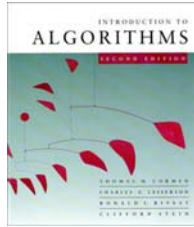




# CS 3343 -- Spring 2009



## Quicksort

Carola Wenk

Slides courtesy of Charles Leiserson with small changes by Carola Wenk



# Quicksort

- Proposed by C.A.R. Hoare in 1962.
- Divide-and-conquer algorithm.
- Sorts “in place” (like insertion sort, but not like merge sort).
- Very practical (with tuning).



# Divide and conquer

Quicksort an  $n$ -element array:

1. **Divide:** Partition the array into two subarrays around a **pivot**  $x$  such that elements in lower subarray  $\leq x \leq$  elements in upper subarray.



2. **Conquer:** Recursively sort the two subarrays.
3. **Combine:** Trivial.

**Key:** Linear-time partitioning subroutine.



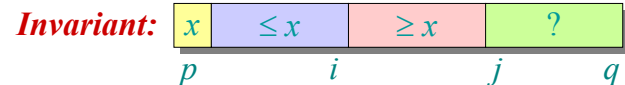
# Partitioning subroutine

```

PARTITION( $A, p, q$ ) ▷  $A[p \dots q]$ 
   $x \leftarrow A[p]$  ▷ pivot =  $A[p]$ 
   $i \leftarrow p$ 
  for  $j \leftarrow p + 1$  to  $q$ 
    do if  $A[j] \leq x$ 
      then  $i \leftarrow i + 1$ 
           exchange  $A[i] \leftrightarrow A[j]$ 
  exchange  $A[p] \leftrightarrow A[i]$ 
  return  $i$ 

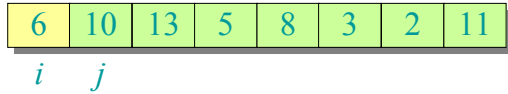
```

Running time  
=  $O(n)$  for  $n$   
elements.

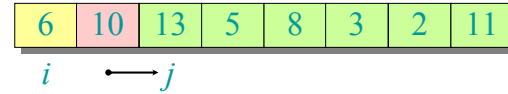




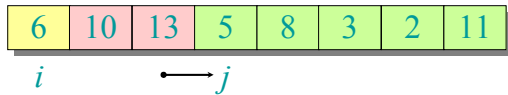
# Example of partitioning



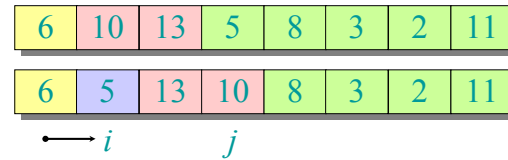
# Example of partitioning



# Example of partitioning

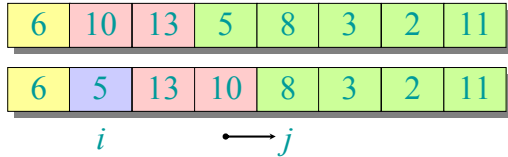


# Example of partitioning

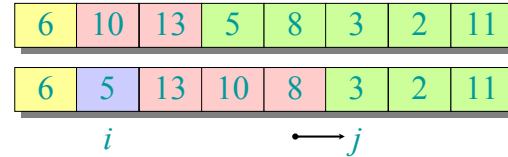




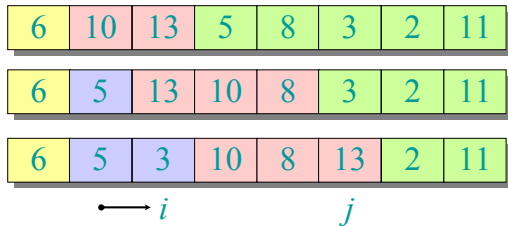
## Example of partitioning



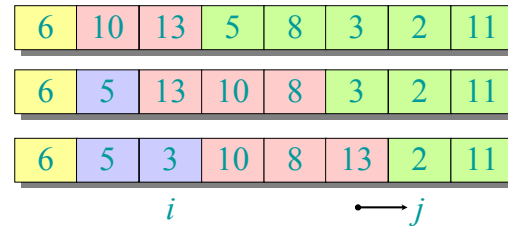
## Example of partitioning



## Example of partitioning

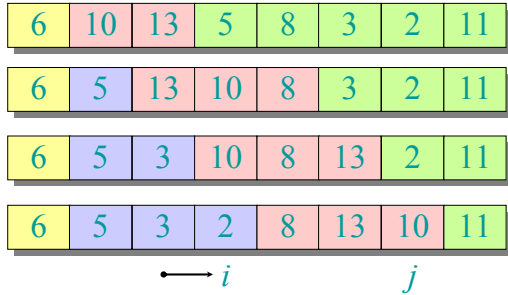


## Example of partitioning

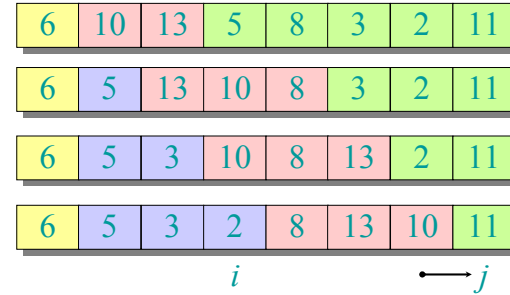




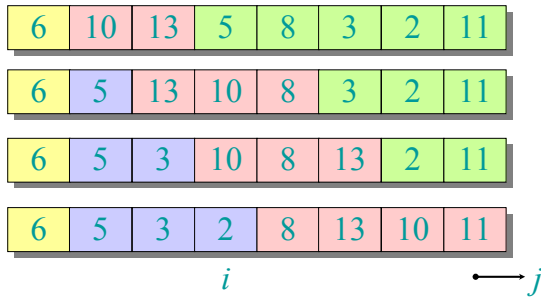
## Example of partitioning



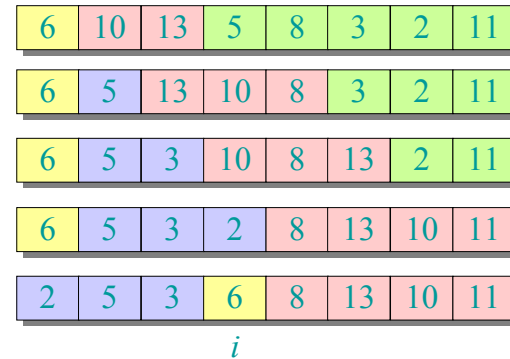
## Example of partitioning



## Example of partitioning



## Example of partitioning





## Pseudocode for quicksort

```

QUICKSORT( $A, p, r$ )
  if  $p < r$ 
    then  $q \leftarrow$  PARTITION( $A, p, r$ )
         QUICKSORT( $A, p, q-1$ )
         QUICKSORT( $A, q+1, r$ )

```

**Initial call:** QUICKSORT( $A, 1, n$ )



## Analysis of quicksort

- Assume all input elements are distinct.
- In practice, there are better partitioning algorithms for when duplicate input elements may exist.
- Let  $T(n)$  = worst-case running time on an array of  $n$  elements.



## Worst-case of quicksort

- Input sorted or reverse sorted.
- Partition around min or max element.
- One side of partition always has no elements.

$$\begin{aligned}
T(n) &= T(0) + T(n-1) + \Theta(n) \\
&= \Theta(1) + T(n-1) + \Theta(n) \\
&= T(n-1) + \Theta(n) \\
&= \Theta(n^2) \quad (\text{arithmetic series})
\end{aligned}$$

```

QUICKSORT( $A, p, r$ )
  if  $p < r$ 
    then  $q \leftarrow$  PARTITION( $A, p, r$ )
         QUICKSORT( $A, p, q-1$ )
         QUICKSORT( $A, q+1, r$ )

```



## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



# Worst-case recursion tree

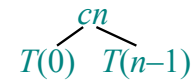
$$T(n) = T(0) + T(n-1) + cn$$

$T(n)$



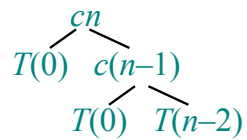
# Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



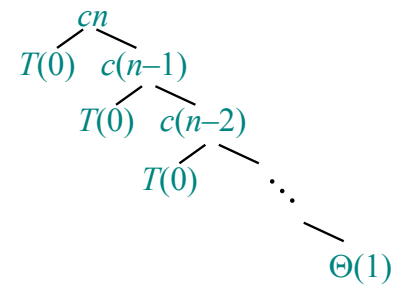
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$$T(n) = T(0) + T(n-1) + cn$$



# Worst-case recursion tree

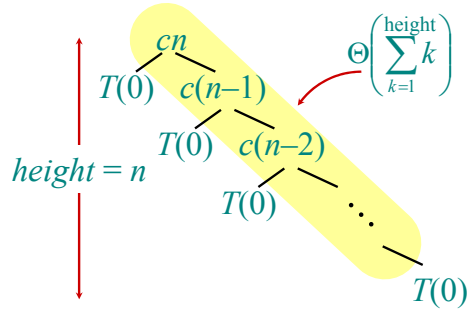
$$T(n) = T(0) + T(n-1) + cn$$





## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



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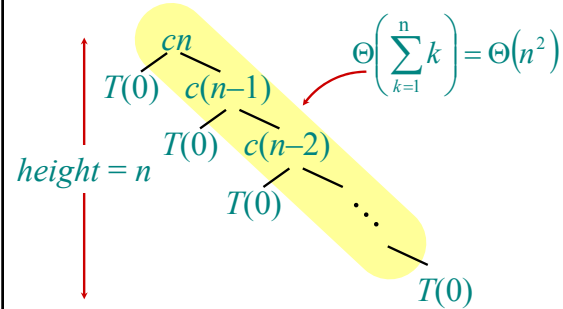
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## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



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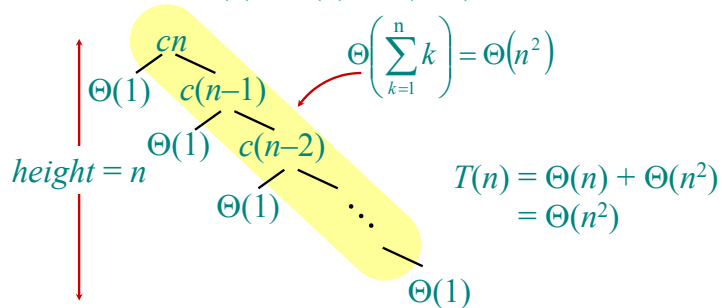
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## Worst-case recursion tree

$$T(n) = T(0) + T(n-1) + cn$$



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## Best-case analysis

*(For intuition only!)*

If we're lucky, PARTITION splits the array evenly:

$$\begin{aligned}
 T(n) &= 2T(n/2) + \Theta(n) \\
 &= \Theta(n \log n) \quad (\text{same as merge sort})
 \end{aligned}$$

What if the split is always  $\frac{1}{10} : \frac{9}{10}$ ?

$$T(n) = T\left(\frac{1}{10}n\right) + T\left(\frac{9}{10}n\right) + \Theta(n)$$

What is the solution to this recurrence?

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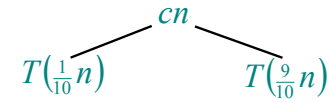


# Analysis of “almost-best” case

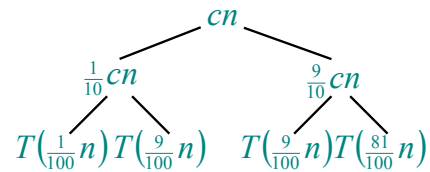
$$T(n)$$



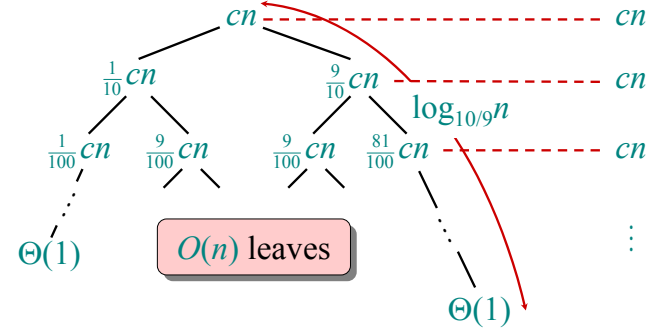
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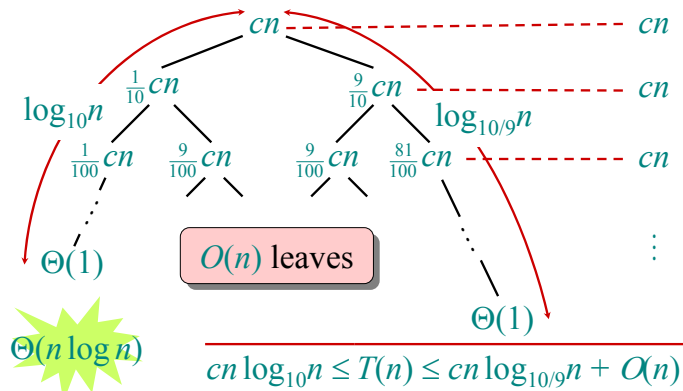
# Analysis of “almost-best” case







## Analysis of “almost-best” case



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## Quicksort Runtimes

- Best case runtime  $T_{\text{best}}(n) \in O(n \log n)$
- Worst case runtime  $T_{\text{worst}}(n) \in O(n^2)$
- Worse than mergesort? Why is it called quicksort then?
- Its average runtime  $T_{\text{avg}}(n) \in O(n \log n)$
- Better even, the expected runtime of **randomized quicksort** is  $O(n \log n)$

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## Average Runtime

The **average runtime**  $T_{\text{avg}}(n)$  for Quicksort is the average runtime over **all possible inputs** of length  $n$ .

- What kind of inputs are there?
- How many inputs are there?

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## Average Runtime

- What kind of inputs are there?
  - Do  $[1, 2, \dots, n]$  and  $[5, 6, \dots, n+5]$  cause different runtimes of Quicksort?
  - No. Therefore only consider all permutations of  $[1, 2, \dots, n]$ .
- How many inputs are there?
  - There are  $n!$  different permutations of  $[1, 2, \dots, n]$

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## Average Runtime

- Therefore,  $T_{\text{avg}}(n)$  has to average the runtimes over all  $n!$  different input permutations
  - Disadvantage of considering average runtime:
    - There are still worst-case inputs that will have a  $O(n^2)$  runtime
    - Are all inputs really equally likely? That depends on the application
- ⇒ **Better:** Use randomized quicksort



## Randomized quicksort

- IDEA:** Partition around a *random* element.
- Running time is independent of the input order.
  - No assumptions need to be made about the input distribution.
  - No specific input elicits the worst-case behavior.
  - The worst case is determined only by the output of a random-number generator.



## Randomized quicksort analysis

- $T(n)$  = random variable for the running time of randomized quicksort on an input of size  $n$ , assuming random numbers are independent.
- $E(T(n))$  = expected value of  $T(n)$ , the “expected runtime” of randomized quicksort.

$$T(n) = \begin{cases} T(0) + T(n-1) + \Theta(n) & \text{if } 0 : n-1 \text{ split,} \\ T(1) + T(n-2) + \Theta(n) & \text{if } 1 : n-2 \text{ split,} \\ \dots & \\ T(n-1) + T(0) + \Theta(n) & \text{if } n-1 : 0 \text{ split,} \end{cases}$$



## Randomized quicksort analysis

For  $k = 0, 1, \dots, n-1$ , define the *indicator random variable*

$$X_k = \begin{cases} 1 & \text{if PARTITION generates a } k : n-k-1 \text{ split,} \\ 0 & \text{otherwise.} \end{cases}$$

$E[X_k] = \Pr\{X_k = 1\} = 1/n$ , since all splits are equally likely, assuming elements are distinct.



## Analysis (continued)

$$T(n) = \begin{cases} T(0) + T(n-1) + \Theta(n) & \text{if } 0 : n-1 \text{ split,} \\ T(1) + T(n-2) + \Theta(n) & \text{if } 1 : n-2 \text{ split,} \\ \dots \\ T(n-1) + T(0) + \Theta(n) & \text{if } n-1 : 0 \text{ split,} \end{cases}$$

$$= \sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n)).$$



## Calculating expectation

$$E[T(n)] = E \left[ \sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n)) \right]$$

Take expectations of both sides.



## Calculating expectation

$$E[T(n)] = E \left[ \sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n)) \right]$$

$$= \sum_{k=0}^{n-1} E[X_k (T(k) + T(n-k-1) + \Theta(n))]$$

Linearity of expectation.



## Calculating expectation

$$E[T(n)] = E \left[ \sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n)) \right]$$

$$= \sum_{k=0}^{n-1} E[X_k (T(k) + T(n-k-1) + \Theta(n))]$$

$$= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(k) + T(n-k-1) + \Theta(n)]$$

Independence of  $X_k$  from other random choices.



## Calculating expectation

$$\begin{aligned}
E[T(n)] &= E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right] \\
&= \sum_{k=0}^{n-1} E[X_k (T(k) + T(n-k-1) + \Theta(n))] \\
&= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(k) + T(n-k-1) + \Theta(n)] \\
&= \frac{1}{n} \sum_{k=0}^{n-1} E[T(k)] + \frac{1}{n} \sum_{k=0}^{n-1} E[T(n-k-1)] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n)
\end{aligned}$$

Linearity of expectation;  $E[X_k] = 1/n$ .



## Calculating expectation

$$\begin{aligned}
E[T(n)] &= E\left[\sum_{k=0}^{n-1} X_k (T(k) + T(n-k-1) + \Theta(n))\right] \\
&= \sum_{k=0}^{n-1} E[X_k (T(k) + T(n-k-1) + \Theta(n))] \\
&= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(k) + T(n-k-1) + \Theta(n)] \\
&= \frac{1}{n} \sum_{k=0}^{n-1} E[T(k)] + \frac{1}{n} \sum_{k=0}^{n-1} E[T(n-k-1)] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n) \\
&= \frac{2}{n} \sum_{k=0}^{n-1} E[T(k)] + \Theta(n) \quad \text{Summations have identical terms.}
\end{aligned}$$



## Hairy recurrence

$$E[T(n)] = \frac{2}{n} \sum_{k=2}^{n-1} E[T(k)] + \Theta(n)$$

(The  $k = 0, 1$  terms can be absorbed in the  $\Theta(n)$ .)

**Prove:**  $E[T(n)] \leq an \log n$  for constant  $a > 0$ .

- Choose  $a$  large enough so that  $an \log n$  dominates  $E[T(n)]$  for sufficiently small  $n \geq 2$ .

**Use fact:**  $\sum_{k=2}^{n-1} k \log k \leq \frac{1}{2} n^2 \log n - \frac{1}{8} n^2$  (exercise).



## Substitution method

$$E[T(n)] \leq \frac{2}{n} \sum_{k=2}^{n-1} ak \log k + \Theta(n)$$

Substitute inductive hypothesis.



## Substitution method

$$E[T(n)] \leq \frac{2}{n} \sum_{k=2}^{n-1} ak \log k + \Theta(n)$$

$$\leq \frac{2a}{n} \left( \frac{1}{2} n^2 \log n - \frac{1}{8} n^2 \right) + \Theta(n)$$

Use fact.



## Substitution method

$$E[T(n)] \leq \frac{2}{n} \sum_{k=2}^{n-1} ak \log k + \Theta(n)$$

$$\leq \frac{2a}{n} \left( \frac{1}{2} n^2 \log n - \frac{1}{8} n^2 \right) + \Theta(n)$$

$$= an \log n - \left( \frac{an}{4} - \Theta(n) \right)$$

Express as **desired – residual**.



## Substitution method

$$E[T(n)] \leq \frac{2}{n} \sum_{k=2}^{n-1} ak \log k + \Theta(n)$$

$$= \frac{2a}{n} \left( \frac{1}{2} n^2 \log n - \frac{1}{8} n^2 \right) + \Theta(n)$$

$$= an \log n - \left( \frac{an}{4} - \Theta(n) \right)$$

$$\leq an \log n$$

if  $a$  is chosen large enough so that  $an/4$  dominates the  $\Theta(n)$ .



## Quicksort in practice

- Quicksort is a great general-purpose sorting algorithm.
- Quicksort is typically over twice as fast as merge sort.
- Quicksort can benefit substantially from **code tuning**.
- Quicksort behaves well even with caching and virtual memory.