## CMPS 6640/4040 Computational Geometry - Spring 16

$2 / 26 / 16$

## 3. Homework

Due 3/10/16 before class

## 1. Maintenance of Delaunay Triangulations (10 points)

Let $P$ be a set of $n$ points in the plane, for which a Delaunay Triangulation has already been constructed using randomized incremental construction. You are given all data structures that were used to compute the Delaunay Triangulation.
(a) (5 points) Given a point $q \in P$, give an algorithm that deletes $q$ from the Delaunay Triangulation, i.e., it computes the $D T(P \backslash\{q\})$. Analyze the runtime. The runtime should depend on $k=\operatorname{deg}(q, D T(P))$.
(b) (5 points) Given another point $q \notin P$, give an algorithm that adds $q$ to the Delaunay Triangulation, i.e., it computes $D T(P \cup\{q\})$. What is the runtime, expressed in $n$ and $k$, where $k=\operatorname{deg}(q, D T(P \cup\{q\}))$ ?
2. Backwards Analysis (10 points)

Consider the following algorithm:

```
FindMax(A,n){
    // Finds maximum in set A of n numbers
    if(n==1) return the single number in A
    else {
        x = extract random element from A // in constant time; x is removed from A
        y = FindMax(A,n-1)
        if(x<=y) return y;
        else
            Compare x with all remaining elements in A and return the maximum
    }
}
```

(a) (4 points) Argue that this algorithm is correct, and give its worst-case runtime. (The runtime is proportional to the number of comparisons made.)
(b) (6 points) Compute the expected runtime of this algorithm.
(Hint: Introduce an indicator random variable for executing the else branch in the $i$-th step, and use backwards analysis to simplify the analysis.)

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## 3. Facility Location (10 points)

Suppose you are given a set $P$ of $n$ grocery stores in the plane.
(a) (5 points) The task is to compute the location $q$ of a new grocery store that maximizes the distance to all other grocery stores, i.e., such that the radius of an empty disk centered at $q$ is maximized. Because the grocery store is supposed to be located within the city, we have the additional constraint that $q$ has to lie inside $C H(P)$. Show how to compute $q$ and analyze the runtime. (Hint: Use Voronoi diagrams. Pay special attention to the case when $q$ might lie on the boundary of $C H(P)$.)
(b) (5 points) Now we want to find a good location $q$ for a wholesale distribution center that is reachable by all grocery stores. So, the task is to compute the center $q$ of the smallest enclosing disk of $P$, i.e., the disk with smallest radius such that all points in $P$ are contained in the disk. Show how to compute $q$ and analyze the runtime.
(Hint: Use a farthest-point Voronoi diagram.)
4. Voronoi and Lifting ( $\mathbf{1 0}$ points)

We saw in class that the Voronoi diagram of a set of points in $\mathbb{R}^{2}$ is the projection of the upper envelope of the dual lifted set of planes in $\mathbb{R}^{3}$. What does the projection of the lower envelope correspond to? Similarly, what does the projection of the upper convex hull of the points lifted to $\mathbb{R}^{3}$ correspond to?
Answer these questions by researching on the internet. Cite the source you were using and give an explanation in your own words.

## 5. Reverse Voronoi (10 points)

Suppose we are given a subdivision of the plane into $n$ convex regions. We suspect that this subdivision is a Voronoi diagram, but we do not know the sites. Develop an algorithm that finds a set of $n$ point sites whose Voronoi diagram is exactly the given subdivision, if such a set exists.

