on a graph with 4 vertices!

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**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists  
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Runtime:

- Let  $|f^*|$  be the value of a maximum flow, and assume it is an integral value.
  - The initialization takes  $O(|E|)$
  - There are at most  $|f^*|$  iterations of the loop
  - Find an augmenting path with DFS in  $O(|V|+|E|)$  time
  - Each augmentation takes  $O(|V|)$  time
- $\Rightarrow O(|E| \cdot |f^*|)$  in total

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## Edmonds-Karp algorithm

Edmonds and Karp noticed that many people's implementations of Ford-Fulkerson augment along a **breadth-first augmenting path**: a shortest path in  $G_f$  from  $s$  to  $t$  where each edge has weight 1. These implementations would always run relatively fast.

Since a breadth-first augmenting path can be found in  $O(V+E)$  time, their analysis, which provided the first polynomial-time bound on maximum flow, focuses on bounding the number of flow augmentations.

(In independent work, Dinic also gave polynomial-time bounds.)

## Running time of Edmonds-Karp

- One can show that the number of flow augmentations (i.e., the number of iterations of the while loop) is  $O(VE)$ .
  - Breadth-first search runs in  $O(V+E)$  time
  - All other bookkeeping is  $O(V)$  per augmentation.
- $\Rightarrow$  The Edmonds-Karp maximum-flow algorithm runs in  $O(VE^2)$  time.



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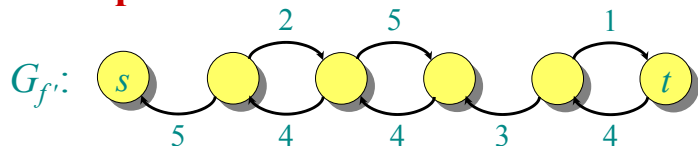


# Counting flow augmentations

**Theorem.** The number of flow augmentations in the Edmonds-Karp algorithm (Ford-Fulkerson with breadth-first augmenting paths) is  $O(VE)$ .

*Proof.* Let  $p$  be an augmenting path, and suppose that the residual capacity of edge  $(u, v) \in p$  is  $c_f(u, v) = c_f(p)$ . Then, we say  $(u, v)$  is **critical**, and it disappears from the residual graph after flow augmentation.

**Example:**

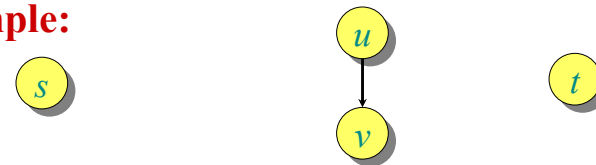


# Counting flow augmentations (continued)

The first time an edge  $(u, v)$  is critical, we have  $\delta(v) = \delta(u) + 1$ , since  $p$  is a breadth-first path. We must wait until  $(v, u)$  is on an augmenting path before  $(u, v)$  can be critical again. Let  $\delta'$  be the distance function when  $(v, u)$  is on an augmenting path. Then, we have

$$\begin{aligned} \delta'(u) &= \delta'(v) + 1 && \text{(breadth-first path)} \\ &\geq \delta(v) + 1 && \text{(monotonicity)} \\ &= \delta(u) + 2 && \text{(breadth-first path).} \end{aligned}$$

**Example:**

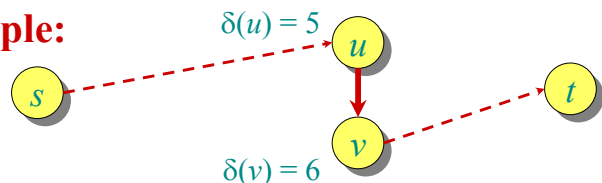


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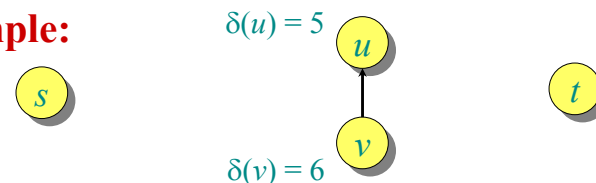


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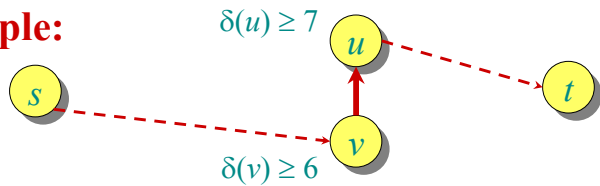


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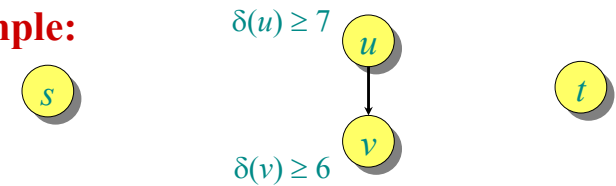
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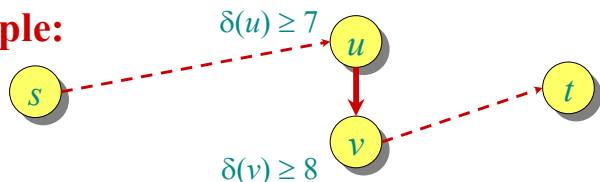
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**Example:**



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## Running time of Edmonds-Karp

Distances start out nonnegative, never decrease, and are at most  $|V| - 1$  until the vertex becomes unreachable. Thus,  $(u, v)$  occurs as a critical edge  $O(V)$  times, because  $\delta(v)$  increases by at least 2 between occurrences. Since the residual graph contains  $O(E)$  edges, the number of flow augmentations is  $O(VE)$ .  $\square$

**Corollary.** The Edmonds-Karp maximum-flow algorithm runs in  $O(VE^2)$  time.

*Proof.* Breadth-first search runs in  $O(E)$  time, and all other bookkeeping is  $O(V)$  per augmentation.  $\square$

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## Best to date

- The asymptotically fastest algorithm to date for maximum flow, due to King, Rao, and Tarjan, runs in  $O(VE \log_{E/(V \lg V)} V)$  time.
- If we allow running times as a function of edge weights, the fastest algorithm for maximum flow, due to Goldberg and Rao, runs in time  $O(\min\{V^{2/3}, E^{1/2}\} \cdot E \log(V^2/E + 2) \cdot \log C)$ , where  $C$  is the maximum capacity of any edge in the graph.