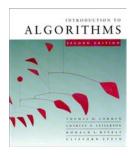


## **CS 5633 -- Spring 2005**



#### P and NP

#### Carola Wenk

Slides courtesy of Piotr Indyk with small changes by Carola Wenk

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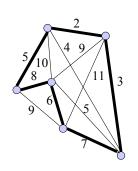
### Have seen so far

- Algorithms for various problems
  - Running times  $O(nm^2)$ ,  $O(n^2)$ ,  $O(n \log n)$ , O(n), etc.
  - − I.e., polynomial in the input size
- Can we solve all (or most of) interesting problems in polynomial time?
- Not really...

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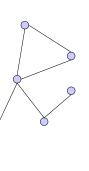
## **Example difficult problem**

- Traveling Salesperson Problem (TSP)
  - Input: undirected graph with lengths on edges
  - Output: shortest tour that visits each vertex exactly once
- Best known algorithm: O(n 2<sup>n</sup>) time.



## **Another difficult problem**

- Clique:
  - − Input: undirected graph G=(V,E)
  - Output: largest subset C
     of V such that every pair
     of vertices in C has an
     edge between them
- Best known algorithm: O(n 2<sup>n</sup>) time



### What can we do?

- Spend more time designing algorithms for those problems
  - People tried for a few decades, no luck
- Prove there is no polynomial time algorithm for those problems
  - Would be great
  - Seems *really* difficult
  - Best lower bounds for "natural" problems:
    - $\Omega(n^2)$  for restricted computational models
    - 4.5n for unrestricted computational models

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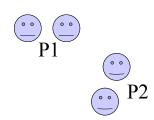
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## The benefits of equivalence

- Combines research efforts
- If one problem has polynomial time solution, then all of them do
- More realistically: Once an exponential lower bound is shown for one problem, it holds for all of them





## Summing up

- If we show that a problem  $\prod$  is equivalent to ten thousand other well studied problems without efficient algorithms, then we get a very strong evidence that  $\prod$  is hard.
- We need to:

well.

- Identify the class of problems of interest
- Define the notion of equivalence
- Prove the equivalence(s)

What else can we do?

essentially equivalent. I.e., if we can solve

others can be solved in polynomial time as

one of them in polynomial time, then all

• Works for at least 10 000 hard problems

• Show that those hard problems are

## Class of problems: NP

- Decision problems: answer YES or NO. E.g.,"is there a tour of length < K"?
- Solvable in *non-deterministic polynomial* time:
  - Intuitively: the solution can be verified in polynomial time
  - E.g., if someone gives us a tour T, we can verify in *polynomial* time if T is a tour of length ≤ K.
- Therefore, TSP is in NP.

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## **Examples of problems in NP**

 Is "Does there exist a clique in G of size ≥K" in NP?

Yes: A(x,y) interprets x as a graph G, y as a set C, and checks if all vertices in C are adjacent and if  $|C| \ge K$ 

- Is Sorting in NP?
  - No, not a decision problem.
- Is "Sortedness" in NP?

Yes: ignore y, and check if the input x is sorted.

#### Formal definitions of P and NP

A problem ∏ is solvable in polynomial time (or ∏∈P), if there is a polynomial time algorithm A(.) such that for any input x:

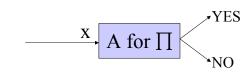
$$\prod$$
(x)=YES iff A(x)=YES

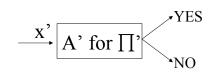
• A problem ∏ is solvable in non-deterministic polynomial time (or ∏∈NP), if there is a polynomial time algorithm A(.,.) such that for any input x:

 $\prod$ (x)=YES iff there exists a certificate y of size poly(|x|) such that A(x,y)=YES

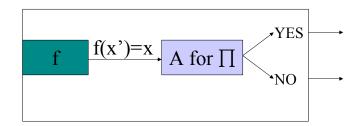
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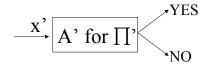
# **Reductions:** ∏' to ∏





# **Reductions:** $\prod$ ' to $\prod$





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Reductions

A' for  $\Pi$ if there is a polynomial time reducible to  $\Pi$  ( $\Pi$ '  $\leq \Pi$ )

iff there is a polynomial time function f that maps

iff there is a polynomial time function f that maps inputs x' to  $\prod$ ' into inputs x of  $\prod$ , such that for any x'

$$\prod'(x')=\prod(f(x'))$$

- Fact 1: if  $\prod \in P$  and  $\prod' \leq \prod$  then  $\prod' \in P$
- Fact 2: if  $\prod \in NP$  and  $\prod' \leq \prod$  then  $\prod' \in NP$
- Fact 3 (transitivity):

if 
$$\prod$$
''  $\leq \prod$ ' and  $\prod$ '  $\leq \prod$  then  $\prod$ "  $\leq \prod$ 

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# Recap

- We defined a large class of interesting problems, namely NP
- We have a way of saying that one problem is not harder than another  $(\prod^2 \leq \prod)$
- Our goal: show equivalence between hard problems

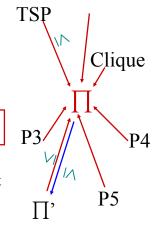
# **Showing equivalence between difficult problems**

• Options:

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- Show reductions between all pairs of problems
- Reduce the number of reductions using transitivity of "="
- Show that *all* problems in NP a reducible to a *fixed*  $\prod$ .

To show that some problem  $\prod' \in \mathbb{NP}$  is equivalent to all difficult problems, we only show  $\prod \leq \prod'$ .



# The first problem $\prod$

• Satisfiability problem (SAT):

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complete

- Given: a formula  $\varphi$  with m clauses over n variables, e.g.,  $x_1 \vee x_2 \vee x_5$ ,  $x_3 \vee \neg x_5$
- Check if there exists TRUE/FALSE assignments to the variables that makes the formula satisfiable

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Conclusion: all of the above problems are NP-

SAT is NP-complete

- Fact: SAT ∈NP
- Theorem [Cook'71]: For any  $\prod' \in NP$  we have  $\prod' \leq SAT$ .
- Definition: A problem  $\prod$  such that for any  $\prod' \in NP$  we have  $\prod' \leq \prod$ , is called *NP-hard*

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- Definition: An NP-hard problem that belongs to NP is called *NP-complete*
- Corollary: SAT is NP-complete.

Plan of attack:

SAT
Clique
Independent set
Vertex cover

(thanks, Steve ©)
Follow from Cook's Theorem

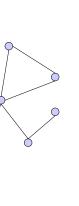
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Clique again

• Clique:

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- Input: undirected graph G=(V,E), K
- Output: is there a subset C of V, |C|≥K, such that every pair of vertices in C has an edge between them



Clique

• Given a SAT formula  $\phi = C_1, ..., C_m$  over  $x_1, ..., x_n$ , we need to produce G = (V, E) and K, f(x') = x

such that  $\phi$  satisfiable iff G has a clique of size  $\geq K$ .

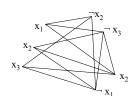
• Notation: a literal is either  $x_i$  or  $\neg x_i$ 

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## $SAT \le Clique example$

 $\begin{array}{l} Edge \; v_t - v_{t'} \Leftrightarrow & {}^{\bullet} \; t \; and \; t' \; \; are \; not \; in \; the \; same \; clause, \; and \\ & {}^{\bullet} \; t \; is \; not \; the \; negation \; of \; t' \end{array}$ 

- Formula:  $x_1 v x_2 v x_3$ ,  $\neg x_2 v \neg x_3$ ,  $\neg x_1 v x_2$
- Graph:



• Claim: φ satisfiable iff G has a clique of size ≥ m

#### **Proof**

vertex v<sub>t</sub>

• Create an edge  $v_t - v_{t'}$  iff:

-t is not the negation of t'

 $\label{eq:edgev} \begin{aligned} & Edge \ v_t - v_{t'} \Leftrightarrow \begin{array}{l} \bullet \ t \ and \ t' \end{aligned} \ are \ not \ in \ the \ same \ clause, \ and \\ & \bullet \ t \ is \ not \ the \ negation \ of \ t' \end{aligned}$ 

- "→" part:
  - Take any assignment that satisfies  $\varphi$ .

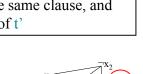
E.g., 
$$x_1 = F$$
,  $x_2 = T$ ,  $x_3 = F$ 

- Let the set C contain one satisfied literal per clause
- −C is a clique



• For each literal t occurring in  $\varphi$ , create a

-t and t' are not in the same clause, and



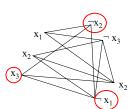
## **Proof**

• t and t' are not in the same clause, and Edge  $\mathbf{v}_t - \mathbf{v}_{t'} \Leftrightarrow$ • t is not the negation of t'

- "←" part:
  - Take any clique C of size  $\geq$  m (i.e., = m)
  - Create a set of equations that satisfies selected literals.

E.g., 
$$x_3=T$$
,  $x_2=F$ ,  $x_1=F$ 

– The set of equations is consistent and the solution satisfies o



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# Altogether

- We constructed a reduction that maps:
  - YES inputs to SAT to YES inputs to Clique
  - -NO inputs to SAT to NO inputs to Clique
- The reduction works in polynomial time
- Therefore,  $SAT \leq Clique \rightarrow Clique NP-hard$
- Clique is in NP  $\rightarrow$  Clique is NP-complete

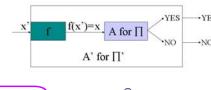
**Independent set (IS)** 

- Input: undirected graph G=(V,E)
- Output: is there a subset S of V,  $|S| \ge K$  such that no pair of vertices in S has an edge between them



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• Given an input G=(V,E), K to Clique, need to construct an input G'=(V',E'), K' to IS,



such that G has clique of size >K iff G' has IS of size >K.

- Construction: K'=K,V'=V,E'=E
- Reason: C is a clique in G iff it is an IS in G's complement.



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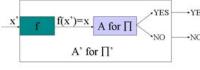
## Vertex cover (VC)

- Input: undirected graph G=(V,E)
- Output: is there a subset C of V,  $|C| \le K$ , such that each edge in E is incident to at least one vertex in C.





 $IS \leq VC$ 

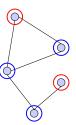


• Given an input G=(V,E), K to IS, need to construct an input G'=(V',E'), K' to VC, such that

$$f(x')=x$$

G has an IS of size >K iff G' has VC of size  $\leq K$ '.

- Construction: V'=V, E'=E, K'=|V|-K
- Reason: S is an IS in G iff V-S is a VC in G.



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