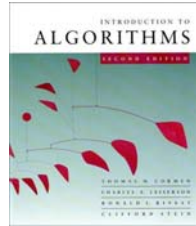




# CS 3343 -- Spring 2009



## Minimum Spanning Trees

Carola Wenk

Slides courtesy of Charles Leiserson with changes and additions by Carola Wenk



## Minimum spanning trees

**Input:** A connected, undirected graph  $G = (V, E)$  with weight function  $w : E \rightarrow \mathbb{R}$ .

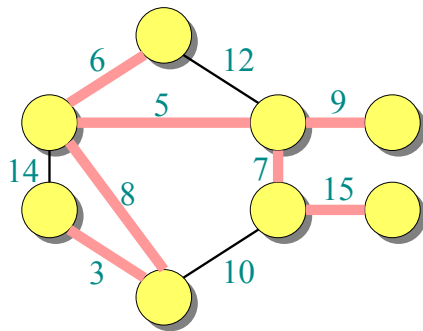
- For simplicity, assume that all edge weights are distinct. (CLRS covers the general case.)

**Output:** A *spanning tree*  $T$  — a tree that connects all vertices — of minimum weight:

$$w(T) = \sum_{(u,v) \in T} w(u,v).$$



## Example of MST



## Hallmark for “greedy” algorithms

**Greedy-choice property**  
*A locally optimal choice is globally optimal.*

**Theorem.** Let  $T$  be the MST of  $G = (V, E)$ , and let  $A \subseteq V$ . Suppose that  $(u, v) \in E$  is the least-weight edge connecting  $A$  to  $V \setminus A$ . Then,  $(u, v) \in T$ .

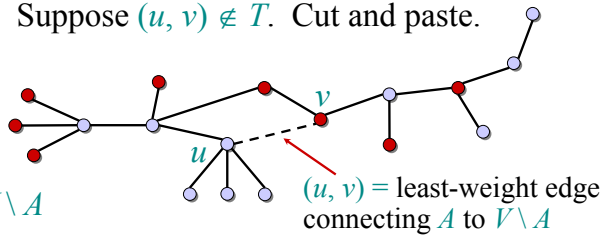


## Proof of theorem

*Proof.* Suppose  $(u, v) \notin T$ . Cut and paste.

$T$ :

- $\in A$
- $\in V \setminus A$



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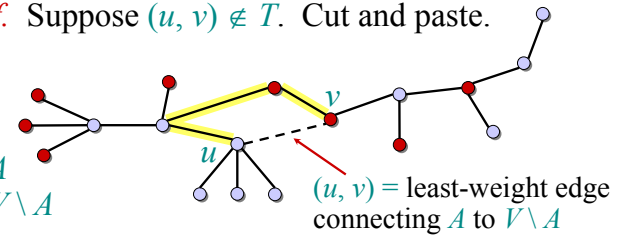


## Proof of theorem

*Proof.* Suppose  $(u, v) \notin T$ . Cut and paste.

$T$ :

- $\in A$
- $\in V \setminus A$



Consider the unique simple path from  $u$  to  $v$  in  $T$ .

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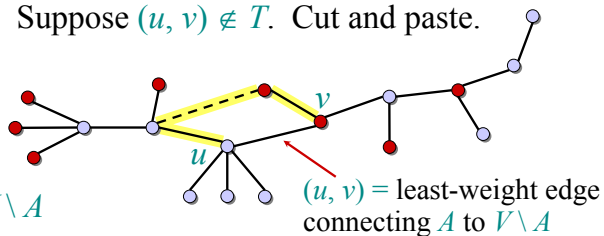


## Proof of theorem

*Proof.* Suppose  $(u, v) \notin T$ . Cut and paste.

$T$ :

- $\in A$
- $\in V \setminus A$



Consider the unique simple path from  $u$  to  $v$  in  $T$ .

Swap  $(u, v)$  with the first edge on this path that connects a vertex in  $A$  to a vertex in  $V \setminus A$ .

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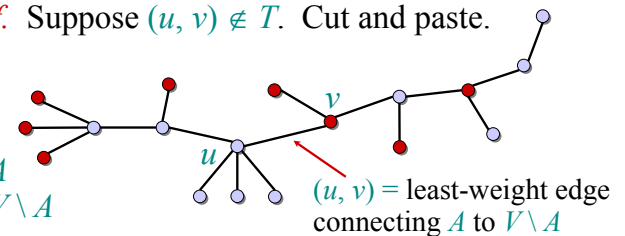


## Proof of theorem

*Proof.* Suppose  $(u, v) \notin T$ . Cut and paste.

$T'$ :

- $\in A$
- $\in V \setminus A$



Consider the unique simple path from  $u$  to  $v$  in  $T$ .

Swap  $(u, v)$  with the first edge on this path that connects a vertex in  $A$  to a vertex in  $V \setminus A$ .

A lighter-weight spanning tree than  $T$  results. □

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# Prim's algorithm

**IDEA:** Maintain  $V \setminus A$  as a priority queue  $Q$ . Key each vertex in  $Q$  with the weight of the least-weight edge connecting it to a vertex in  $A$ .

```

 $Q \leftarrow V$ 
 $key[v] \leftarrow \infty$  for all  $v \in V$ 
 $key[s] \leftarrow 0$  for some arbitrary  $s \in V$ 
while  $Q \neq \emptyset$ 
  do  $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
  for each  $v \in \text{Adj}[u]$ 
    do if  $v \in Q$  and  $w(u, v) < key[v]$ 
      then  $key[v] \leftarrow w(u, v)$   $\triangleright$  DECREASE-KEY
       $\pi[v] \leftarrow u$ 

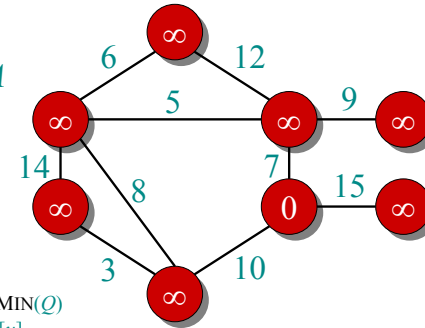
```

At the end,  $\{(v, \pi[v])\}$  forms the MST.



# Example of Prim's algorithm

$\circ \in A$   
 $\bullet \in V \setminus A$



```

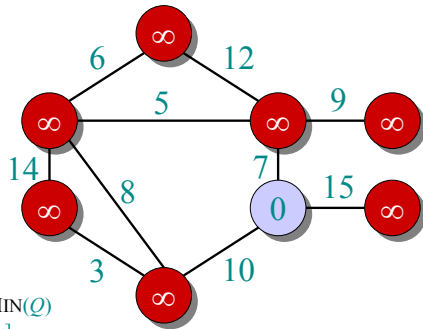
 $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
for each  $v \in \text{Adj}[u]$ 
  do if  $v \in Q$  and  $w(u, v) < key[v]$ 
    then  $key[v] \leftarrow w(u, v)$   $\triangleright$  DECREASE-KEY
     $\pi[v] \leftarrow u$ 

```



# Example of Prim's algorithm

$\circ \in A$   
 $\bullet \in V \setminus A$



```

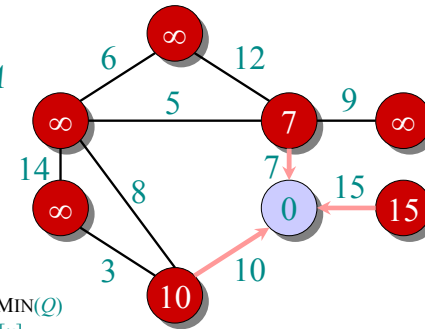
 $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
for each  $v \in \text{Adj}[u]$ 
  do if  $v \in Q$  and  $w(u, v) < key[v]$ 
    then  $key[v] \leftarrow w(u, v)$   $\triangleright$  DECREASE-KEY
     $\pi[v] \leftarrow u$ 

```



# Example of Prim's algorithm

$\circ \in A$   
 $\bullet \in V \setminus A$



```

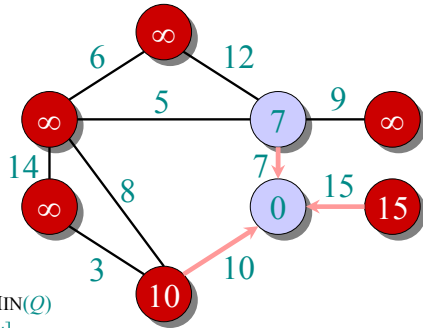
 $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
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    then  $key[v] \leftarrow w(u, v)$   $\triangleright$  DECREASE-KEY
     $\pi[v] \leftarrow u$ 

```



## Example of Prim's algorithm

- $\circ \in A$
- $\bullet \in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
    then key[v] ← w(u, v) ▷ DECREASE-KEY
    π[v] ← u
  
```

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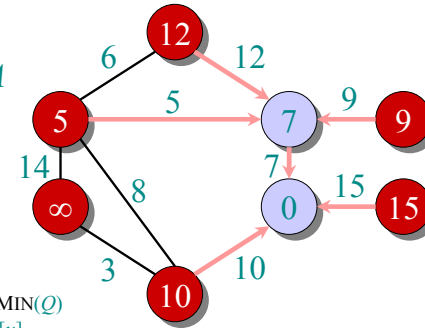
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## Example of Prim's algorithm

- $\circ \in A$
- $\bullet \in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
    then key[v] ← w(u, v) ▷ DECREASE-KEY
    π[v] ← u
  
```

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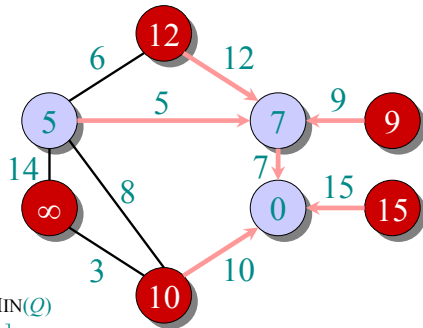
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## Example of Prim's algorithm

- $\circ \in A$
- $\bullet \in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
    then key[v] ← w(u, v) ▷ DECREASE-KEY
    π[v] ← u
  
```

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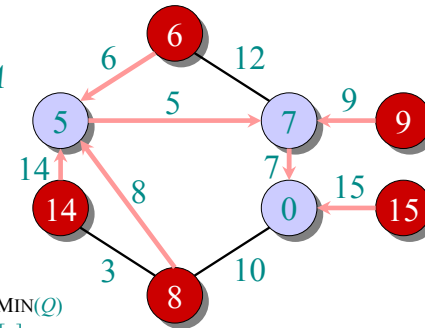
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## Example of Prim's algorithm

- $\circ \in A$
- $\bullet \in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
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    π[v] ← u
  
```

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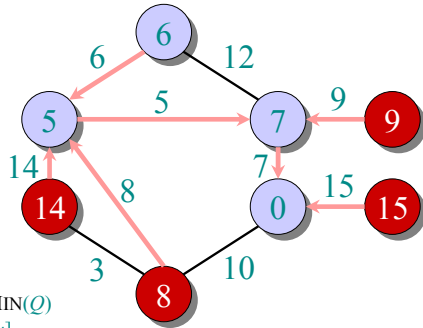
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# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
    then key[v] ← w(u, v) ▷ DECREASE-KEY
    π[v] ← u
  
```

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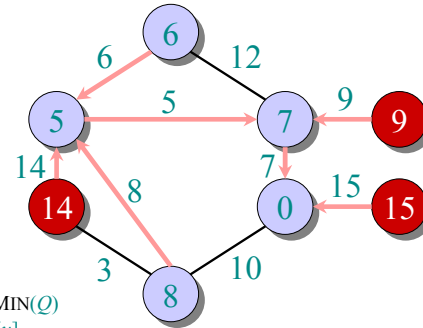
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# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
    then key[v] ← w(u, v) ▷ DECREASE-KEY
    π[v] ← u
  
```

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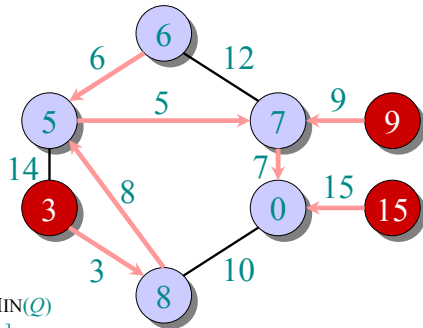
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# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
    then key[v] ← w(u, v) ▷ DECREASE-KEY
    π[v] ← u
  
```

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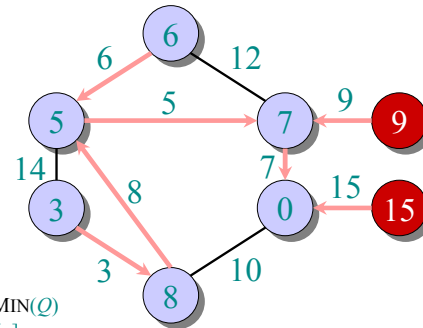
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# Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
    then key[v] ← w(u, v) ▷ DECREASE-KEY
    π[v] ← u
  
```

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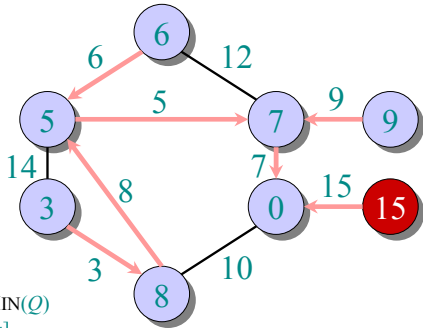
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## Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
    then key[v] ← w(u, v) ▷ DECREASE-KEY
    π[v] ← u
  
```

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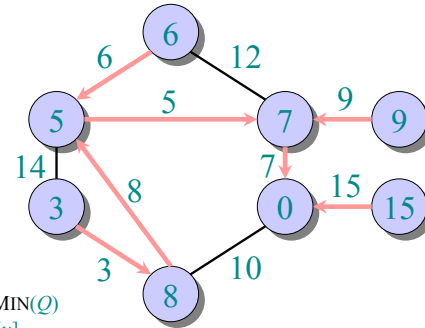
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## Example of Prim's algorithm

- $\in A$
- $\in V \setminus A$



```

u ← EXTRACT-MIN(Q)
for each v ∈ Adj[u]
  do if v ∈ Q and w(u, v) < key[v]
    then key[v] ← w(u, v) ▷ DECREASE-KEY
    π[v] ← u
  
```

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## Analysis of Prim

$\Theta(|V|)$  total  $\left\{ \begin{array}{l} Q \leftarrow V \\ key[v] \leftarrow \infty \text{ for all } v \in V \\ key[s] \leftarrow 0 \text{ for some arbitrary } s \in V \end{array} \right.$   
**while**  $Q \neq \emptyset$   
**do**  $u \leftarrow \text{EXTRACT-MIN}(Q)$   
 $|V|$  times  $\left\{ \begin{array}{l} \text{degree}(u) \text{ times} \\ \text{for each } v \in \text{Adj}[u] \\ \text{do if } v \in Q \text{ and } w(u, v) < key[v] \\ \text{then } key[v] \leftarrow w(u, v) \\ \pi[v] \leftarrow u \end{array} \right.$

Handshaking Lemma  $\Rightarrow \Theta(|E|)$  implicit DECREASE-KEY's.

Time =  $\Theta(|V|) \cdot T_{\text{EXTRACT-MIN}} + \Theta(|E|) \cdot T_{\text{DECREASE-KEY}}$

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## Analysis of Prim (continued)

Time =  $\Theta(|V|) \cdot T_{\text{EXTRACT-MIN}} + \Theta(|E|) \cdot T_{\text{DECREASE-KEY}}$

| $Q$            | $T_{\text{EXTRACT-MIN}}$ | $T_{\text{DECREASE-KEY}}$ | Total                              |
|----------------|--------------------------|---------------------------|------------------------------------|
| array          | $O( V )$                 | $O(1)$                    | $O( V ^2)$                         |
| binary heap    | $O(\log  V )$            | $O(\log  V )$             | $O( E  \log  V )$                  |
| Fibonacci heap | $O(\log  V )$ amortized  | $O(1)$ amortized          | $O( E  +  V  \log  V )$ worst case |

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# Kruskal's algorithm

## IDEA (again greedy):

Repeatedly pick edge with smallest weight as long as it does not form a cycle.

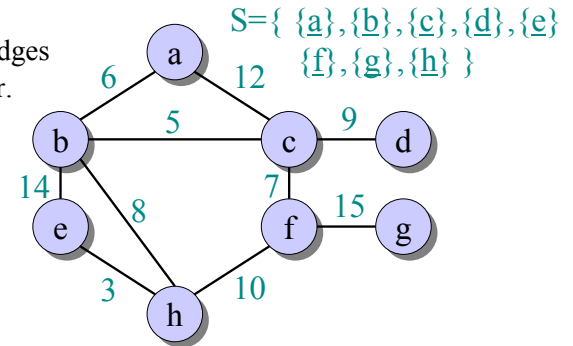
- The algorithm creates a set of trees (a **forest**)
- During the algorithm the added edges merge the trees together, such that in the end only one tree remains
- The correctness of this greedy strategy is not obvious and needs to be proven. (Proof skipped here.)



# Example of Kruskal's algorithm

— MST edges

a set repr.



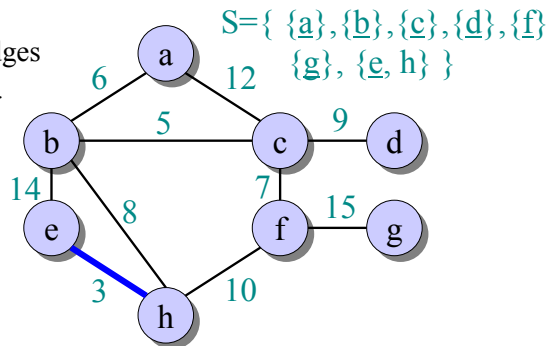
Every node is a single tree.



# Example of Kruskal's algorithm

— MST edges

a set repr.



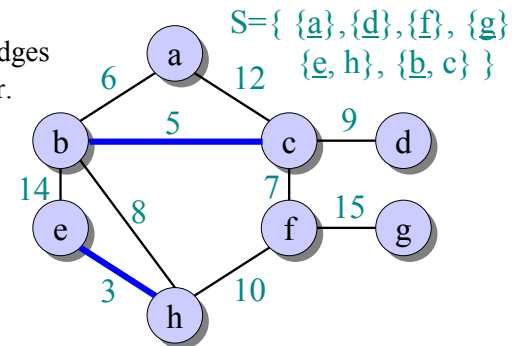
Edge 3 merged two singleton trees.



# Example of Kruskal's algorithm

— MST edges

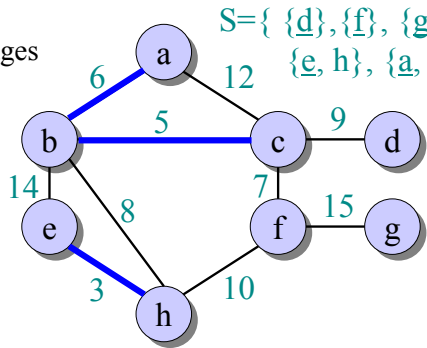
a set repr.





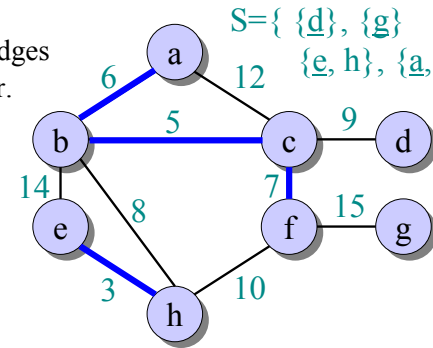
## Example of Kruskal's algorithm

— MST edges  
a set repr.



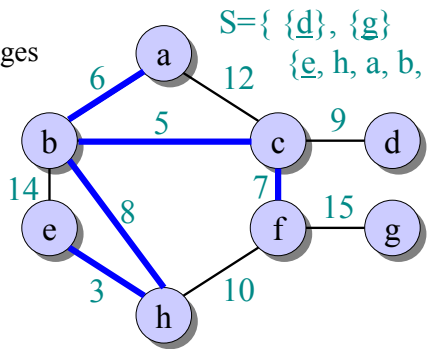
## Example of Kruskal's algorithm

— MST edges  
a set repr.



## Example of Kruskal's algorithm

— MST edges  
a set repr.

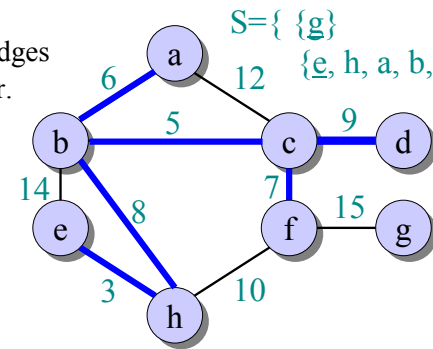


Edge 8 merged the two bigger trees.



## Example of Kruskal's algorithm

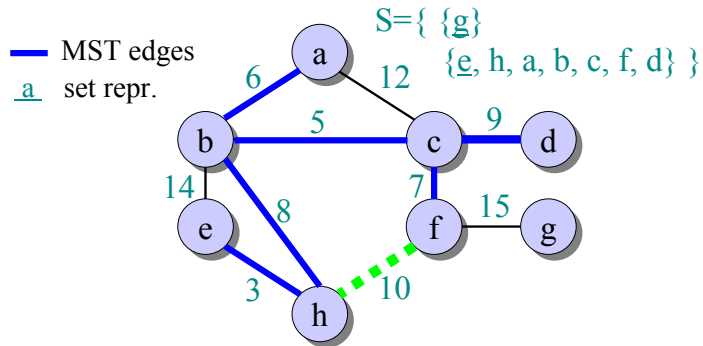
— MST edges  
a set repr.







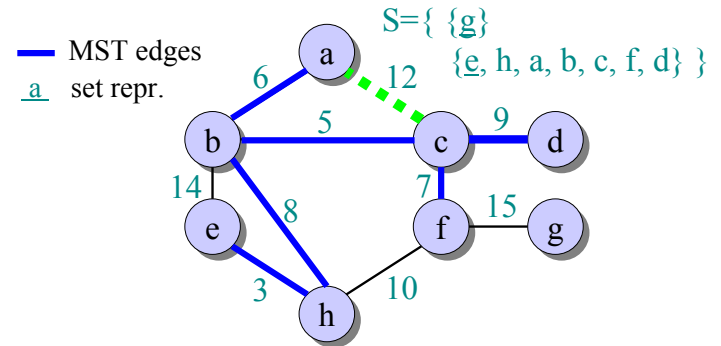
## Example of Kruskal's algorithm



Skip edge 10 as it would cause a cycle.



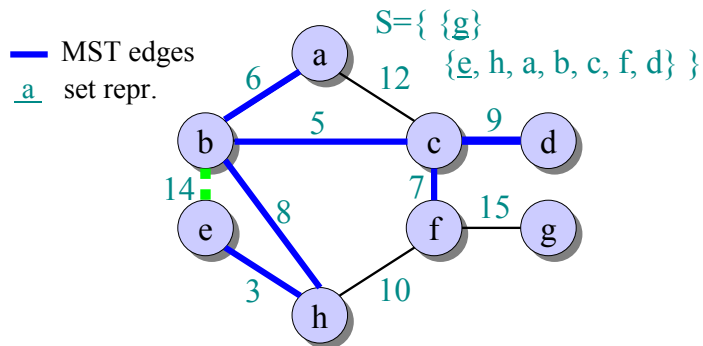
## Example of Kruskal's algorithm



Skip edge 12 as it would cause a cycle.



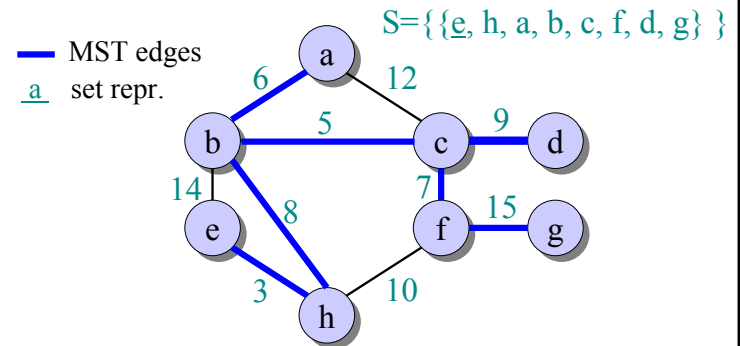
## Example of Kruskal's algorithm



Skip edge 14 as it would cause a cycle.



## Example of Kruskal's algorithm





## Disjoint-set data structure (Union-Find)

- Maintains a dynamic collection of *pairwise-disjoint* sets  $\mathbf{S} = \{S_1, S_2, \dots, S_r\}$ .
- Each set  $S_i$  has one element distinguished as the **representative** element.
- Supports operations:
  - $O(1)$  • MAKE-SET( $x$ ): adds new set  $\{x\}$  to  $\mathbf{S}$
  - $O(\alpha(n))$  • UNION( $x, y$ ): replaces sets  $S_x, S_y$  with  $S_x \cup S_y$
  - $O(\alpha(n))$  • FIND-SET( $x$ ): returns the representative of the set  $S_x$  containing element  $x$
- $1 < \alpha(n) < \log^*(n) < \log(\log(n)) < \log(n)$



## Kruskal's algorithm

**IDEA:** Repeatedly pick edge with smallest weight as long as it does not form a cycle.

$S \leftarrow \emptyset$  ▶  $S$  will contain all MST edges

$O(|V|)$  for each  $v \in V$  do MAKE-SET( $v$ )

$O(|E|\log|E|)$  Sort edges of  $E$  in non-decreasing order according to  $w$

$O(|E|)$  For each  $(u,v) \in E$  taken in this order do

$O(\alpha(|V|))$  { if FIND-SET( $u$ )  $\neq$  FIND-SET( $v$ ) ▶  $u,v$  in different trees  
 $S \leftarrow S \cup \{(u,v)\}$   
 UNION( $u,v$ ) ▶ Edge  $(u,v)$  connects the two trees

**Runtime:**  $O(|V| + |E|\log|E| + |E|\alpha(|V|)) = O(|E|\log|E|)$



## MST algorithms

- Prim's algorithm:
  - Maintains one tree
  - Runs in time  $O(|E|\log|V|)$ , with binary heaps.
- Kruskal's algorithm:
  - Maintains a forest and uses the disjoint-set data structure
  - Runs in time  $O(|E|\log|E|)$
- Best to date: Randomized algorithm by Karger, Klein, Tarjan [1993]. Runs in expected time  $O(|V| + |E|)$